

INTRODUCTION OF ENGINEERING DRAWING



DRAWING

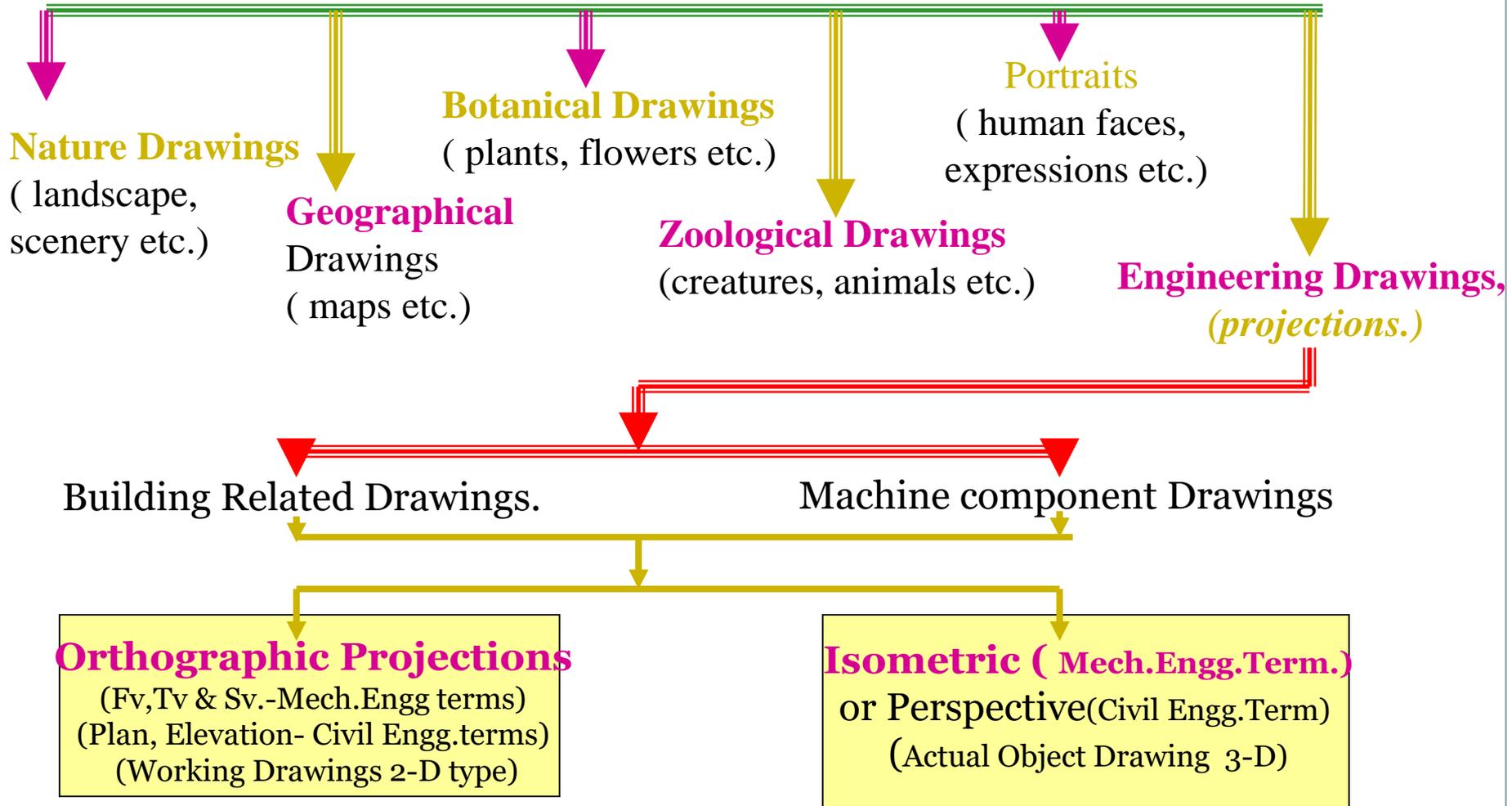


❖ The art of representation of an object by systematic lines on a paper is called drawing.

Classification of Drawing :- The drawing can be classified in to two groups :-

1. Artistic Drawing (Free Hand Drawing or Sketching)
2. Engineering Drawing (Instrument Drawing).

Drawings (Some Types)



ARTISTIC DRAWING



Artistic Drawing :- The art of representation of an object on a paper by the artist by his imagination or by keeping the object before him is called artistic drawing.

NO DIMENSIONS ARE GIVEN IN THE ARTISTIC DRAWING.

It is commonly used by the artists.

For e.g.:- Portrait of any person, painting, advertisements boards etc.

Artistic Drawing (Sketch of an old man)



ENGINEERING DRAWING



- The art of representation of any engineering object on a piece of paper is called Engineering drawing.

It is meant for communicating his ideas, thoughts and designs to others.

Types of Engineering Drawing



- Mechanical Engineering Drawing (machines , machine parts etc)
- Civil Engineering Drawing (roads, buildings, bridges, dams etc)
- Electrical Engineering Drawing (motors, generators, poles , towers etc)
- Computer Engineering Drawing
- Architectural Engineering Drawing
- Production Engineering Drawing
- Electronics Engineering Drawing

DRAWING INSTRUMENTS



- Drawing board
- Drawing sheet
- T-square,
- Set Square,
- Scales,
- Pencil
- Sand paper block,
- Drawing pins or cello-tape,
- Duster or handkerchief,
- Eraser etc.

Drawing Board



Drawing board



- Drawing board is made of soft wooden platen. Almost perfect planing of the working surface of the drawing board is to be ensured. A strip of hard ebony edge is fitted up in a groove on the shorter edge of the board and perfectly lined to provide the guide for the T-square. The standard sizes of the drawing board is shown in Table 1.1 below. D2 size of drawing board is normally recommended for the First year Engineering students.

Drawing Sheet



- Drawing sheet is the medium on which drawings are prepared by means of pencils or pen. Drawing sheets are available in standard sizes as shown in Table 1.2. A standard A0 size sheet is the one with an area of 1 m^2 and having dimensions of 1189×841 . Each higher number sheet (A1, A2, A3, etc. in order) is half the size of the immediately lower numbered sheet. For drawing practice for first year engineering students A2 size is the preferred drawing sheet. The recommended sizes obtained for various drawing sheets are shown in figure:

Drawing Sheets

Table 1.2 Standard Sizes of Drawing sheets as per BIS

Designation	Size (mm)
A0	841 x 1189
A1	594 x 841
A2	420 x 594
A3	297 x 420
A4	210 x 297

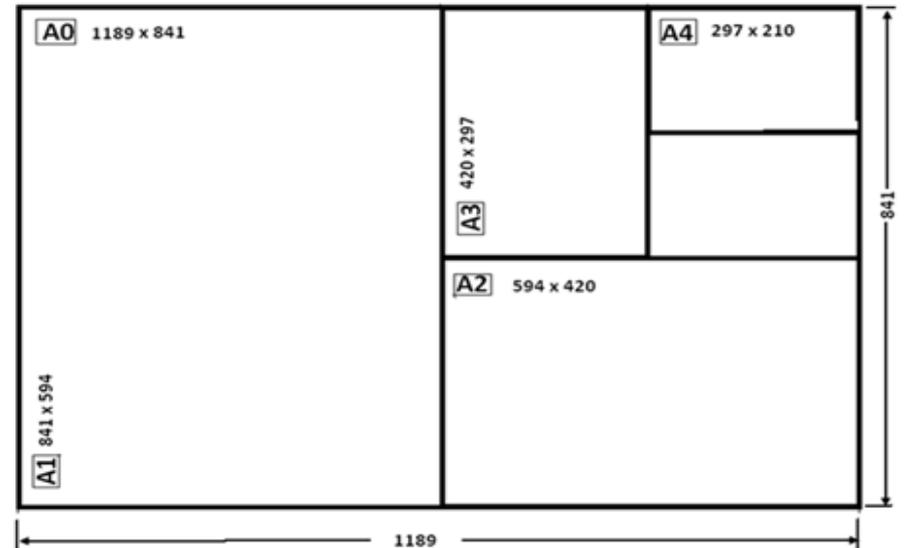


Figure 1. recommended sizes obtained for various drawing sheets

Dimensions of Drawing boards



Table 1.1. Standard dimension of Engineer's Drawing Board

Designation	Length x Width (mm)	Recommended for use with sheet sizes
D0	1500 x 1000	A0
D1	1000 x 700	A1
D2	700 x 500	A2
D3	500 x 500	A3

D0 and D1 for drawing offices, for students use – D2

Mini drafter

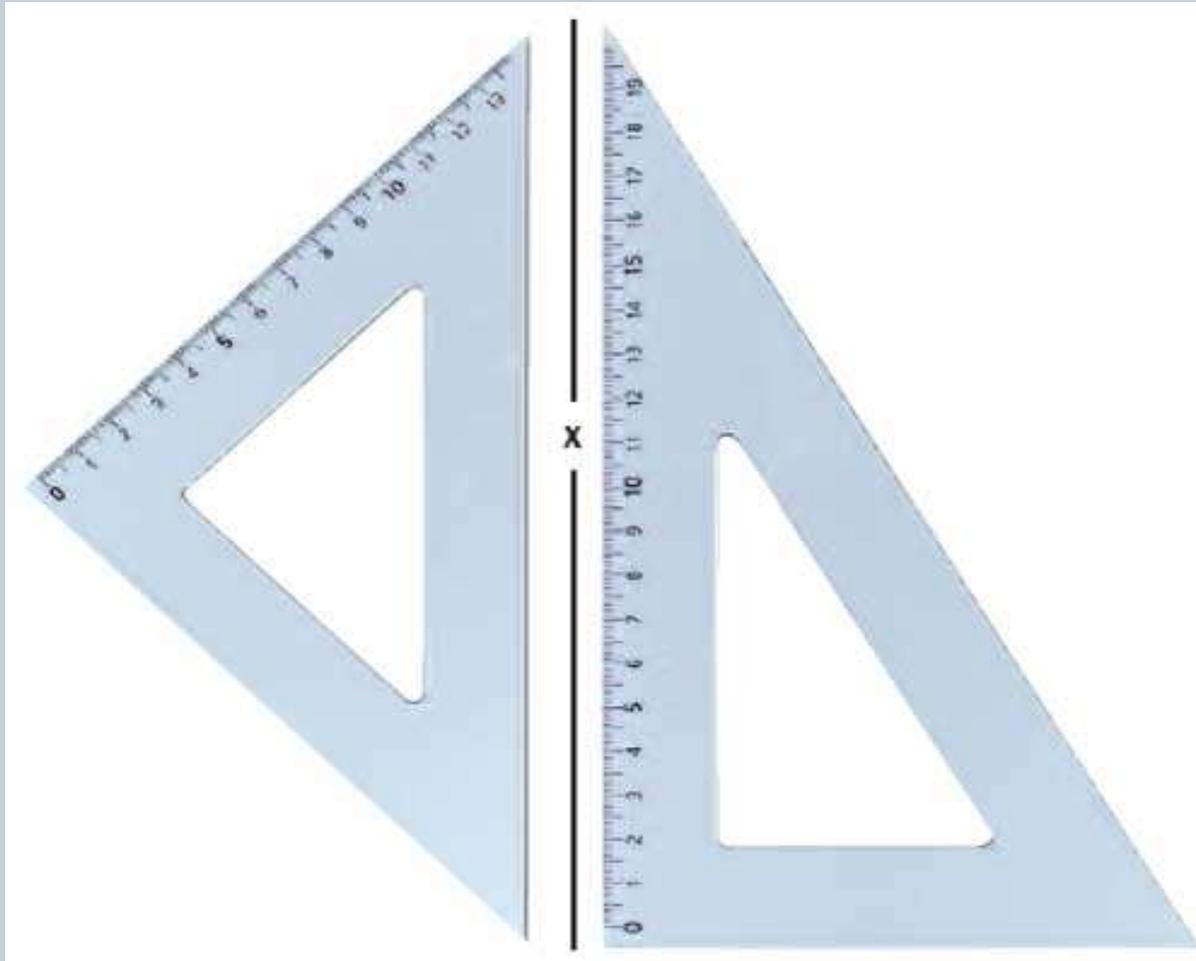


Mini drafter



- **Mini drafter** is an instrument which can be used for multiple functions in drawing. ... **Mini drafter** is used for drawing horizontal lines, vertical lines, inclined lines, angles, parallel lines, perpendicular lines etc.
- <https://www.youtube.com/watch?v=nZvp6Jgw87I>

Set-squares ($45^\circ - 45^\circ$ & $60^\circ - 90^\circ$)



Set Square



- A **set square** or triangle (American English) is an object used in engineering and technical drawing, with the aim of providing a straightedge at a right angle or other particular planar angle to a baseline.
- A right-angled triangular plate for drawing lines, especially at 90° , 45° , 60° , or 30° .her particular planar angle to a baseline.

T-square



T-Square



- A **T-square** is a technical drawing instrument used by draftsmen primarily as a guide for drawing horizontal lines on a drafting table. It may also guide a set square to draw vertical or diagonal lines. Its name comes from its resemblance to the letter T. T-squares come in varying sizes, common lengths being 18 inches (460 mm), 24 inches (610 mm), 30 inches (760 mm), 36 inches (910 mm) and 42 inches (1,100 mm).

Protractor (180°, 360°)

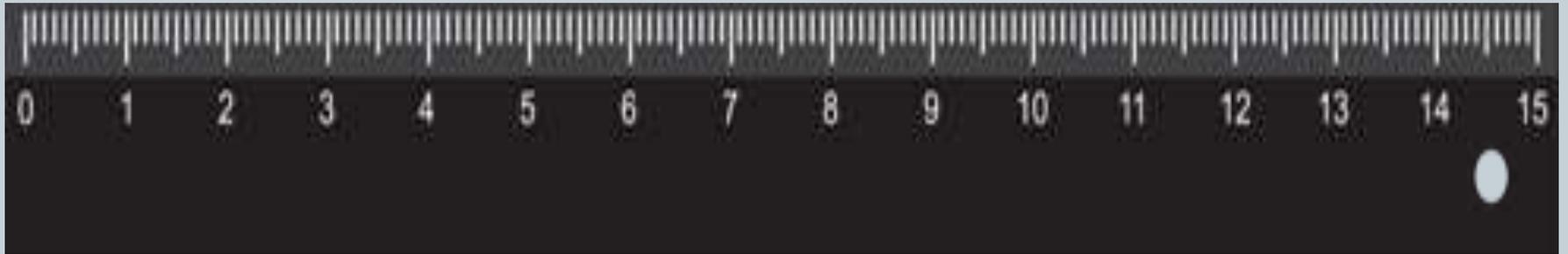


Protractor



- Protractor helps you measure angles in degrees.
- Protractors usually have two sets of numbers going in opposite directions.
- Be careful which one you use!
- When in doubt think *"should this angle be bigger or smaller than 90° ?"*

Scale Ruler



Scale Ruler



- A **scale ruler** is a tool for **measuring** lengths and transferring **measurements** at a fixed ratio of length; two common examples are an architect's **scale** and engineer's **scale**. ... A device for drawing straight lines is a straight edge or **ruler**. In common usage both are referred to as a **ruler**.

Roll & Draw

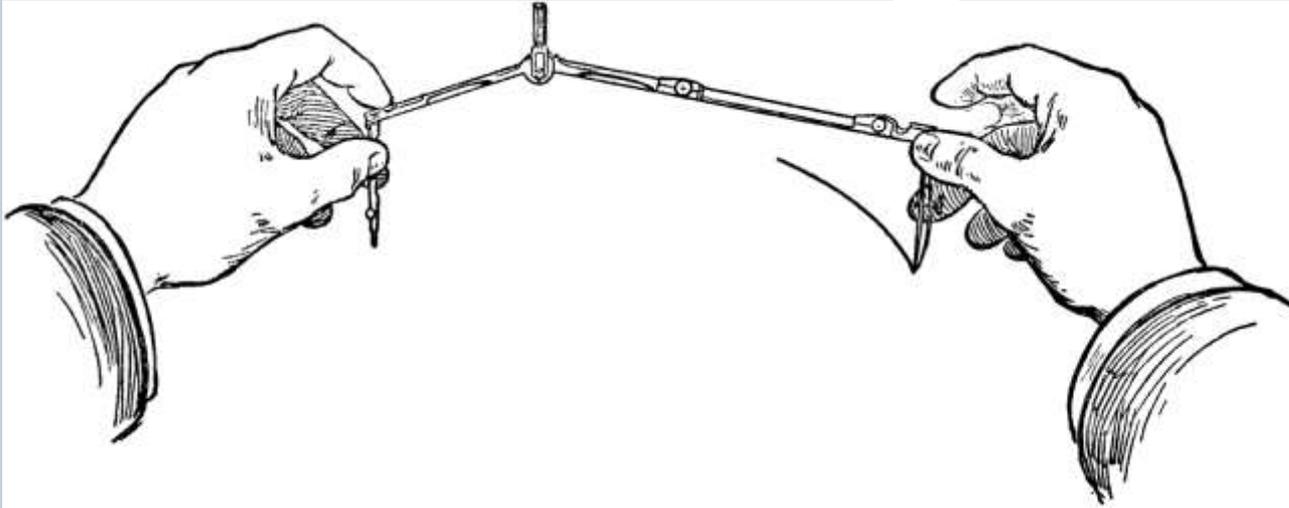


Drawing Instruments Box

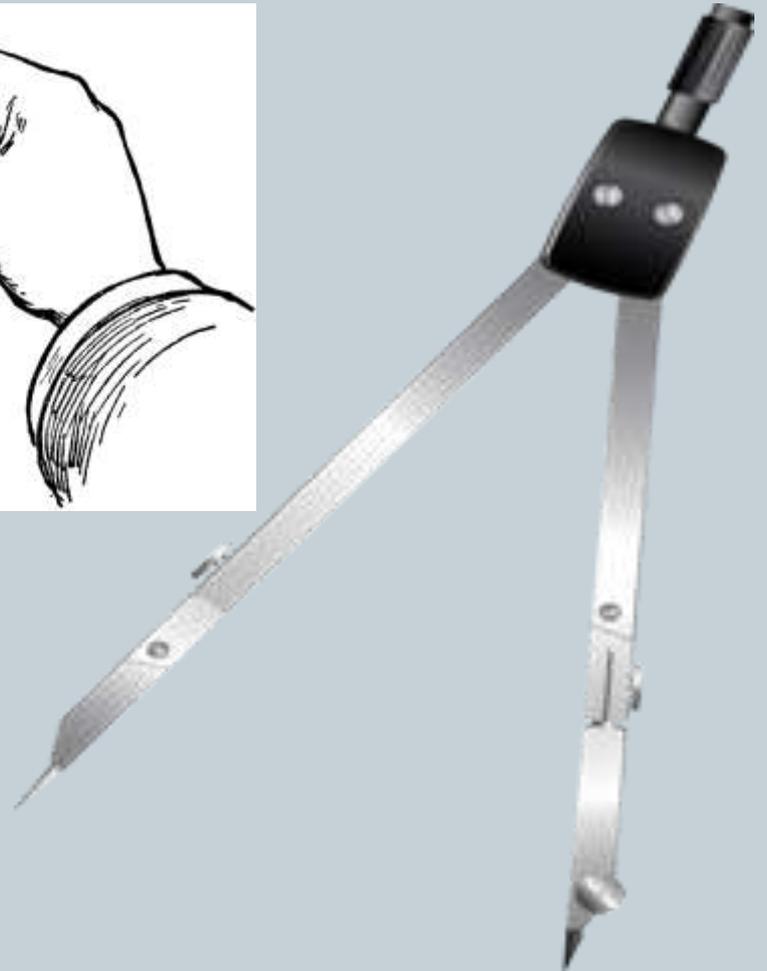


- Small bow compass.
- Small bow divider
- Lengthening bars.
- Large Size Divider.
- Large size compass with interchangeable legs.

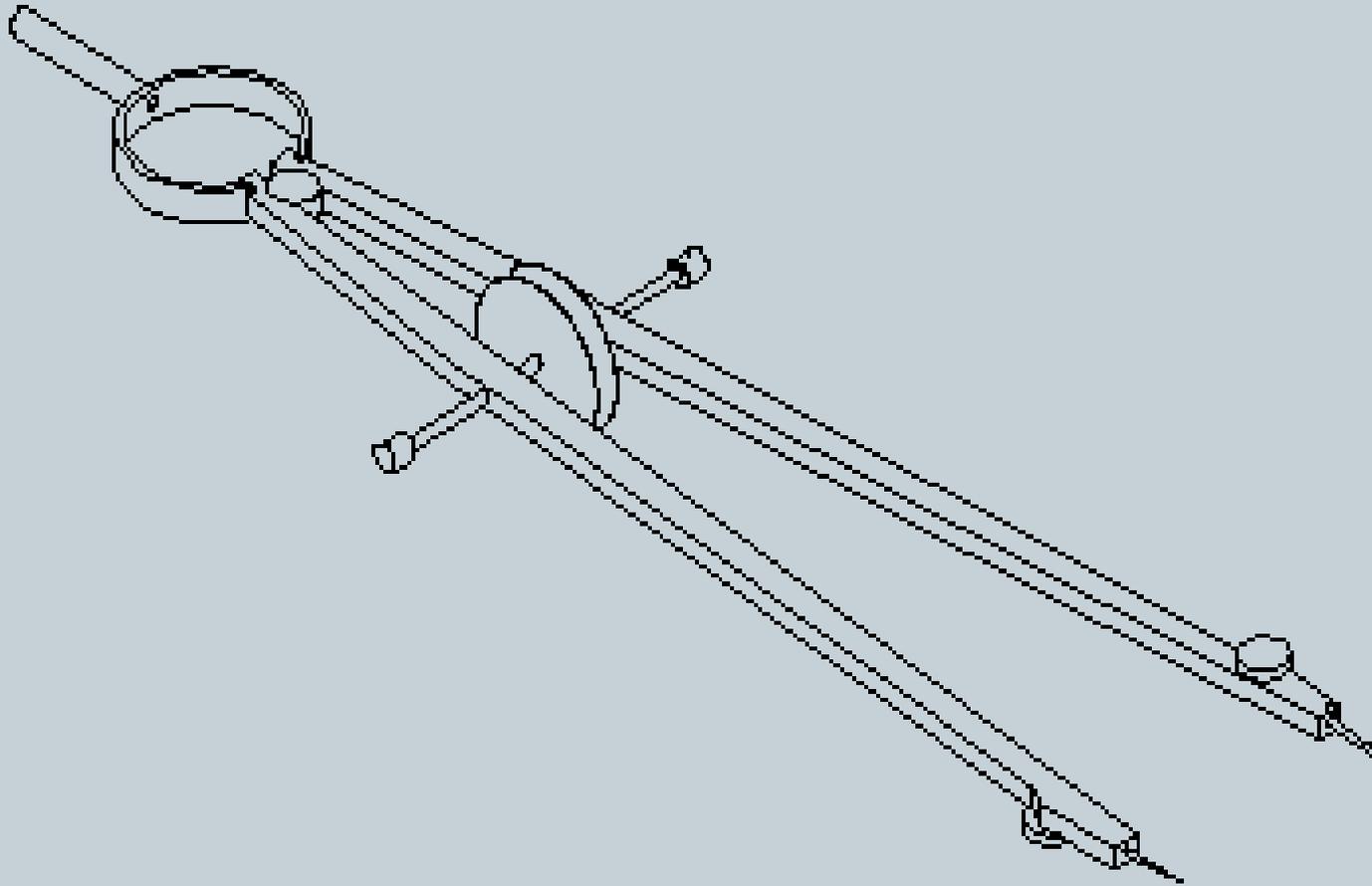
Lengthening bars.



Lengthening bar is used to draw circles bigger than 10 inches.



Small Bow Compass.



Small Bow Compass.

A compass, is a technical drawing instrument that can be used for inscribing circles or arcs. A bow compass capable of drawing the smallest possible circles.



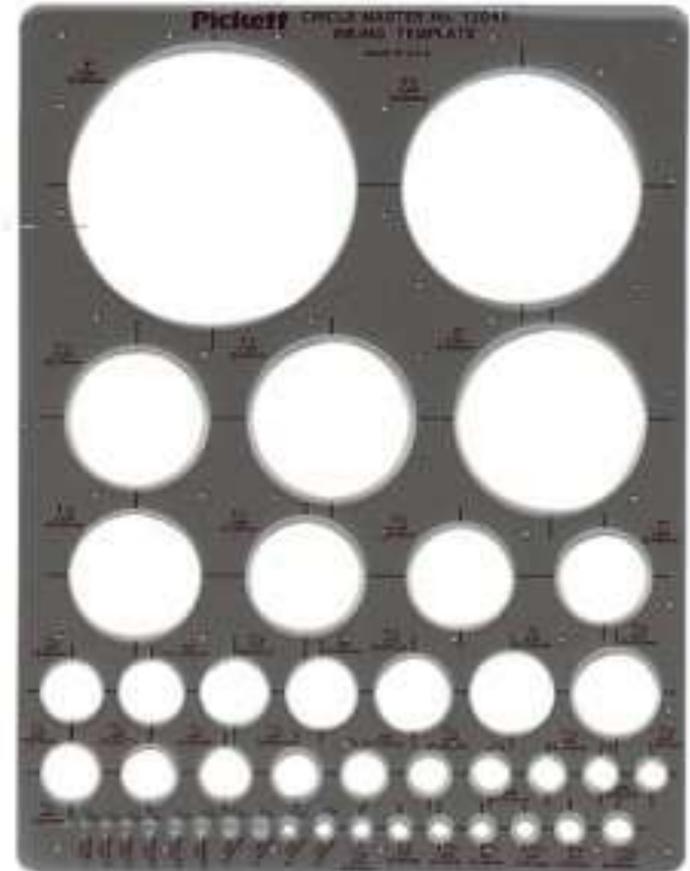
Small Bow Divider



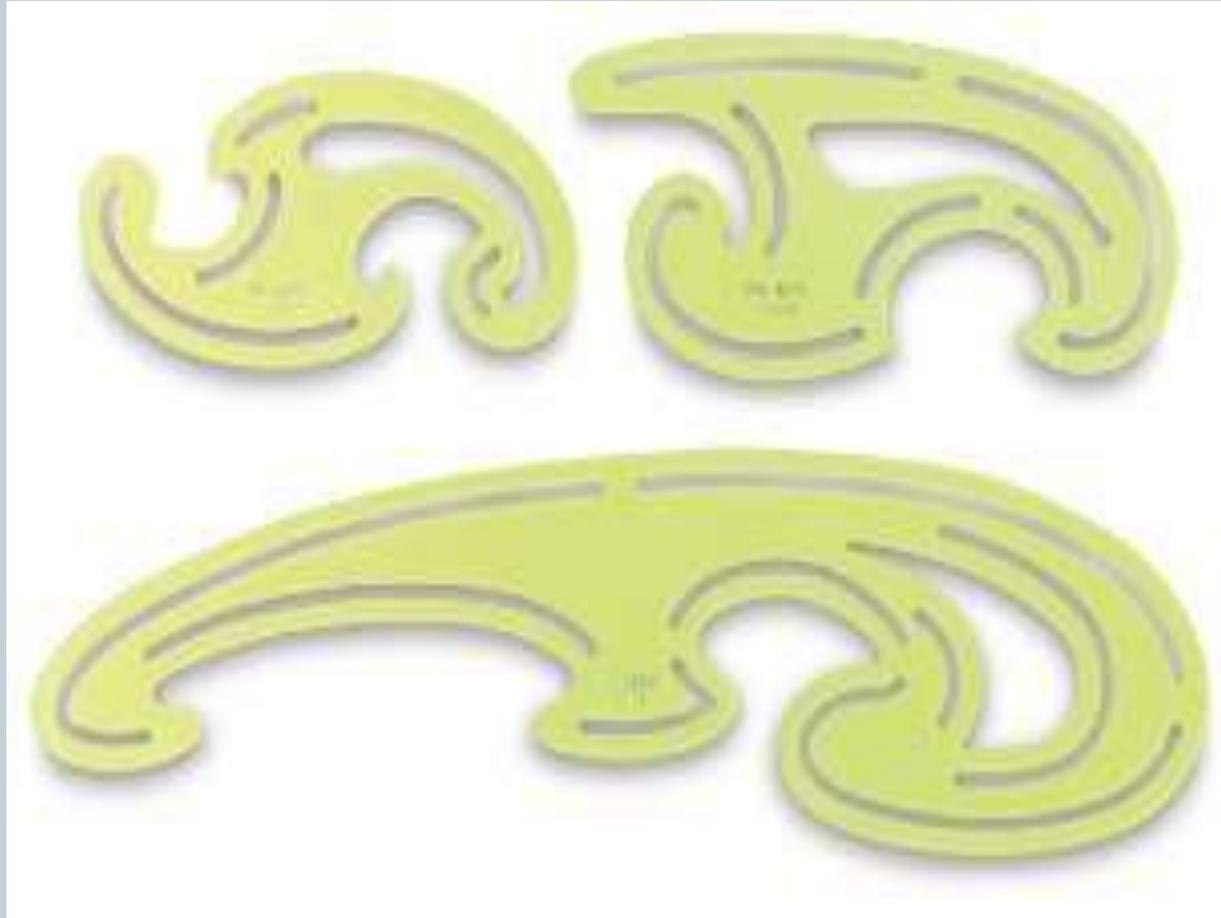
A small divider whose legs are connected by a bow-shaped spring, rather than by a joint. A bow divider is used to transfer measurements from one part of a drawing to another.



Circle Master

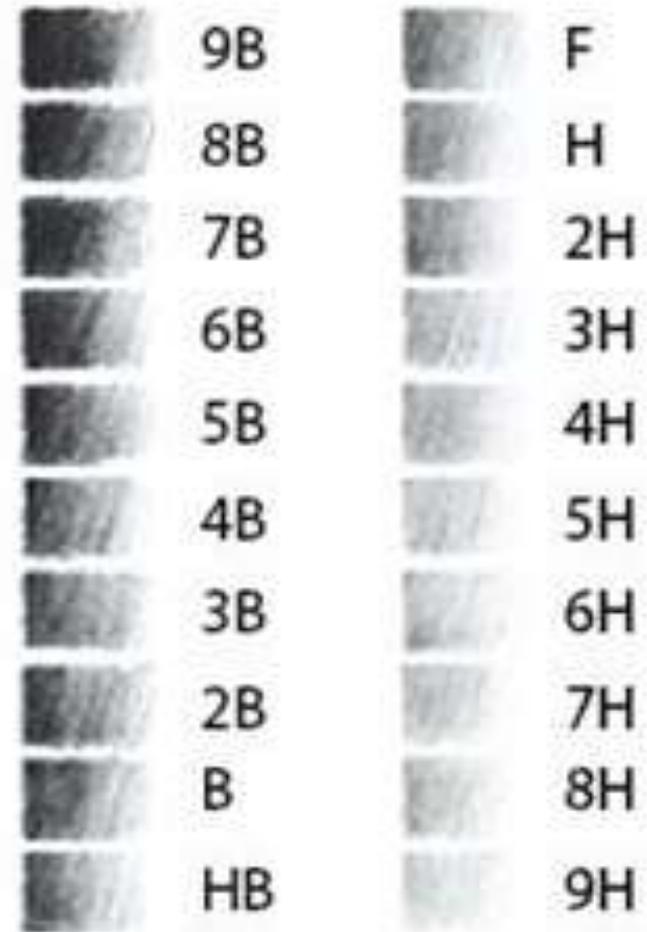


French Curves



Drawing pencil (Lead pencil [Mechanical Pencil], Wooden pencil)

"H" and "B" to note how hard or soft a **pencil** is. Most pencil manufacturers utilize the **HB** grading system. The letter "H" is used to indicate the hardness of a pencil's mark. The letter "B" is used to indicate the blackness of a pencil's mark. (a **darker** mark means a **softer** lead).



Sharpener



Eraser



Drawing pins, clips & cello tape



Drawing pins



Drawing clips



Tape

Duster or handkerchief



Types of Lines



TYPE	ILLUSTRATION	APPLICATION
A – CONTINUOUS THICK		VISIBLE OUTLINES.
B – CONTINUOUS THIN		DIMENSION LINES, LEADER LINES, EXTENSION LINES, CONSTRUCTION LINES OF ADJACENT PARTS, HATCHING AND REVOLVED SECTION.
C – CONTINUOUS THIN- WAVY		IRREGULAR BOUNDARY LINES, SHORT BREAK LINES.
D – SHORT DASHES MEDIUM		HIDDEN OUTLINES & EDGES.

Types of Lines



E – LONG CHAIN THIN		CENTRE LINES, LOCUS LINES, EXTREME POSITIONS OF THE MOVABLE PARTS SITUATED IN FRONT OF THE CUTTING PLANTS AND PITCH CIRCLES.
F – LONG CHAIN LINE THICK AT ENDS AND THIN ELSEWHERE		CUTTING PLANE LINES.
G – LONG CHAIN THICK		TO INDICATE SURFACES WHICH ARE TO RECEIVE ADDITIONAL TREATMENT.
H – RULED LINE & SHORT ZIGZAG THIN.		LONG BREAK LINES.



LINES, LETTERS & DIMENSIONING

Engineering Graphics and Design (BTME-101-21)

Course for Unit-I

Drawing Techniques: Various types of lines, principles of dimensioning, size and location of dimensions, symbols, conventions scales (plane and diagonal) and lettering as per IS Code SP-46 of practice for general engineering drawings. Practice of drawing various types of lines and dimensioning exercises. Drawing exercises pertaining to symbols, conventions. Exercise on lettering techniques: Free hand printing and numerals in 3, 5, 8 and 12 mm sizes vertical and inclined at 75 ; instrumental lettering in single stroke.

Projection of Points, Lines and Planes: First angle and third angle projections, concept of horizontal and vertical planes, Projection of points and lines, True length, Horizontal and vertical traces, Projection of Planes, Traces of Planes, Auxiliary planes. Practice exercises on projection of points, lines and planes.

Projection and Selection of Solids: Projection of solids such as Prisms, Pyramids, Cylinders, Cones, Spheres, Auxiliary View. Principles of sectioning, types of sectioning, section lines, cutting plane lines. Practice on projection of solids.

Basic Line Types

Types of Lines	Appearance	Name according to application
Continuous thick line		Visible line
Continuous thin line		Dimension line Extension line Leader line
Dash thick line		Hidden line
Chain thin line		Center line

Meaning of Lines

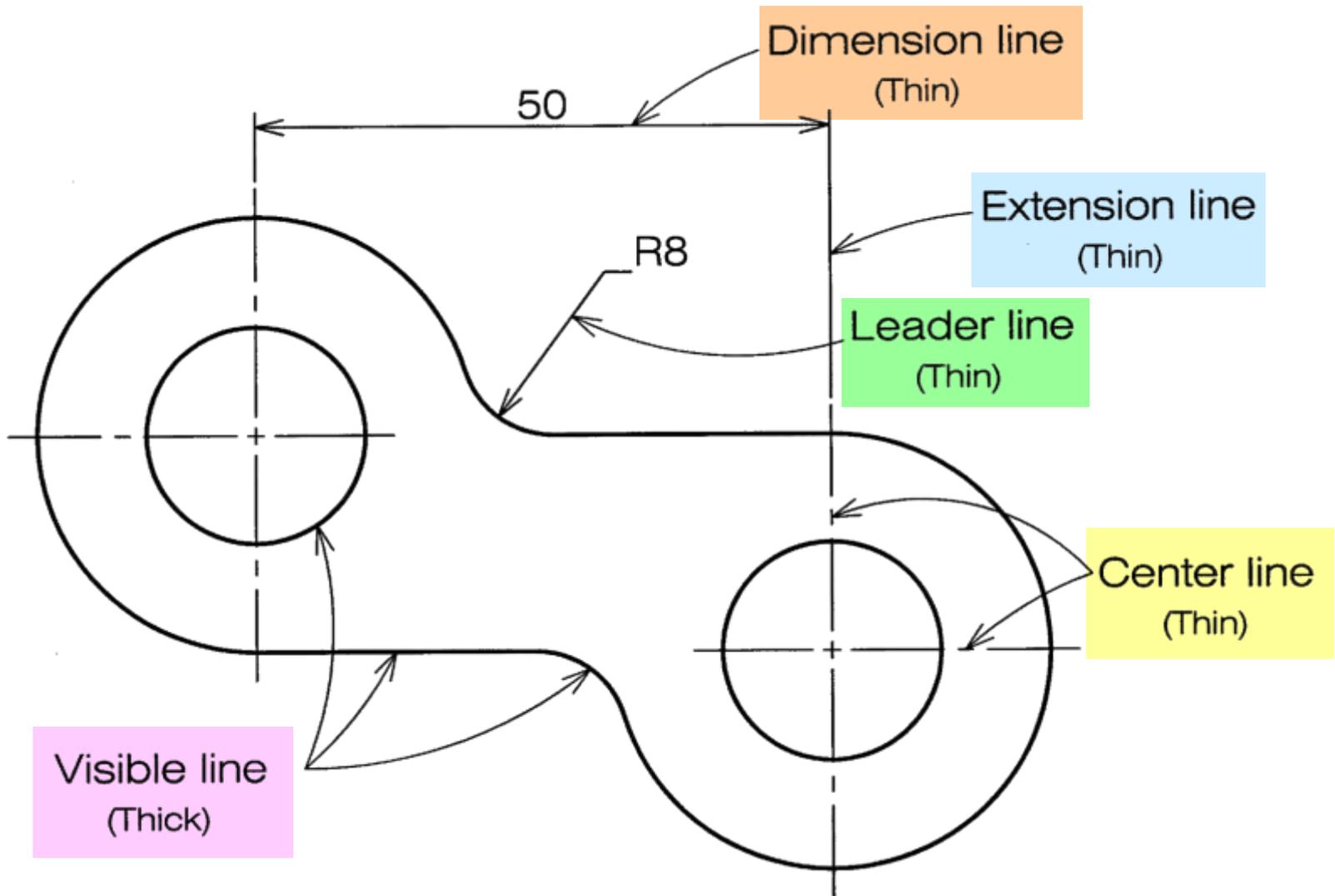
Visible lines represent features that can be seen in the current view

Hidden lines represent features that can not be seen in the current view

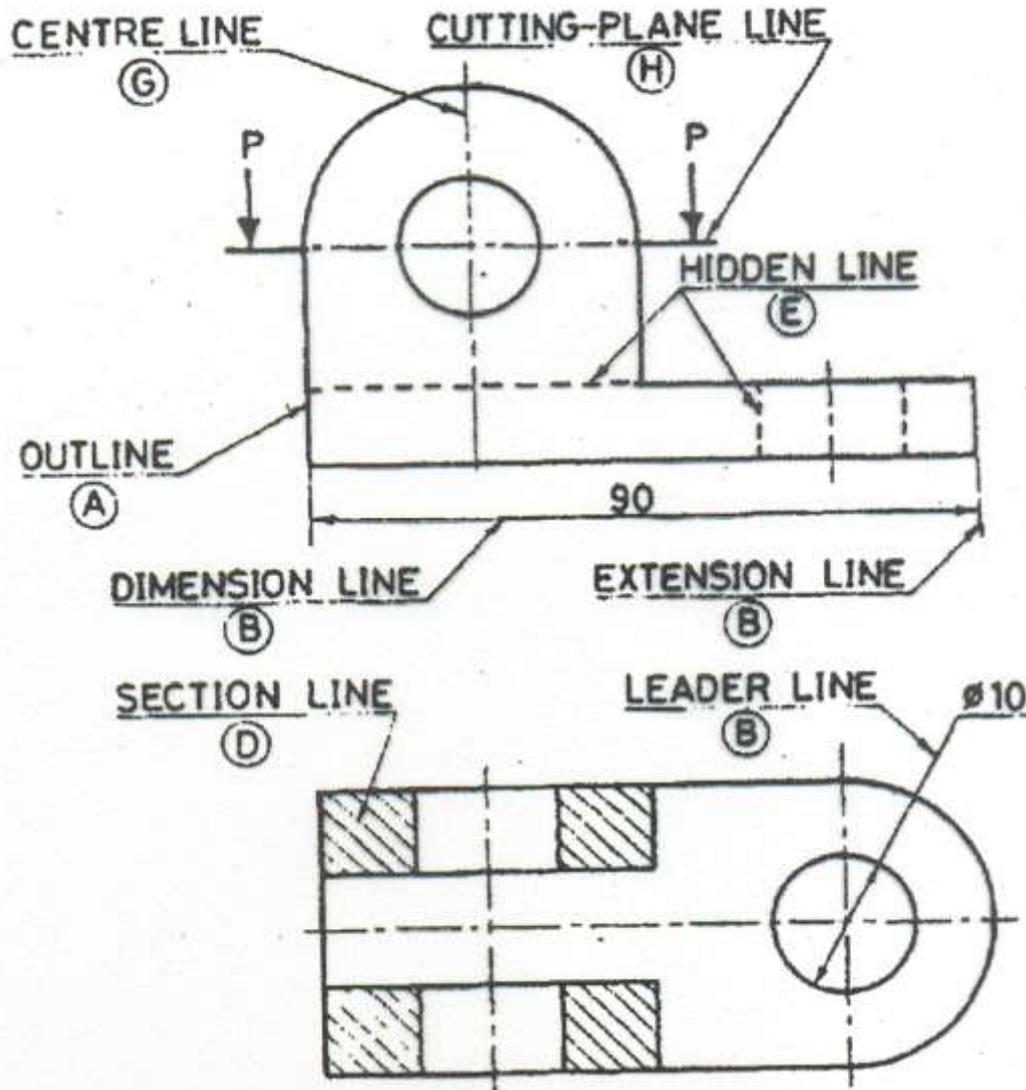
Center line represents symmetry, path of motion, centers of circles, axis of axisymmetrical parts

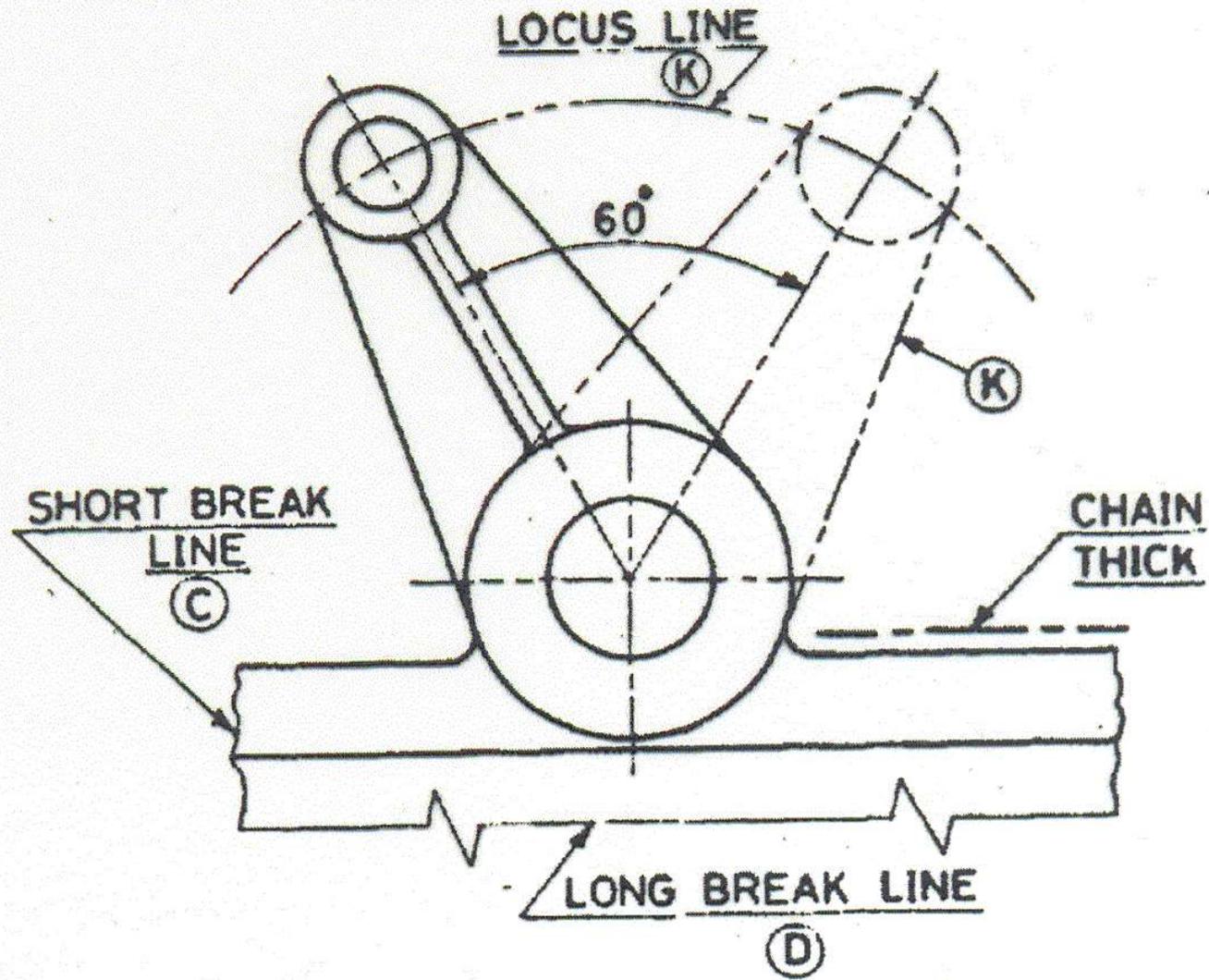
Dimension and Extension lines indicate the sizes and location of features on a drawing

Example : Line conventions in engineering drawing



TYPES OF LINES





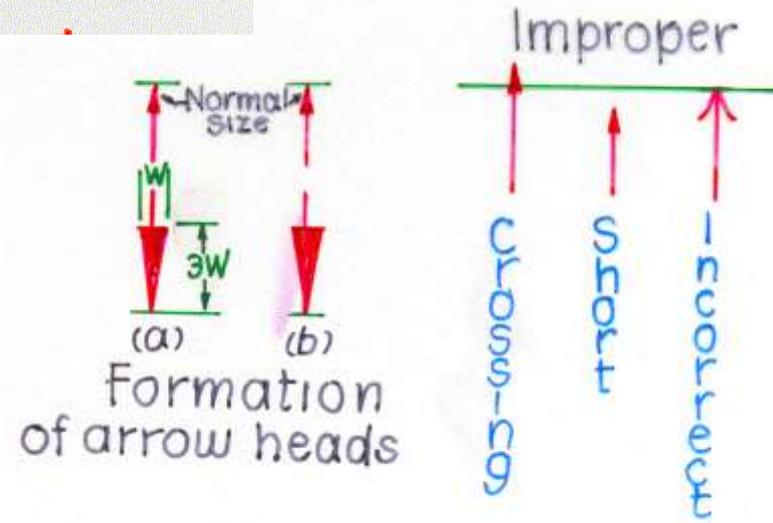
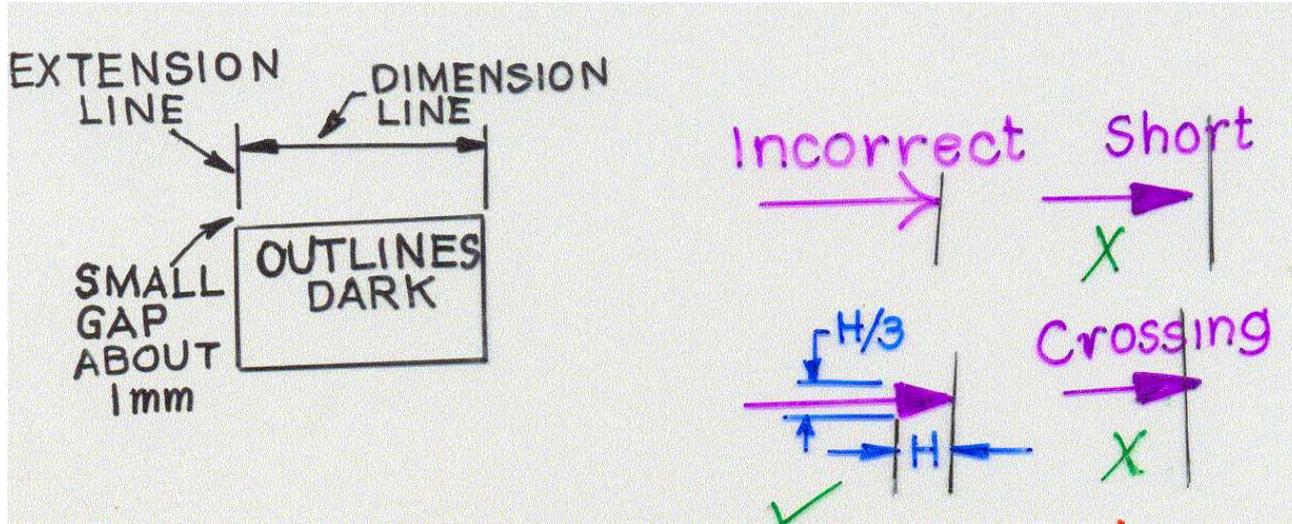
Lines	Pencil
Initial work and construction lines	H
Outlines, dotted lines, section-plane lines, dimension lines, arrowheads	2H
Centre lines, section lines	3H or 4H

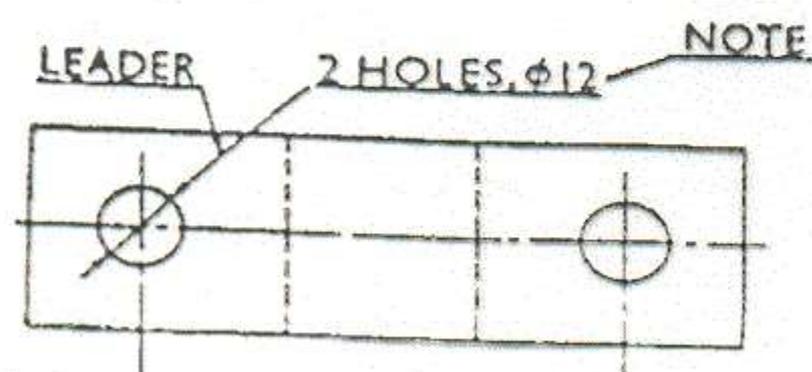
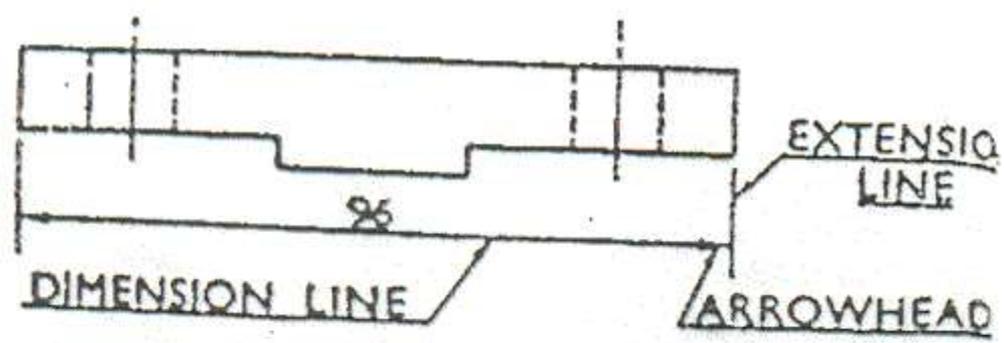
Line	Description	General applications
A 	Continuous thick	Visible outlines Visible outlines
B 	Continuous thin (straight or curved)	Imaginary lines of intersection Dimension lines Projection lines Leader lines Hatching Outlines of revolved sections in place Short centre lines
C 	Continuous thin freehand	Limits of partial or interrupted views and sections, if the limit is not a chain thin line
D 	Continuous thin (straight) with zigzags	Long-break line
E 	Dashed thick	Hidden outlines Hidden edges
F 	Dashed thin	Hidden outlines Hidden edges
G 	Chain thin	Centre line Lines of symmetry Trajectories
H 	Chain thin, thick at ends and changes of direction	Cutting planes
J 	Chain thick	Indication of lines or surfaces to which a special requirement applies
K 	Chain thin double-dashed	Outlines of adjacent parts Alternative and extreme positions of movable parts Centroidal lines Initial outlines prior to forming Parts situated in front of the cutting plane

DIMENSIONING

Orthographic Views convey the *shape* information

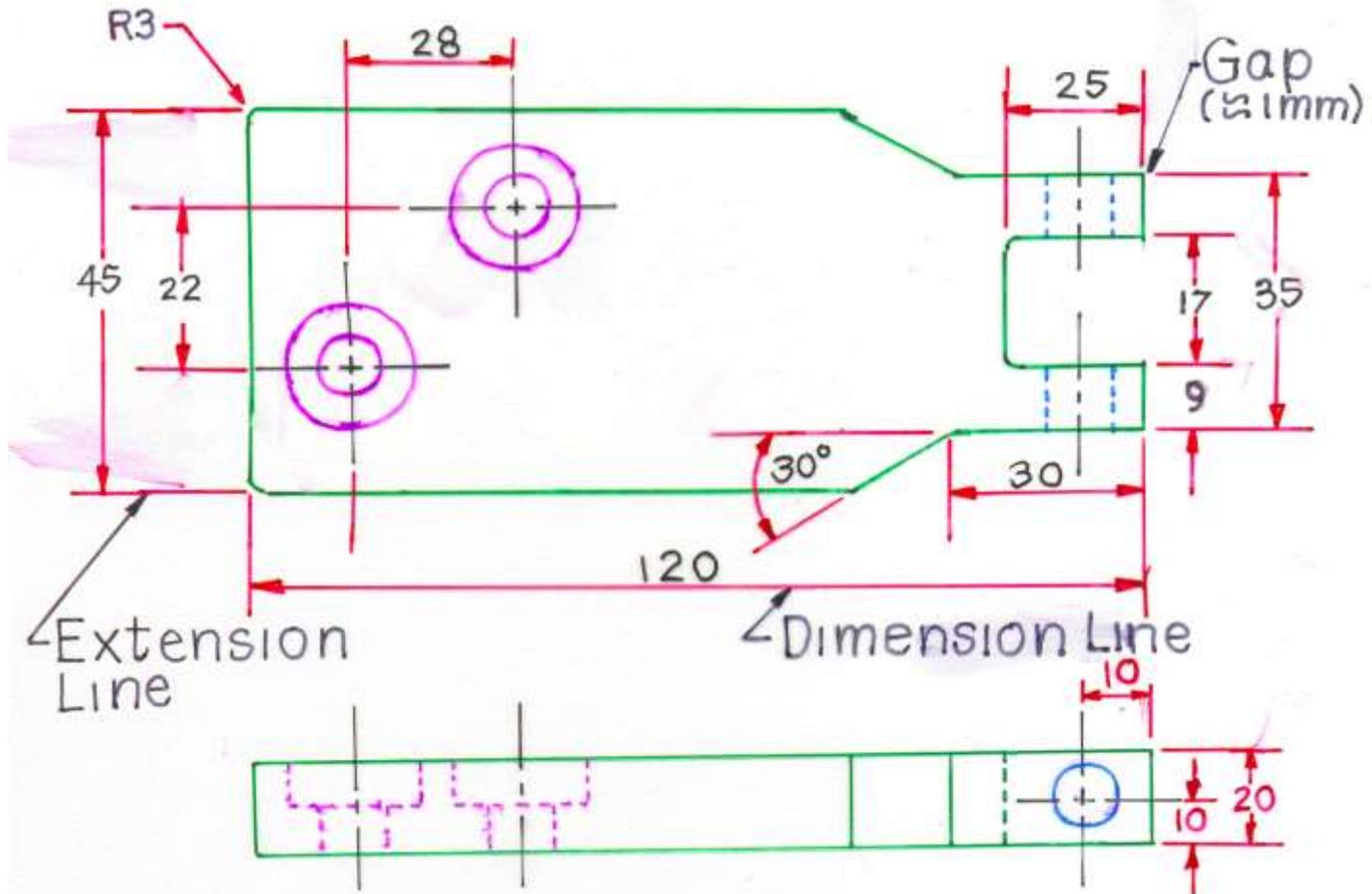
Dimensioning is required to convey the exact *size* of the object



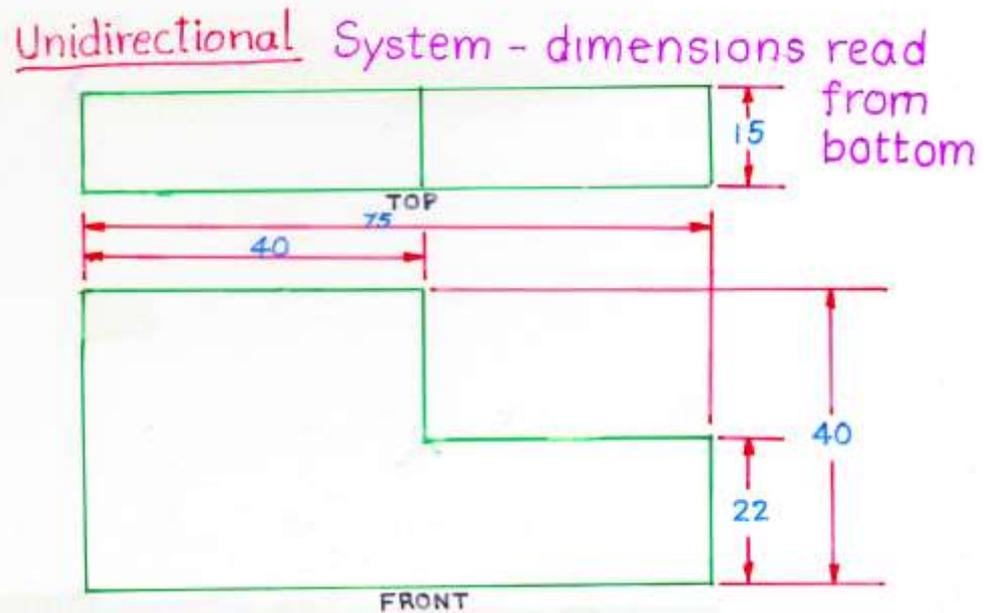
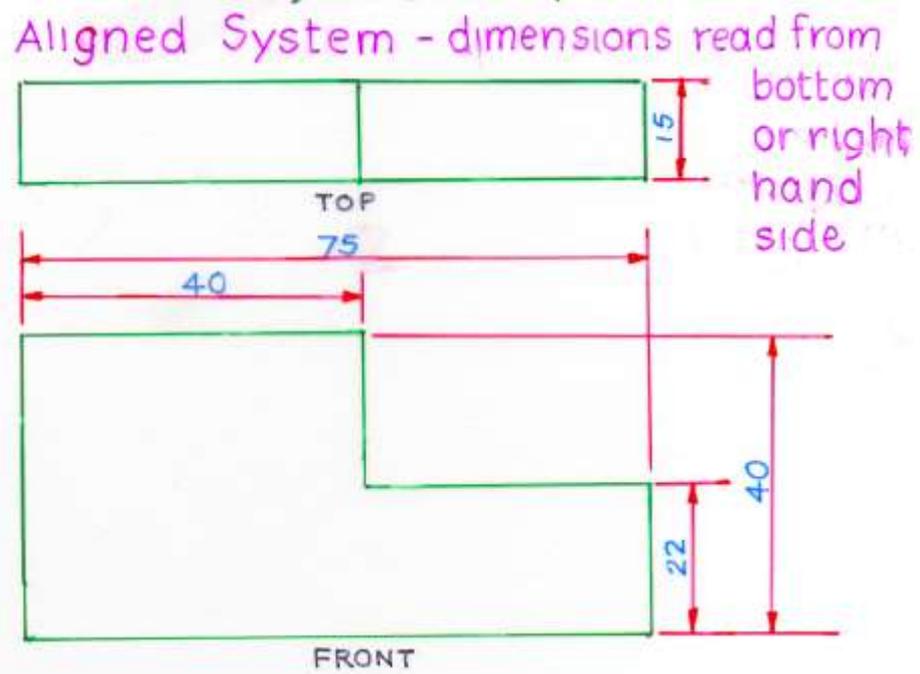


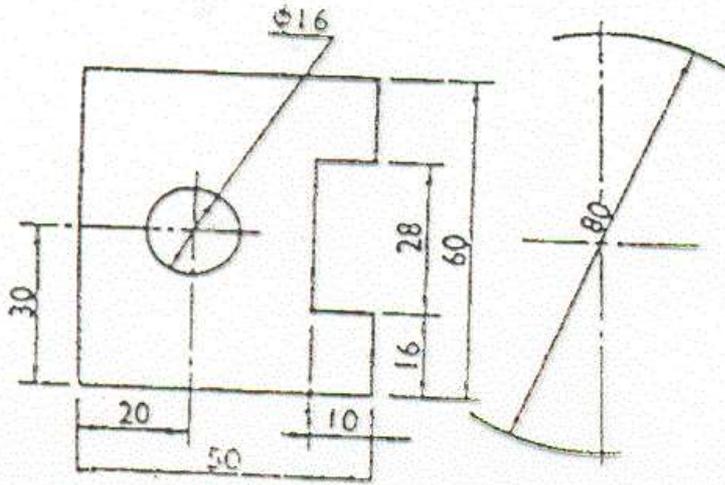
Dimensioning terms & notations

DIMENSIONING

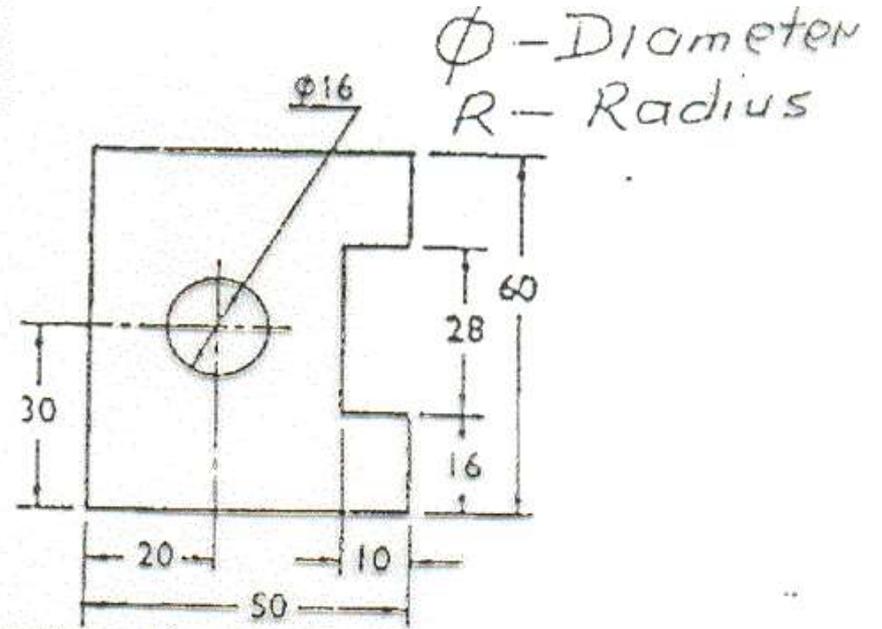


TWO MAJOR
METHODS OF
DIMENSIONING



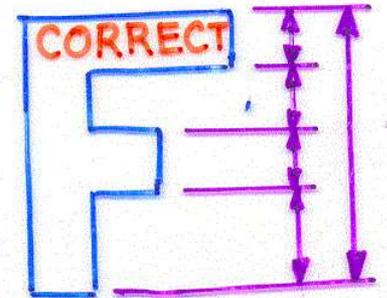
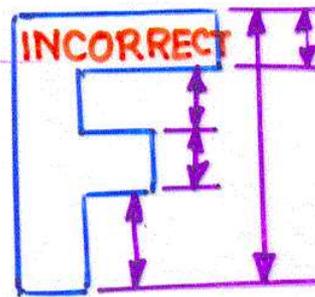
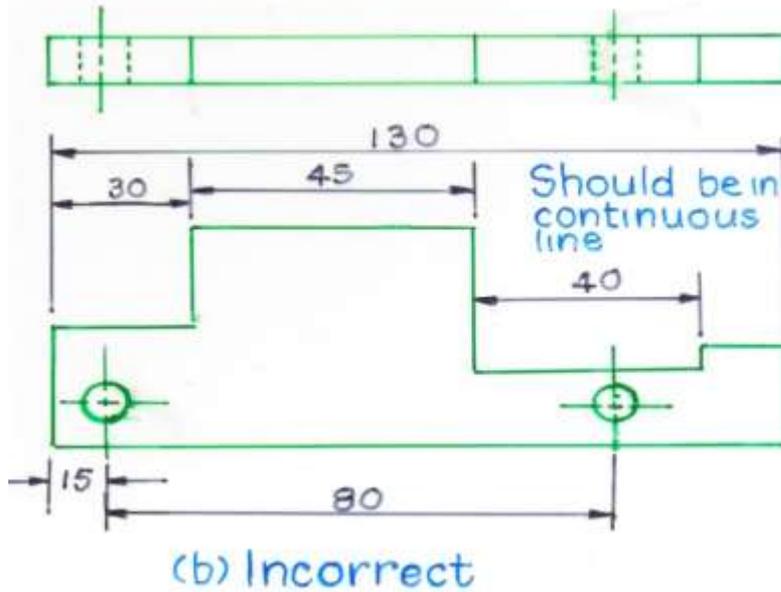
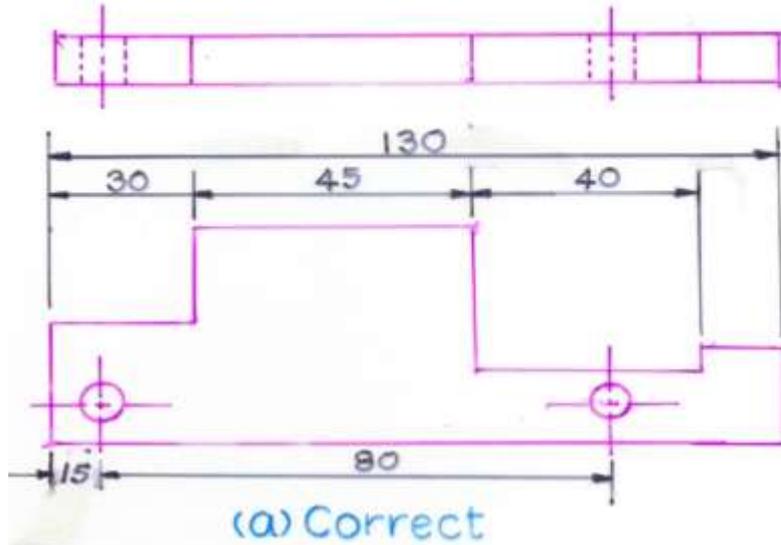


Aligned system of dimensioning

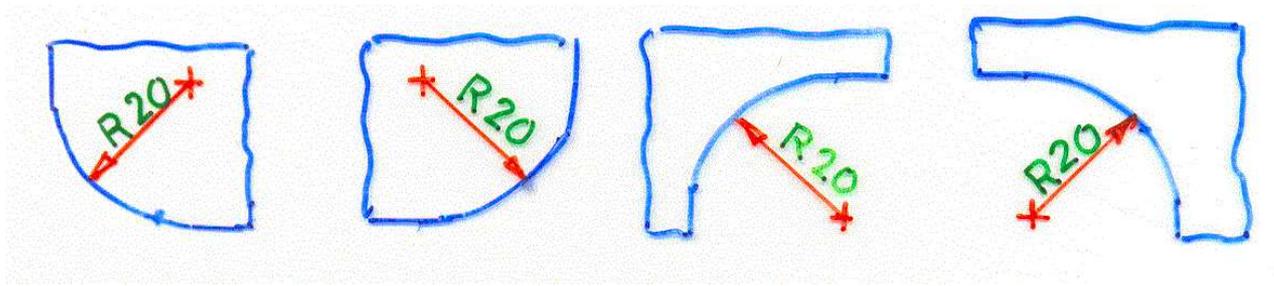


Unidirectional system of dim.

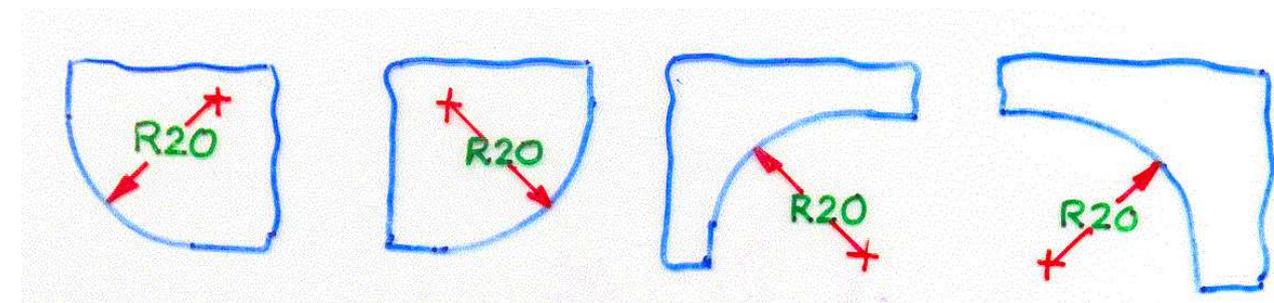
Consecutive Dimensions p.335



ALIGNED



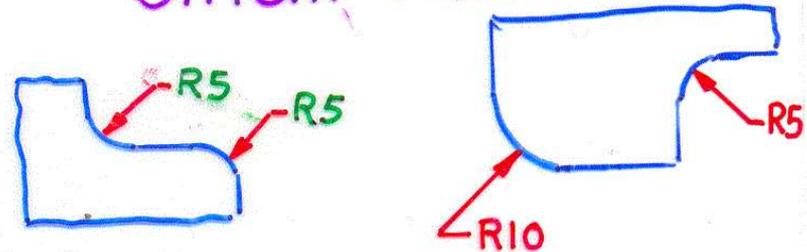
UNIDIRECTIONAL



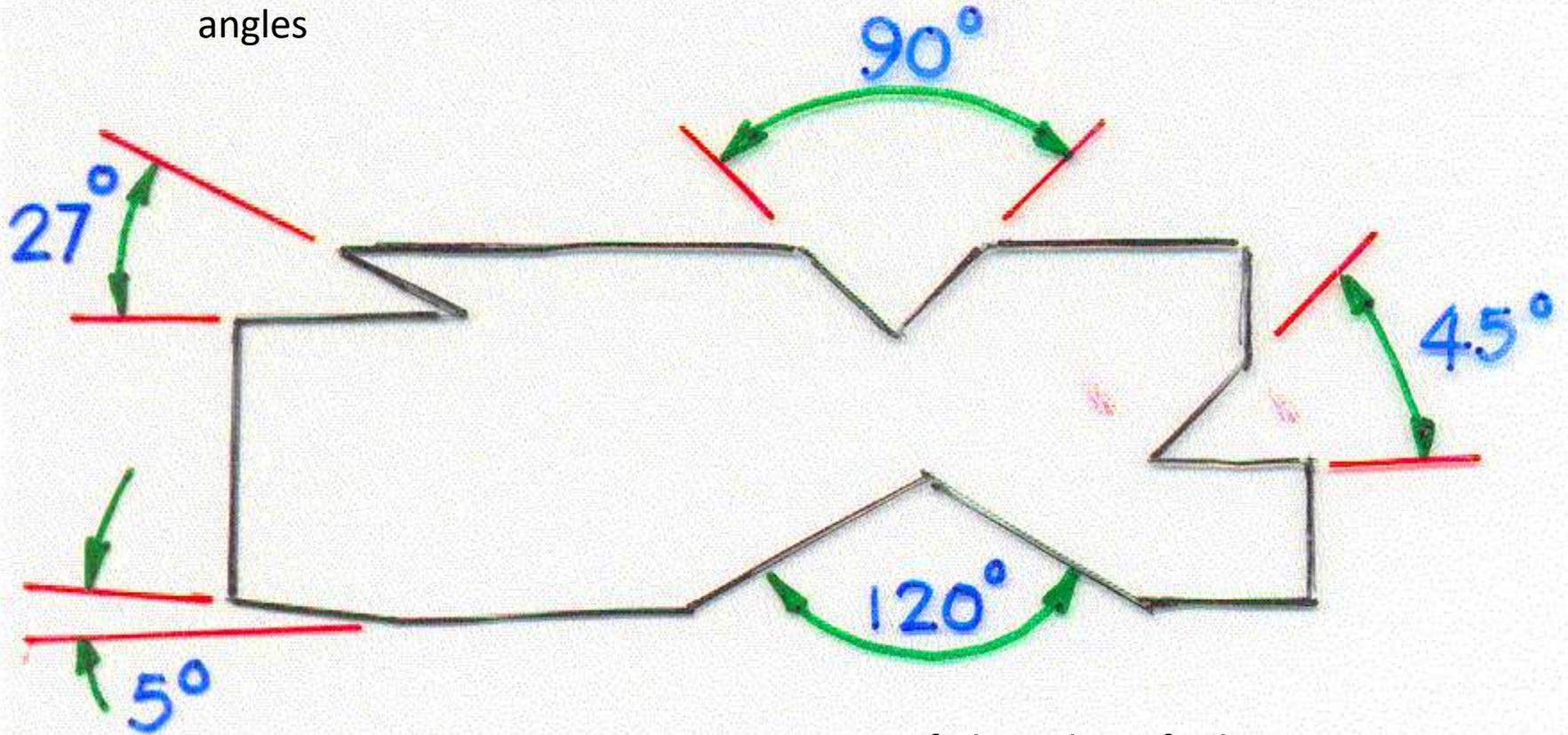
Radius large. Centre out of paper or difficult to place



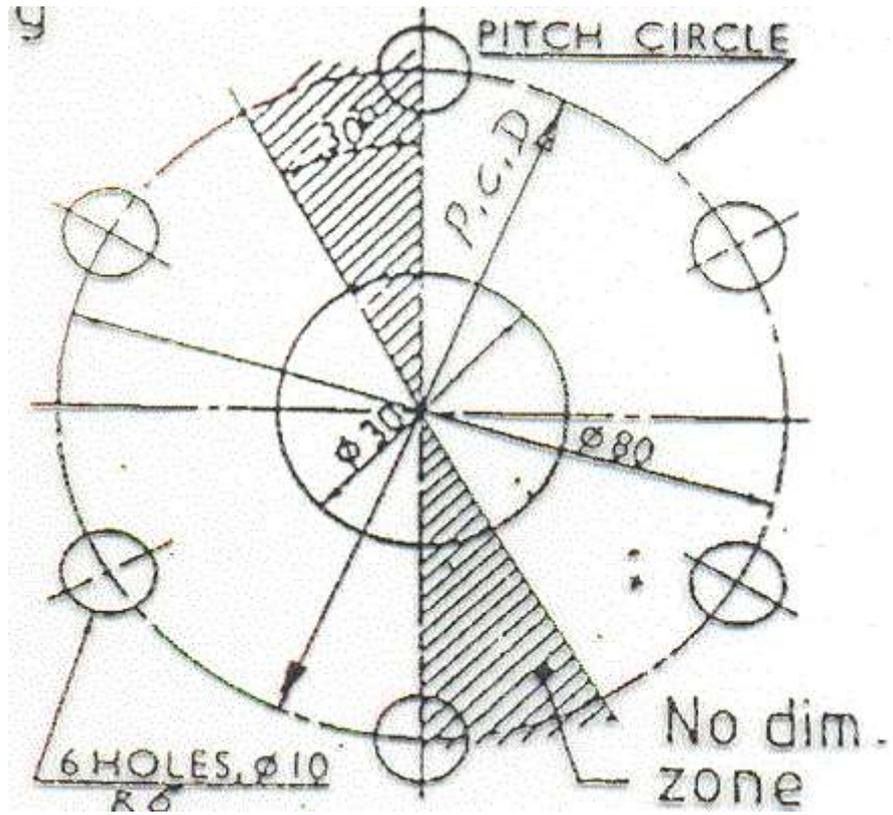
Small Radii

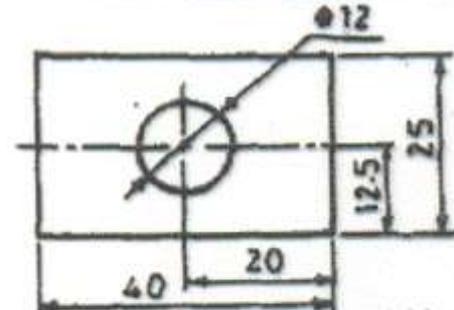
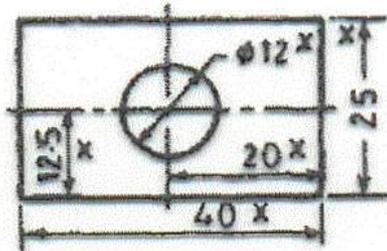


Use of leader lines for smaller angles

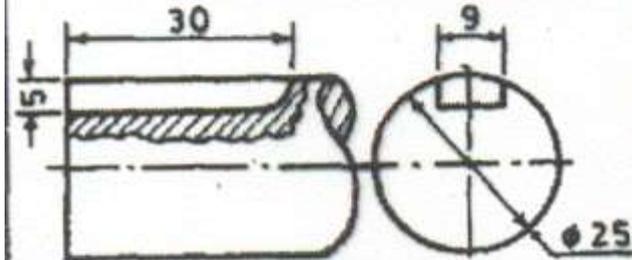
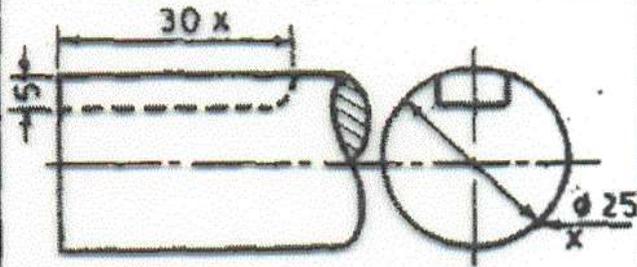


Use of object lines for large angles

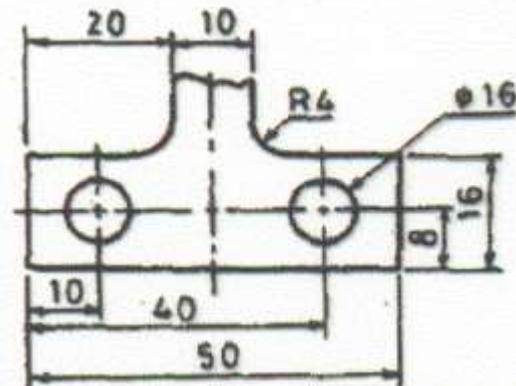
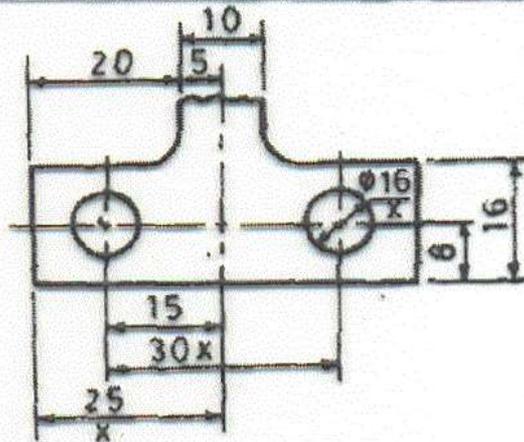




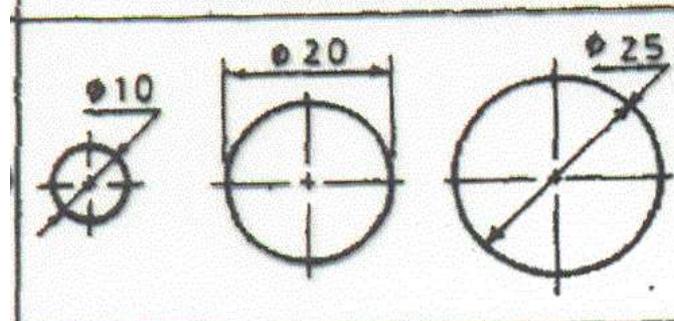
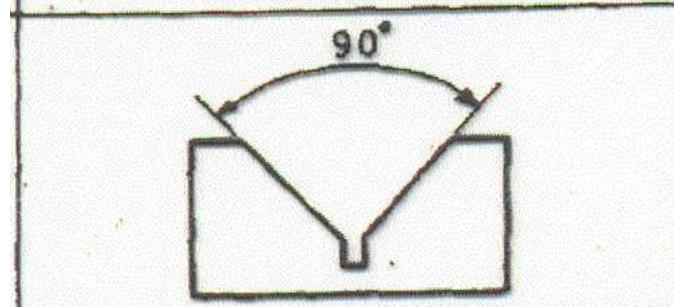
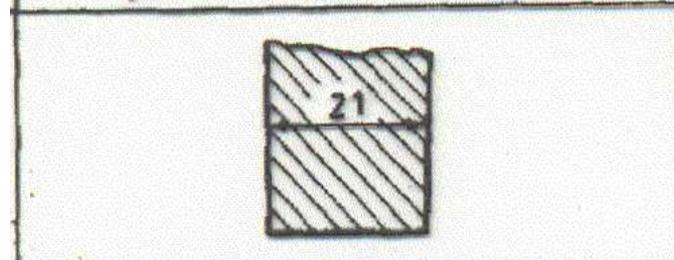
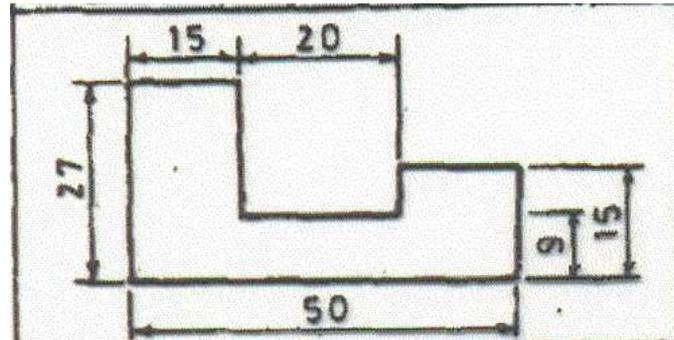
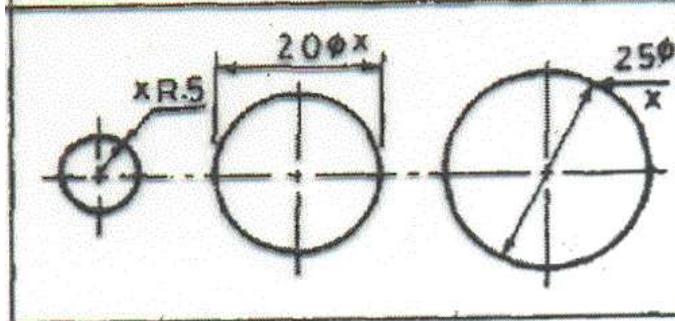
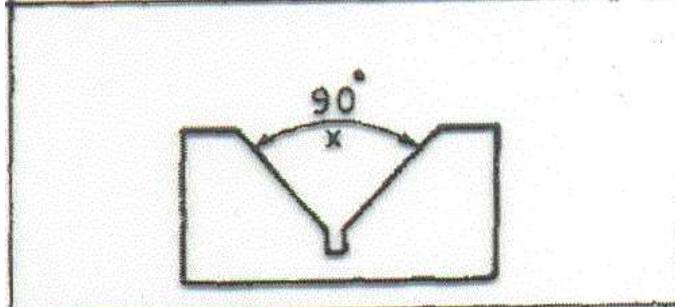
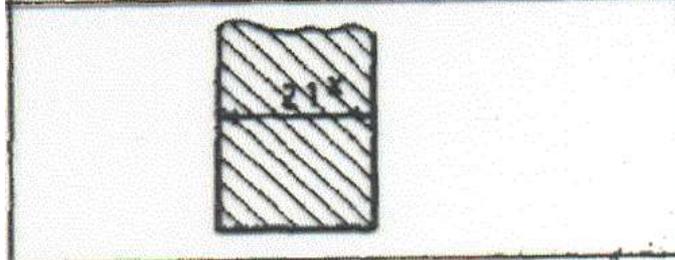
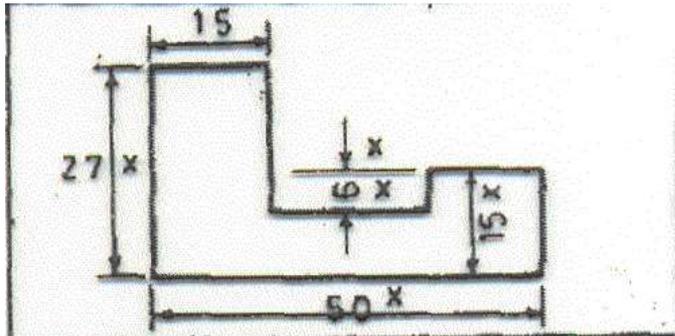
Dimensions should be placed outside view



Dim. should be marked from visible outlines



Dimensions should be given from the outlines (finished surfaces) or a centre line of a hole



Orthographic Projections and Projection of Points

What is Projections?

- When you through the light on an object at any angle, then the image is formed of the object on reference planes, that image is called **Projection**.
- If you through the light at 90° on an object, then the image formed of the object is perpendicular or straight, then that perpendicular image is called **Orthographic Projections**.
(Continues in next slide)

ORTHOGRAPHIC PROJECTIONS:

IT IS A TECHNICAL DRAWING IN WHICH DIFFERENT VIEWS OF AN OBJECT ARE PROJECTED ON DIFFERENT REFERENCE PLANES OBSERVING PERPENDICULAR TO RESPECTIVE REFERENCE PLANE

Different Reference planes are

**Horizontal Plane (HP),
Vertical Plane (VP)
Side Or Profile Plane (PP)**

And

Different Views are Front View (FV), Top View (TV) and Side View (SV)

FV is a view projected on VP.

TV is a view projected on HP.

SV is a view projected on PP.

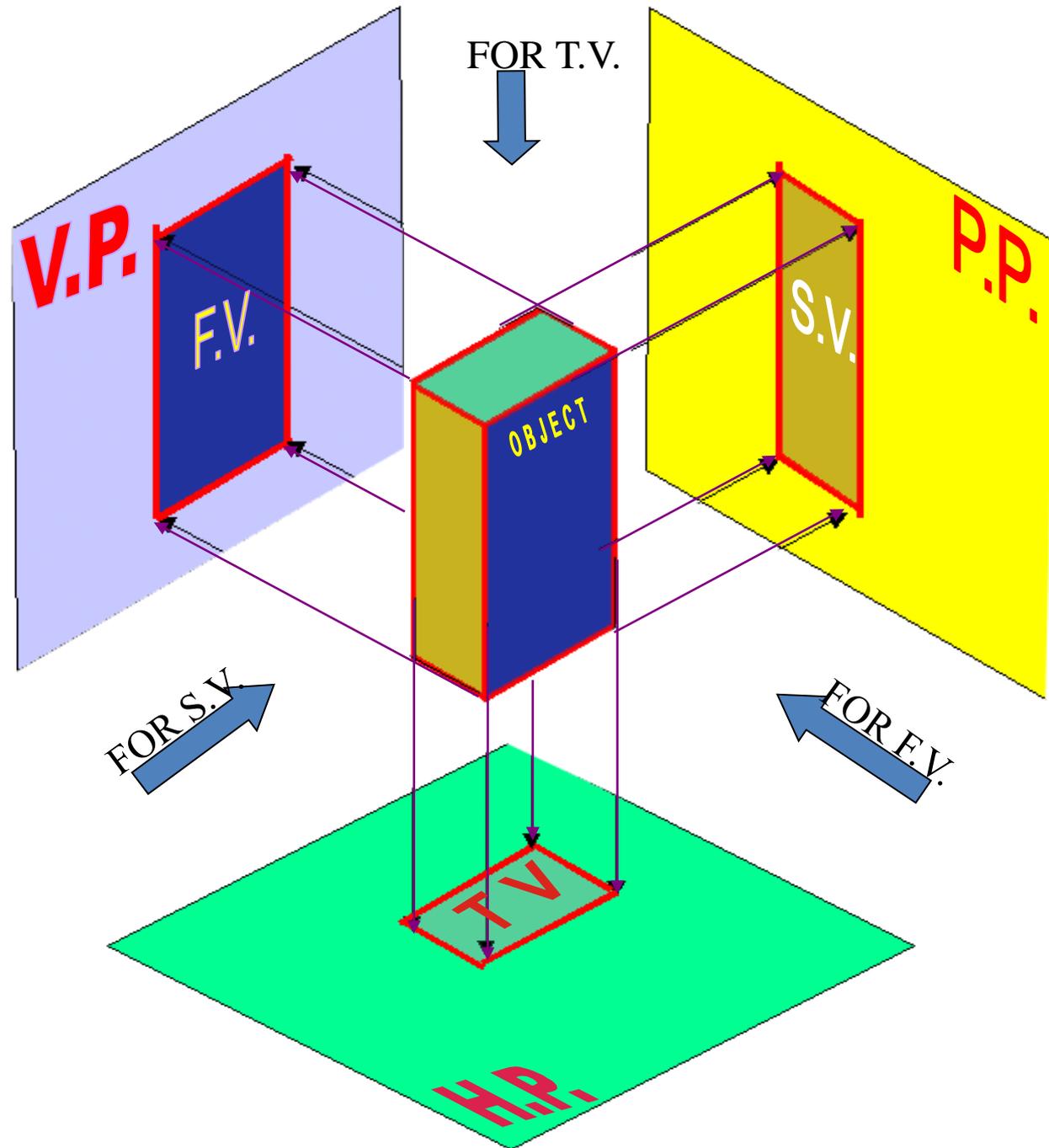
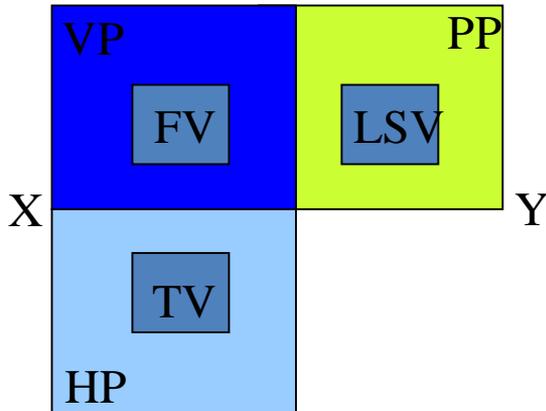
IMPORTANT TERMS FOR UNDERSTANDING OF ORTHOGRAPHIC PROJECTIONS:

1. Quadrant System
2. Planes.
3. Pattern of planes & Pattern of views
4. Methods of drawing Orthographic Projections

FIRST ANGLE PROJECTION

IN THIS METHOD,
THE OBJECT IS ASSUMED TO BE
SITUATED IN FIRST QUADRANT
MEANS
ABOVE HP & INFRONT OF VP.

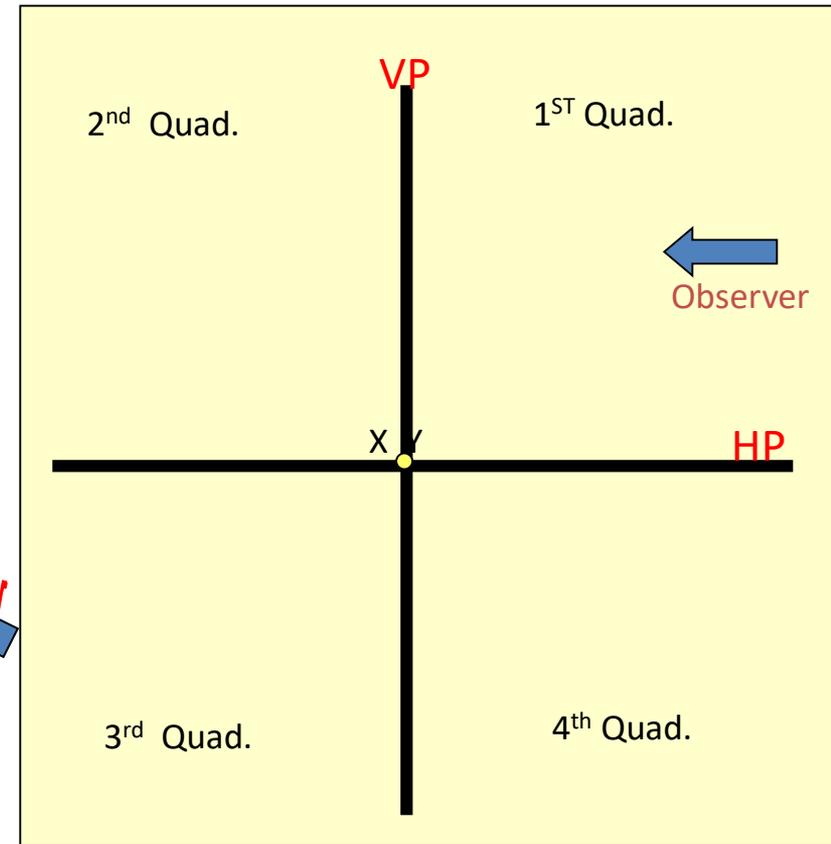
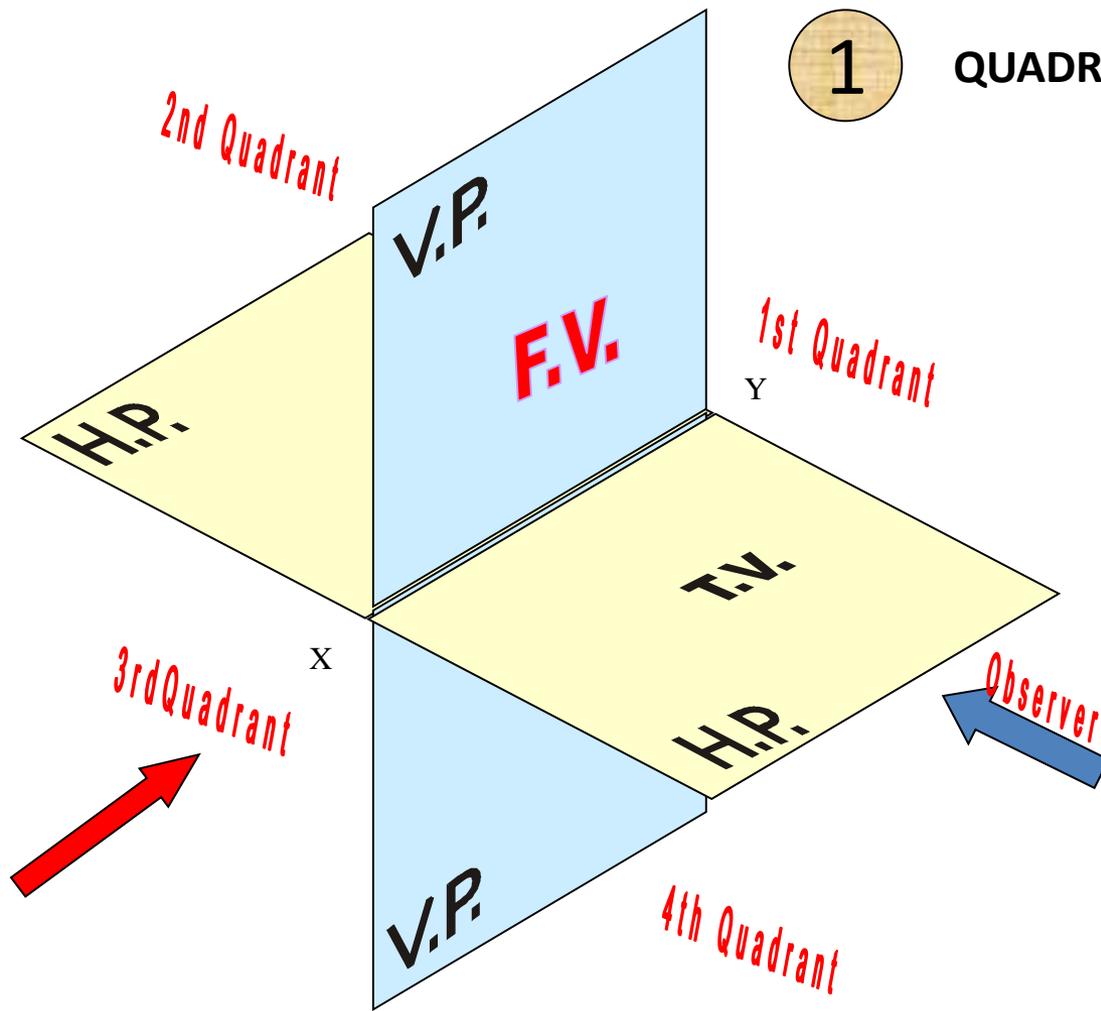
OBJECT IS IN BETWEEN
OBSERVER & PLANE.



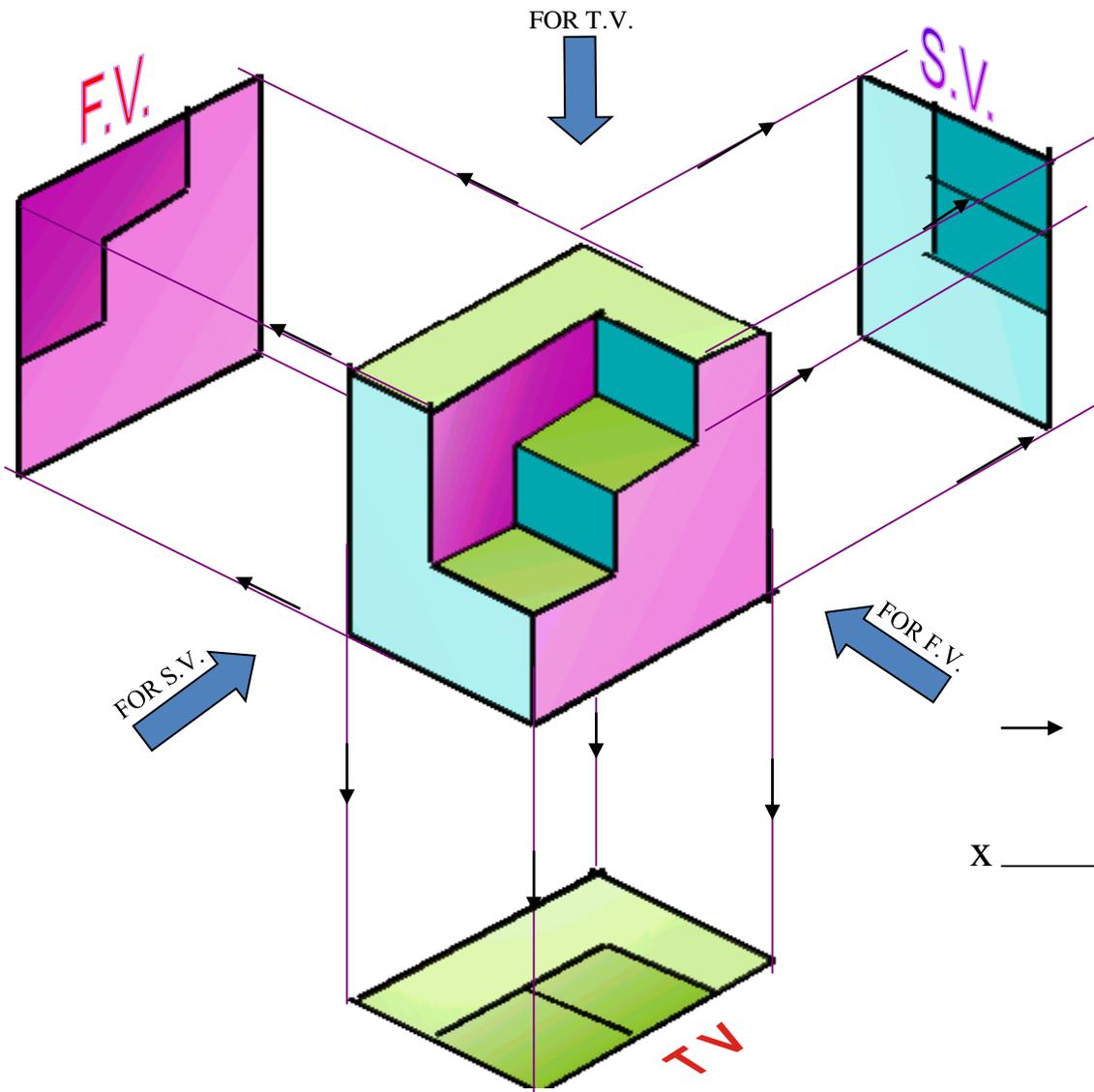
ACTUAL PATTERN OF
PLANES & VIEWS
IN
FIRST ANGLE METHOD
OF PROJECTIONS

1

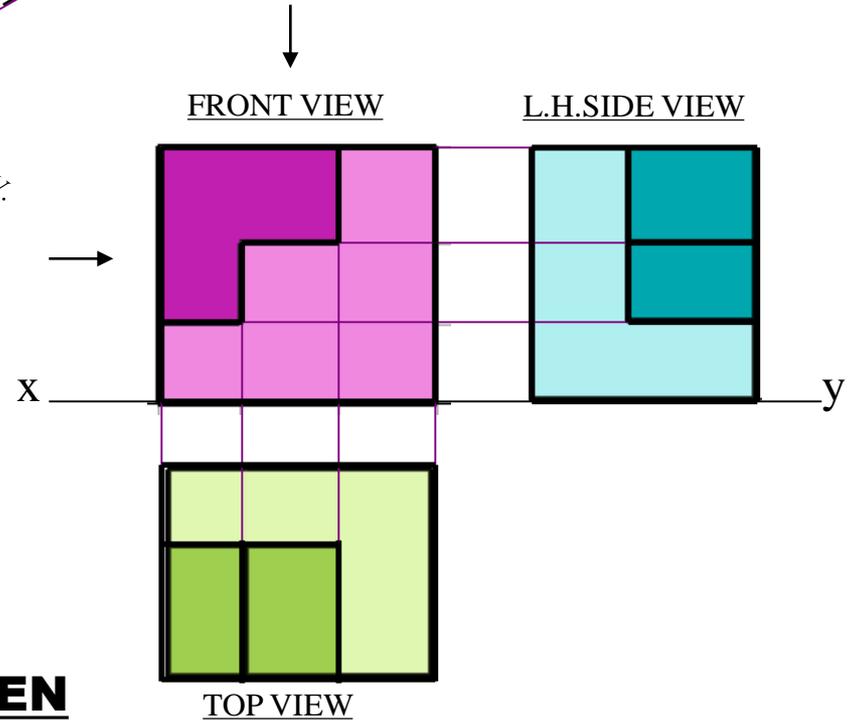
QUADRANT SYSTEM



THIS QUADRANT PATTERN,
IF OBSERVED ALONG X-Y LINE (IN RED ARROW DIRECTION)
WILL EXACTLY APPEAR AS SHOWN ON RIGHT SIDE AND HENCE,
IT IS FURTHER USED TO UNDERSTAND ILLUSTRATION PROPERLY.



ORTHOGRAPHIC PROJECTIONS OF OBJECT



PICTORIAL PRESENTATION IS GIVEN

**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

ORTHOGRAPHIC PROJECTIONS

OF POINTS, LINES, PLANES, AND SOLIDS.

TO DRAW PROJECTIONS OF ANY OBJECT,
ONE MUST HAVE FOLLOWING INFORMATION

A) OBJECT

{ WITH IT'S DESCRIPTION, WELL DEFINED. }

B) OBSERVER

{ ALWAYS OBSERVING PERPENDICULAR TO RESP. REF.PLANE. }

C) LOCATION OF OBJECT,

{ MEANS IT'S POSITION WITH REFERENCE TO H.P. & V.P. }

TERMS 'ABOVE' & 'BELOW' WITH RESPECTIVE TO H.P.
AND TERMS 'INFRONT' & 'BEHIND' WITH RESPECTIVE TO V.P
FORM 4 QUADRANTS.

OBJECTS CAN BE PLACED IN ANY ONE OF THESE 4 QUADRANTS.

IT IS INTERESTING TO LEARN THE EFFECT ON THE POSITIONS OF VIEWS (FV, TV)
OF THE OBJECT WITH RESP. TO X-Y LINE, WHEN PLACED IN DIFFERENT QUADRANTS.

STUDY ILLUSTRATIONS GIVEN ON NEXT PAGES AND NOTE THE RESULTS. TO MAKE IT EASY
HERE A POINT **A** IS TAKEN AS AN OBJECT. BECAUSE IT'S ALL VIEWS ARE JUST POINTS.

NOTATIONS

FOLLOWING NOTATIONS SHOULD BE FOLLOWED WHILE NAMING DIFFERENT VIEWS IN ORTHOGRAPHIC PROJECTIONS.

OBJECT	POINT A	LINE AB
IT'S TOP VIEW	a	a b
IT'S FRONT VIEW	a'	a' b'
IT'S SIDE VIEW	a''	a'' b''

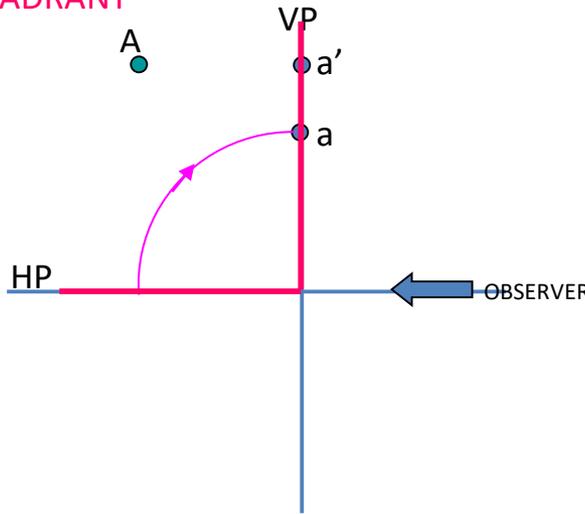
*SAME SYSTEM OF NOTATIONS SHOULD BE FOLLOWED
INCASE NUMBERS, LIKE 1, 2, 3 – ARE USED.*

PROJECTION OF POINTS

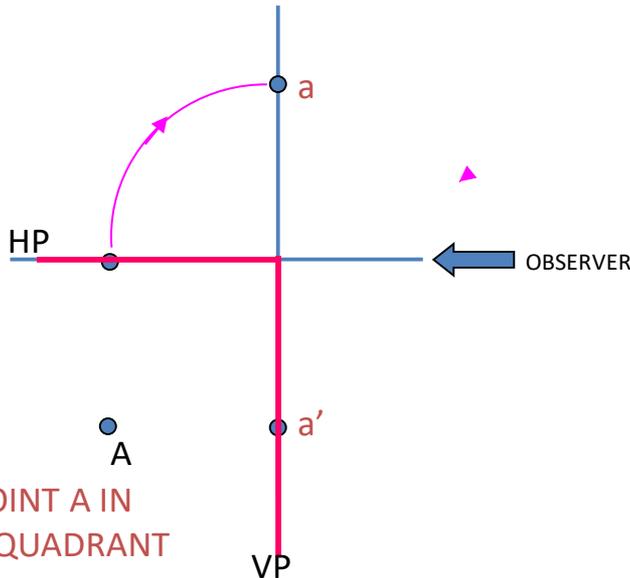
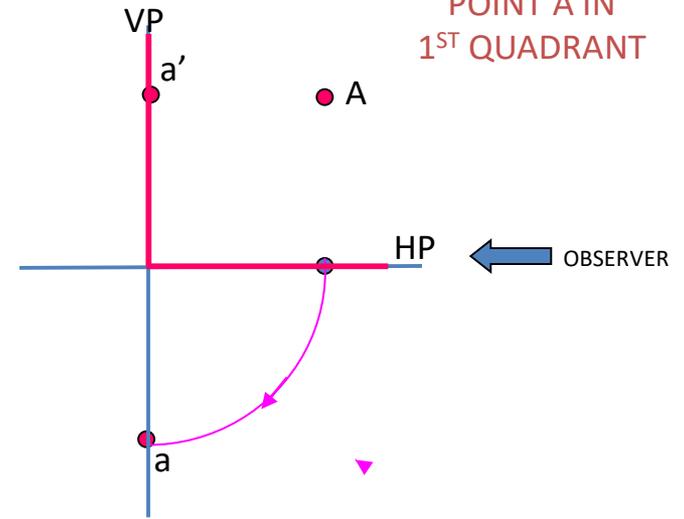
- Point is a dimensionless. It has no Length, Breadth and Height.

PROJECTION OF POINTS IN DIFFERENT QUADRANTS

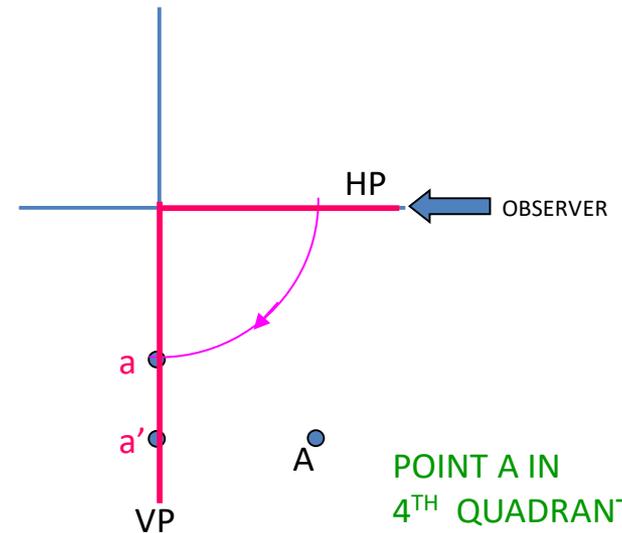
POINT A IN
2ND QUADRANT



POINT A IN
1ST QUADRANT



POINT A IN
3RD QUADRANT

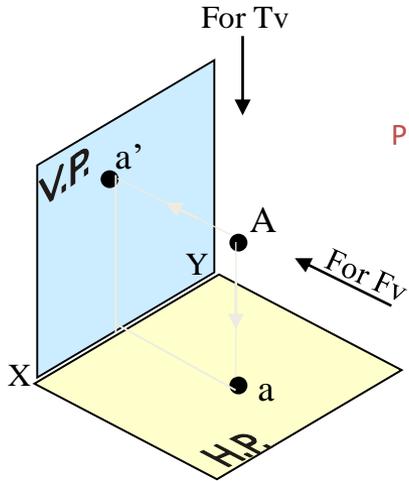


POINT A IN
4TH QUADRANT

Point A is Placed In different quadrants and it's FV & TV are brought in same plane for Observer to see clearly. FV is visible as it is a view on VP. But as TV is a view on Hp, it is rotated downward 90°, In clockwise direction. The In front part of Hp comes below XY line and the part behind VP comes above. Observe and note the process.

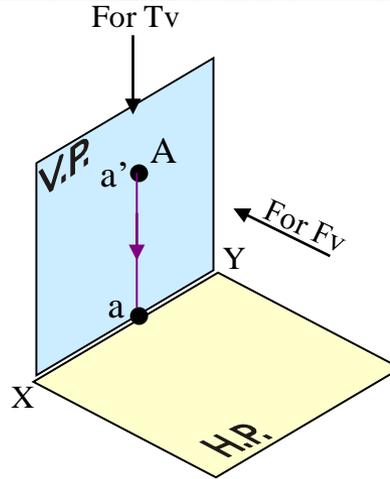
PROJECTIONS OF A POINT IN FIRST QUADRANT.

POINT **A** ABOVE HP
& IN FRONT OF VP



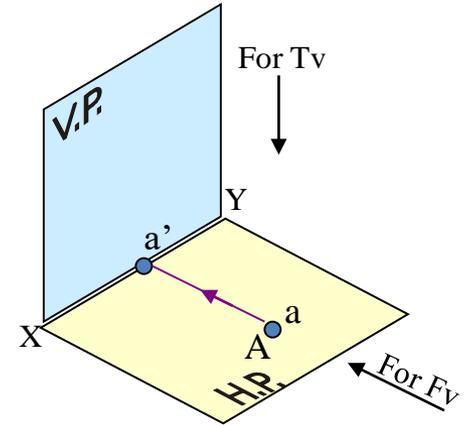
PICTORIAL
PRESENTATION

POINT **A** ABOVE HP
& IN VP



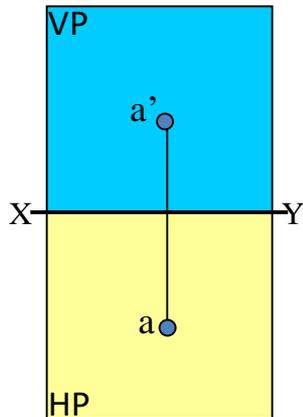
PICTORIAL
PRESENTATION

POINT **A** IN HP
& IN FRONT OF VP

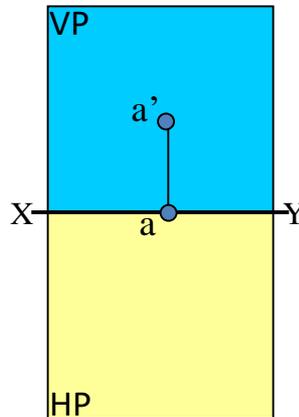


ORTHOGRAPHIC PRESENTATIONS
OF ALL ABOVE CASES.

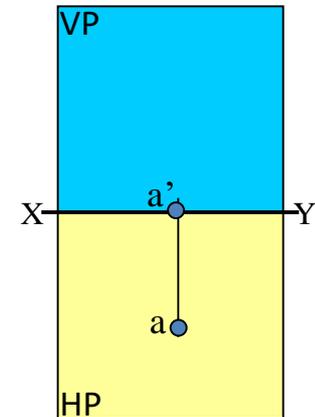
*Fv above xy,
Tv below xy.*



*Fv above xy,
Tv on xy.*



*Fv on xy,
Tv below xy.*



Different Problems of Projection of Points

Thank You

Chapter 12



PROJECTIONS OF PLANES

12-0. INTRODUCTION

Plane figures or surfaces have only two dimensions, viz. length and breadth. They do not have thickness. A plane figure may be assumed to be contained by a plane, and its projections can be drawn, if the position of that plane with respect to the principal planes of projection is known.

In this chapter, we shall discuss the following topics:

1. Types of planes and their projections.
2. Traces of planes.

12-1. TYPES OF PLANES

Planes may be divided into two main types:

- (1) Perpendicular planes.
- (2) Oblique planes.

(1) **Perpendicular planes:** These planes can be divided into the following sub-types:

- (i) Perpendicular to both the reference planes.
- (ii) Perpendicular to one plane and parallel to the other.
- (iii) Perpendicular to one plane and inclined to the other.

(i) **Perpendicular to both the reference planes** (fig. 12-1): A square $ABCD$ is perpendicular to both the planes. Its H.T. and V.T. are in a straight line perpendicular to xy .

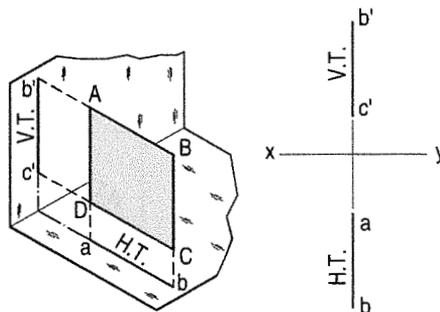


FIG. 12-1

The front view $b'c'$ and the top view ab of the square are both lines coinciding with the V.T. and the H.T. respectively.

(ii) *Perpendicular to one plane and parallel to the other plane:*

(a) Plane, perpendicular to the H.P. and parallel to the V.P. [fig. 12-2(i)].

A triangle PQR is perpendicular to the H.P. and is parallel to the V.P. Its H.T. is parallel to xy . It has no V.T.

The front view $p'q'r'$ shows the exact shape and size of the triangle. The top view pqr is a line parallel to xy . It coincides with the H.T.

(b) Plane, perpendicular to the V.P. and parallel to the H.P. [fig. 12-2(ii)].

A square $ABCD$ is perpendicular to the V.P. and parallel to the H.P. Its V.T. is parallel to xy . It has no H.T.

The top view $abcd$ shows the true shape and true size of the square. The front view $a'b'$ is a line, parallel to xy . It coincides with the V.T.

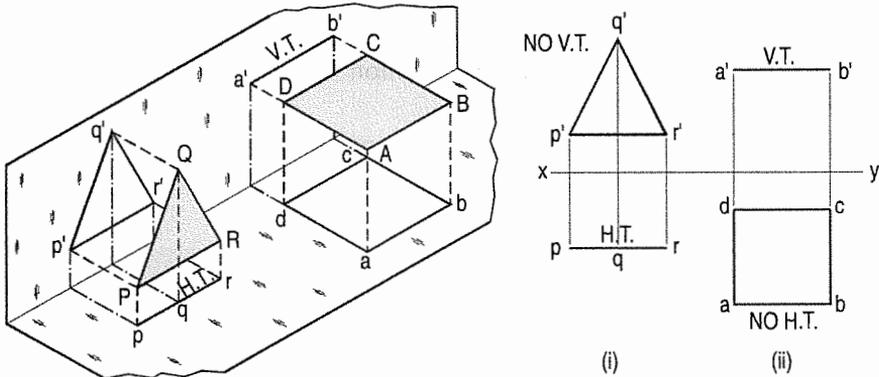


FIG. 12-2

(iii) *Perpendicular to one plane and inclined to the other plane:*

(a) Plane, perpendicular to the H.P. and inclined to the V.P. (fig. 12-3).

A square $ABCD$ is perpendicular to the H.P. and inclined at an angle θ to the V.P. Its V.T. is perpendicular to xy . Its H.T. is inclined at θ to xy .

Its top view ab is a line inclined at θ to xy . The front view $a'b'c'd'$ is smaller than $ABCD$.

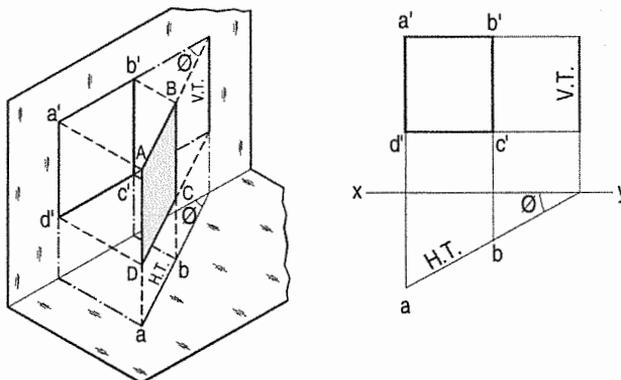


FIG. 12-3

(b) Plane, perpendicular to the V.P. and inclined to the H.P. (fig. 12-4).

A square $ABCD$ is perpendicular to the V.P. and inclined at an angle θ to the H.P. Its H.T. is perpendicular to xy . Its V.T. makes the angle θ with xy . Its front view $a'b'$ is a line inclined at θ to xy . The top view $abcd$ is a rectangle which is smaller than the square $ABCD$.

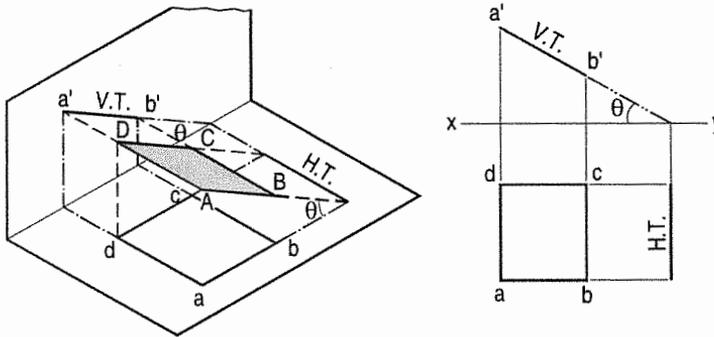


FIG. 12-4

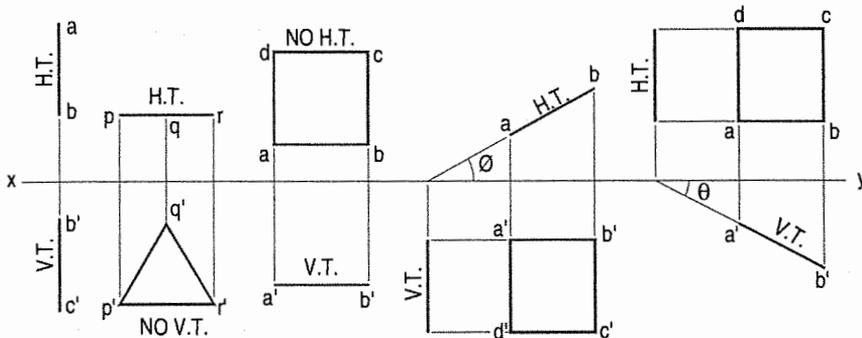


FIG. 12-5

Fig. 12-5 shows the projections and the traces of all these perpendicular planes by third-angle projection method.

(2) **Oblique planes:** Planes which are inclined to both the reference planes are called *oblique planes*. Representation of oblique planes by their traces is too advanced to be included in this book.

A few problems on the projections of plane figures inclined to both the reference planes are however, illustrated at the end of the chapter. They will prove to be of great use in dealing with the projections of solids.

12-2. TRACES OF PLANES

A plane, extended if necessary, will meet the reference planes in lines, unless it is parallel to any one of them.

These lines are called the *traces* of the plane. The line in which the plane meets the H.P. is called the *horizontal trace* or the H.T. of the plane. The line in which it meets the V.P. is called its *vertical trace* or the V.T. A plane is usually represented by its traces.

12-3. GENERAL CONCLUSIONS



(1) Traces:

- (a) When a plane is perpendicular to both the reference planes, its traces lie on a straight line perpendicular to xy .
- (b) When a plane is perpendicular to one of the reference planes, its trace upon the other plane is perpendicular to xy (except when it is parallel to the other plane).
- (c) When a plane is parallel to a reference plane, it has no trace on that plane. Its trace on the other reference plane, to which it is perpendicular, is parallel to xy .
- (d) When a plane is inclined to the H.P. and perpendicular to the V.P., its inclination is shown by the angle which its V.T. makes with xy . When it is inclined to the V.P. and perpendicular to the H.P., its inclination is shown by the angle which its H.T. makes with xy .
- (e) When a plane has two traces, they, produced if necessary, intersect in xy (except when both are parallel to xy as in case of some oblique planes).

(2) Projections:

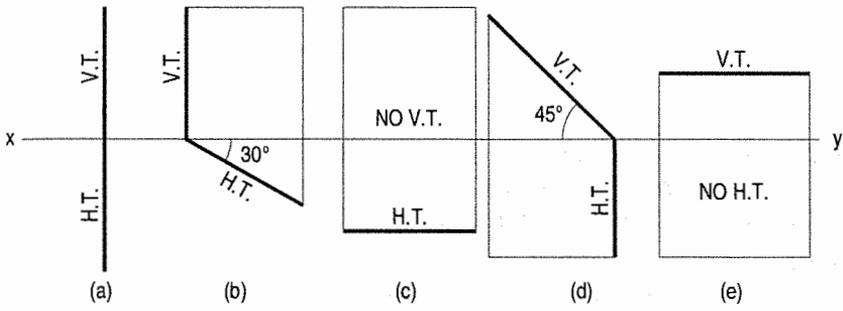
- (a) When a plane is perpendicular to a reference plane, its projection on that plane is a straight line.
- (b) When a plane is parallel to a reference plane, its projection on that plane shows its true shape and size.
- (c) When a plane is perpendicular to one of the reference planes and inclined to the other, its inclination is shown by the angle which its projection on the plane to which it is perpendicular, makes with xy . Its projection on the plane to which it is inclined, is smaller than the plane itself.

Problem 12-1. Show by means of traces, each of the following planes:

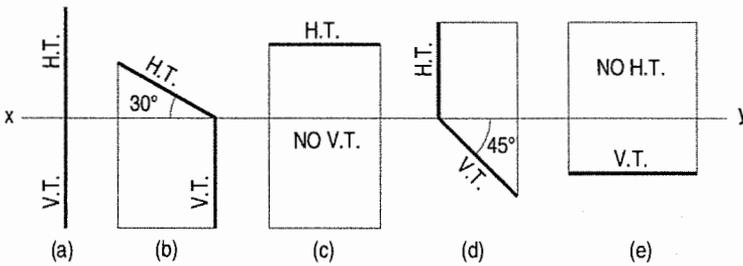
- (a) Perpendicular to the H.P. and the V.P.
- (b) Perpendicular to the H.P. and inclined at 30° to the V.P.
- (c) Parallel to and 40 mm away from the V.P.
- (d) Inclined at 45° to the H.P. and perpendicular to the V.P.
- (e) Parallel to the H.P. and 25 mm away from it.

Fig. 12-6 and fig. 12-7 show the various traces.

- (a) The H.T. and the V.T. are in a line perpendicular to xy .
- (b) The H.T. is inclined at 30° to xy ; the V.T. is normal to xy ; both the traces intersect in xy .
- (c) The H.T. is parallel to and 40 mm away from xy . It has no V.T.
- (d) The H.T. is perpendicular to xy ; the V.T. makes 45° angle with xy ; both intersect in xy .
- (e) The V.T. is parallel to and 25 mm away from xy . It has no H.T.



(First-angle projection)
FIG. 12-6



(Third-angle projection)
FIG. 12-7

12-4. PROJECTIONS OF PLANES PARALLEL TO ONE OF THE REFERENCE PLANES



The projection of a plane on the reference plane parallel to it will show its true shape. Hence, beginning should be made by drawing that view. The other view which will be a line, should then be projected from it.

(1) When the plane is parallel to the H.P.: The top view should be drawn first and the front view projected from it.

Problem 12-2. (fig. 12-8): An equilateral triangle of 50 mm side has its V.T. parallel to and 25 mm above *xy*. It has no H.T. Draw its projections when one of its sides is inclined at 45° to the V.P.

As the V.T. is parallel to *xy* and as there is no H.T. the triangle is parallel to the H.P. Therefore, begin with the top view.

- (i) Draw an equilateral triangle *abc* of 50 mm side, keeping one side, say *ac*, inclined at 45° to *xy*.
- (ii) Project the front view, parallel to and 25 mm above *xy*, as shown.

(2) When the plane is parallel to the V.P.: Beginning should be made with the front view and the top view projected from it.

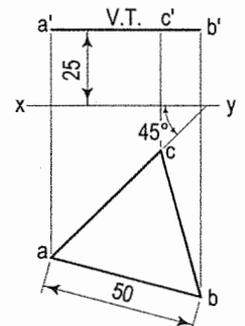


FIG. 12-8

Problem 12-3. (fig. 12-9): A square $ABCD$ of 40 mm side has a corner on the H.P. and 20 mm in front of the V.P. All the sides of the square are equally inclined to the H.P. and parallel to the V.P. Draw its projections and show its traces.

As all the sides are parallel to the V.P., the surface of the square also is parallel to it. The front view will show the true shape and position of the square.

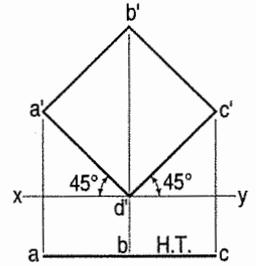


FIG. 12-9

- (i) Draw a square $a'b'c'd'$ in the front view with one corner in xy and all its sides inclined at 45° to xy .
- (ii) Project the top view keeping the line ac parallel to xy and 30 mm below it. The top view is its H.T. It has no V.T.

12-5. PROJECTIONS OF PLANES INCLINED TO ONE REFERENCE PLANE AND PERPENDICULAR TO THE OTHER



When a plane is inclined to a reference plane, its projections may be obtained in two stages. In the initial stage, the plane is assumed to be parallel to that reference plane to which it has to be made inclined. It is then tilted to the required inclination in the second stage.

(1) **Plane, inclined to the H.P. and perpendicular to the V.P.:** When the plane is inclined to the H.P. and perpendicular to the V.P., in the initial stage, it is assumed to be parallel to the H.P. Its top view will show the true shape. The front view will be a line parallel to xy . The plane is then tilted so that it is inclined to the H.P. The new front view will be inclined to xy at the true inclination. In the top view the corners will move along their respective paths (parallel to xy).

Problem 12-4. (fig. 12-10): A regular pentagon of 25 mm side has one side on the ground. Its plane is inclined at 45° to the H.P. and perpendicular to the V.P. Draw its projections and show its traces.

Assuming it to be parallel to the H.P.

- (i) Draw the pentagon in the top view with one side perpendicular to xy [fig. 12-10(i)]. Project the front view. It will be the line $a'c'$ contained by xy .
- (ii) Tilt the front view about the point a' , so that it makes 45° angle with xy .
- (iii) Project the new top view $ab_1c_1d_1e$ upwards from this front view and horizontally from the first top view. It will be more convenient if the front view is reproduced in the new position separately and the top view projected from it, as shown in fig. 12-10(ii).

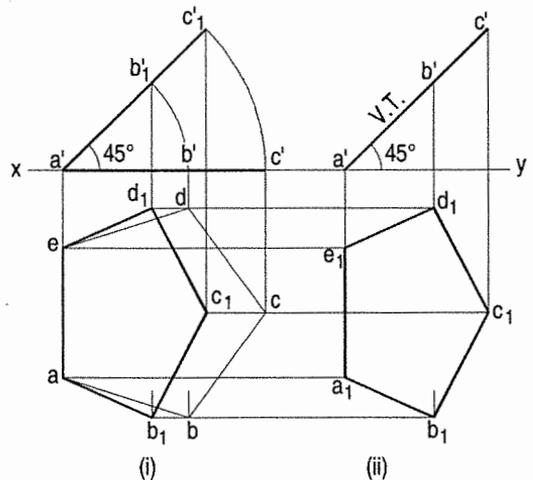


FIG. 12-10

The V.T. coincides with the front view and the H.T. is perpendicular to xy , through the point of intersection between xy and the front view-produced.

(2) **Plane, inclined to the V.P. and perpendicular to the H.P.:** In the initial stage, the plane may be assumed to be parallel to the V.P. and then tilted to the required position in the next stage. The projections are drawn as illustrated in the next problem.

Problem 12-5. (fig. 12-11): Draw the projections of a circle of 50 mm diameter, having its plane vertical and inclined at 30° to the V.P. Its centre is 30 mm above the H.P. and 20 mm in front of the V.P. Show also its traces.

A circle has no corners to project one view from another. However, a number of points, say twelve, equal distances apart, may be marked on its circumference.

- (i) Assuming the circle to be parallel to the V.P., draw its projections. The front view will be a circle [fig. 12-11(i)], having its centre 30 mm above xy . The top view will be a line, parallel to and 20 mm below xy .
- (ii) Divide the circumference into twelve equal parts (with a 30° - 60° set-square) and mark the points as shown. Project these points in the top view. The centre O will coincide with the point 4.

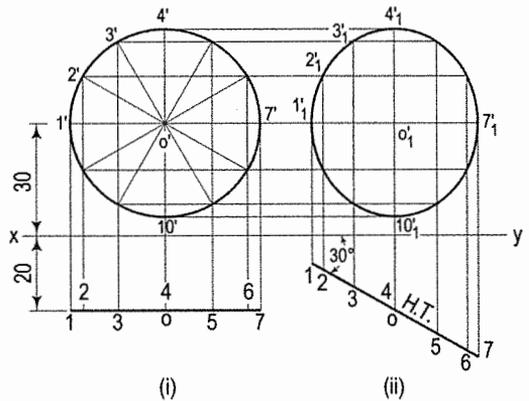


FIG. 12-11

- (iii) When the circle is tilted, so as to make 30° angle with the V.P., its top view will become inclined at 30° to xy . In the front view all the points will move along their respective paths (parallel to xy). Reproduce the top view keeping the centre o at the same distance, viz. 20 mm from xy and inclined at 30° to xy [fig. 12-11(ii)].
- (iv) For the final front view, project all the points upwards from this top view and horizontally from the first front view. Draw a freehand curve through the twelve points $1'_1, 2'_1$ etc. This curve will be an ellipse.

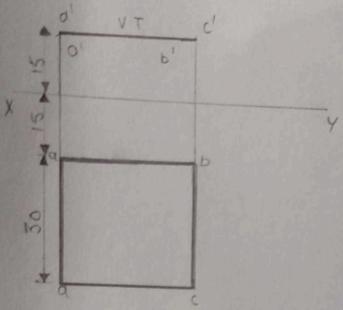
12-6. PROJECTIONS OF OBLIQUE PLANES



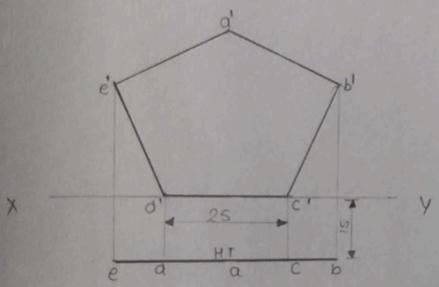
When a plane has its surface inclined to one plane and an edge or a diameter or a diagonal parallel to that plane and inclined to the other plane, its projections are drawn in three stages.

- (1) If the surface of the plane is inclined to the H.P. and an edge (or a diameter or a diagonal) is parallel to the H.P. and inclined to the V.P.,
 - (i) in the initial position the plane is assumed to be parallel to the H.P. and an edge perpendicular to the V.P.
 - (ii) It is then tilted so as to make the required angle with the H.P. As already explained, its front view in this position will be a line, while its top view will be smaller in size.
 - (iii) In the final position, when the plane is turned to the required inclination with the V.P., only the position of the top view will change. Its shape and size will not be affected. In the final front view, the corresponding distances of all the corners from xy will remain the same as in the second front view.

1. A square lamina ABCD of 30mm side is parallel to HP and is 15mm from it. Draw its projections in first quadrant only and locate its traces.

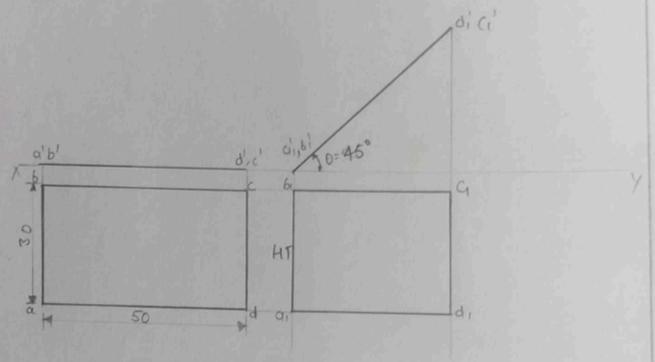


2. A regular pentagonal lamina ABCDE 25mm side, has its side CD on HP. Draw its projections when its plane is parallel to and 15mm in front of VP. Also locate its traces.



3. A rectangular lamina ABCD of 50mm x 30mm is inclined to HP at 45° and perpendicular to VP. If one of its side say AB in HP. Draw its projections in first quadrant only and locate its traces.

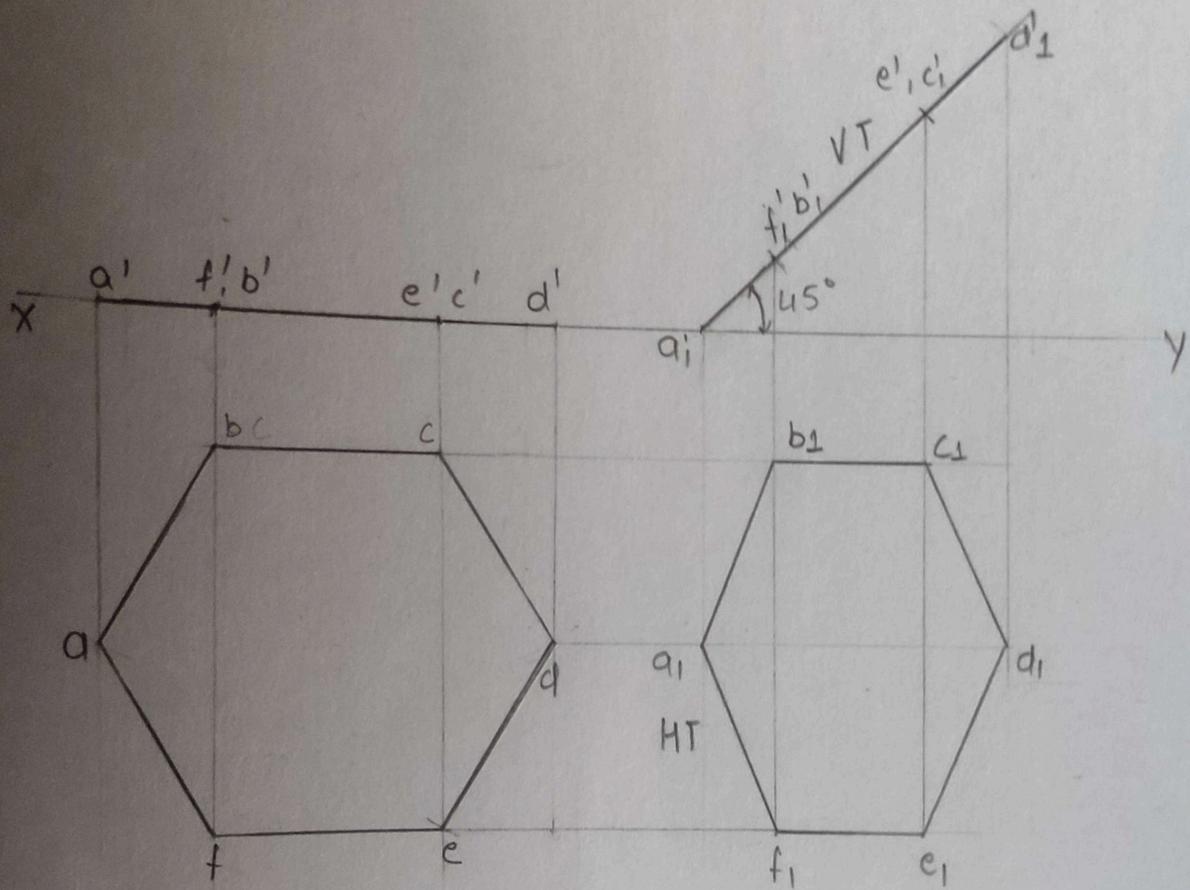
Sol.



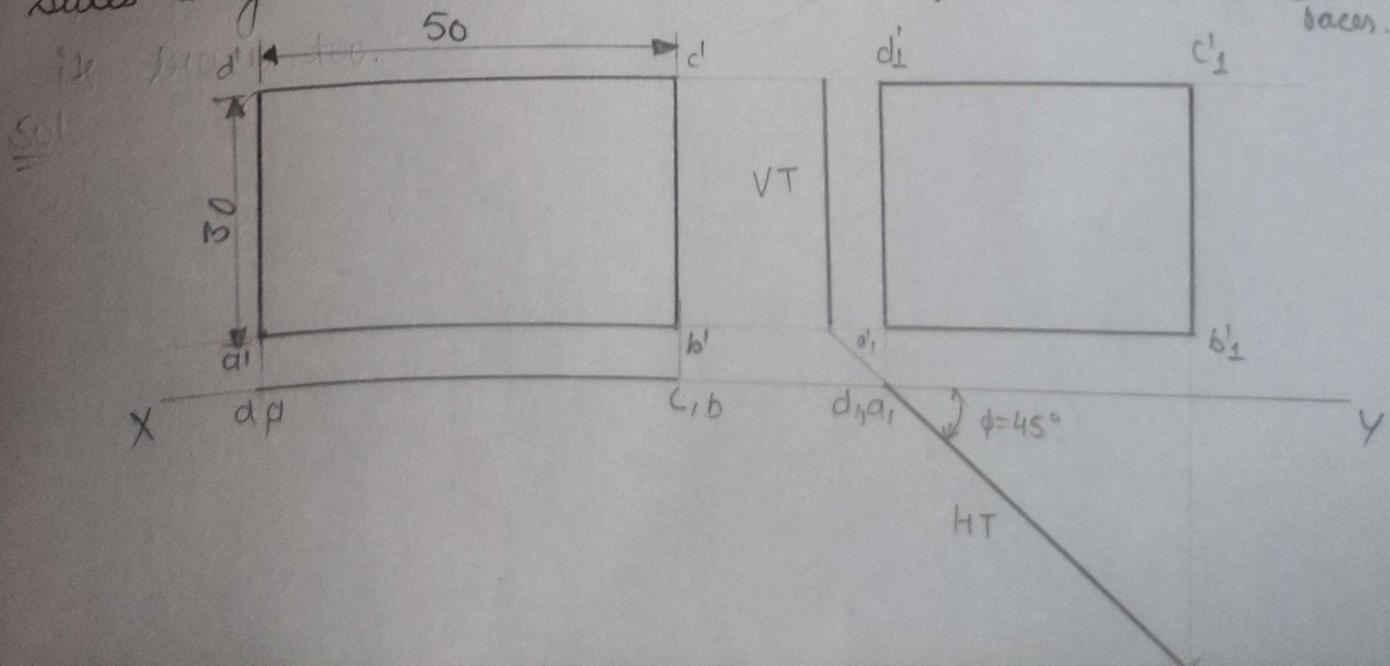
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Branch - ECE (B2)	Projection of Planes.	
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Scale		
		Sheet No - 5
		Checked By - Rakul Mehta

4. A regular pentagonal lamina ABCDEF of 25mm side, lies on one of its corner in HP such that the surface is inclined at 45° to the HP and perpendicular to the VP. Draw its projections and locate its traces.

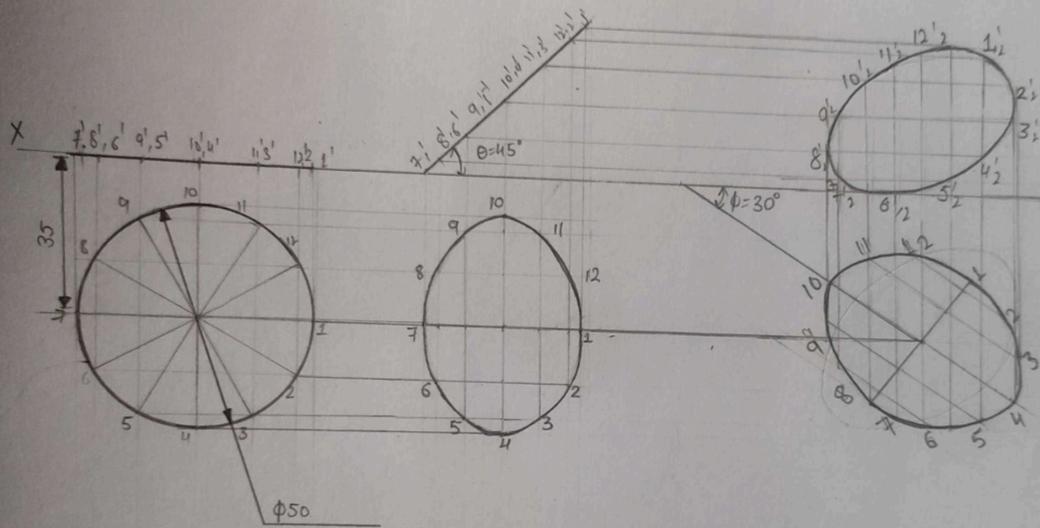
Solution:



5. A rectangular lamina ABCD of 50mm x 30mm is inclined to the VP at 45° and perpendicular to HP. Its one of the sides say AD lies in VP. Draw its projections and locate its traces.

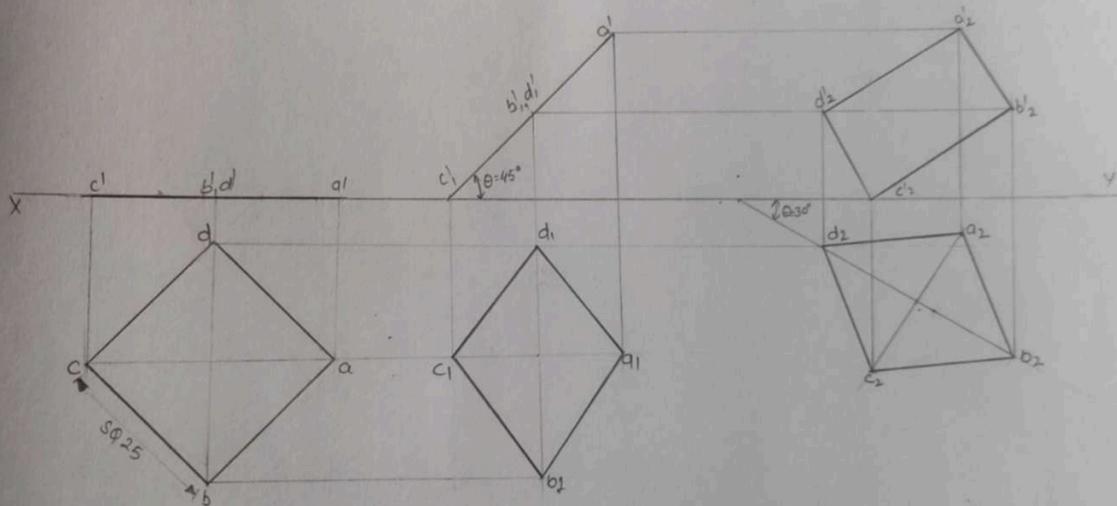


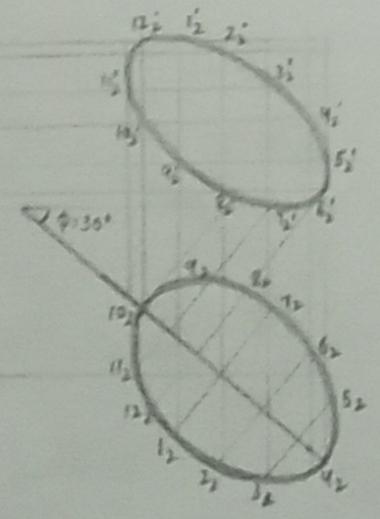
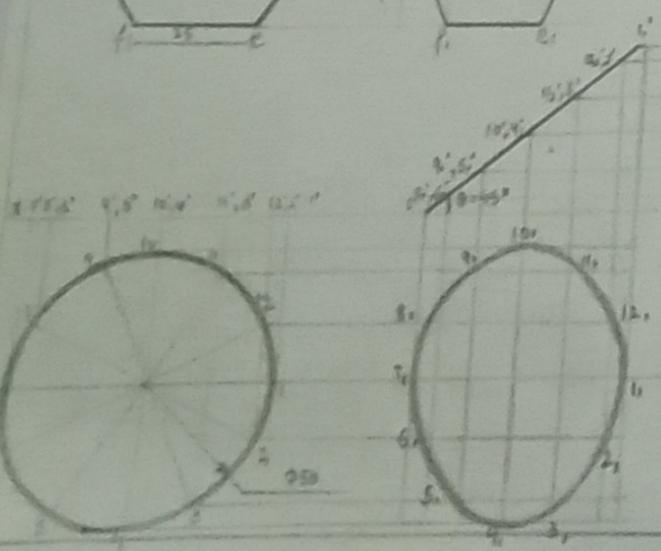
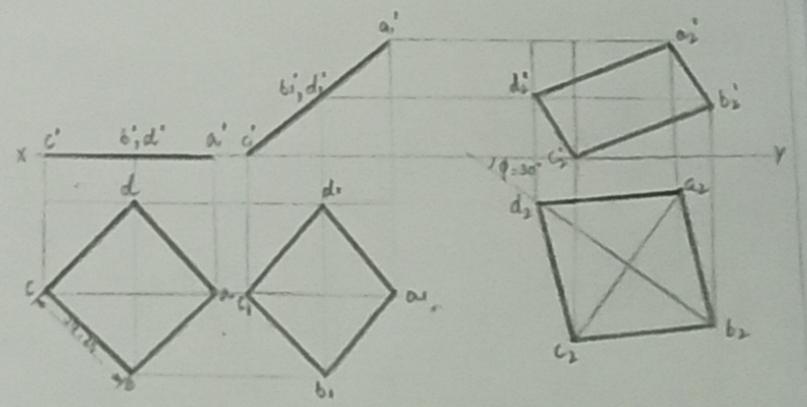
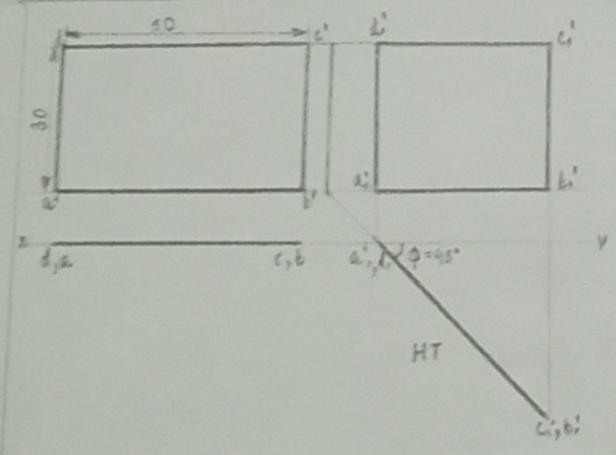
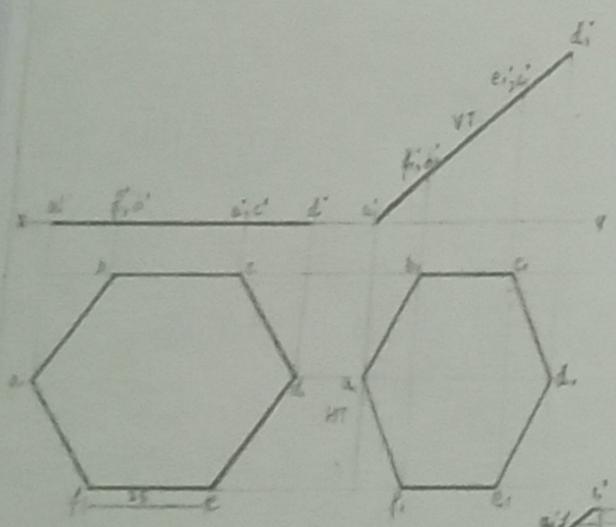
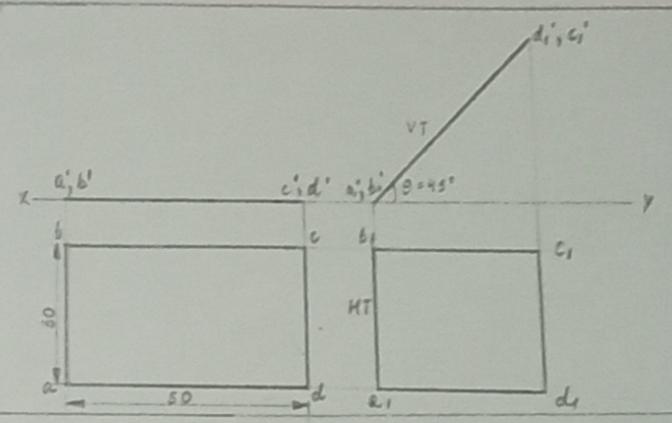
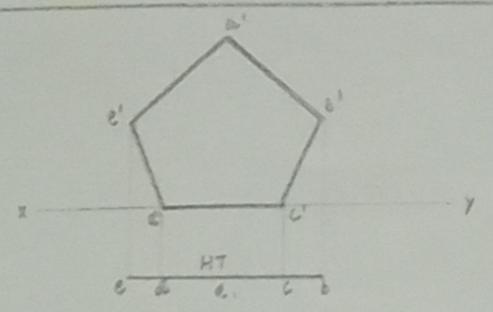
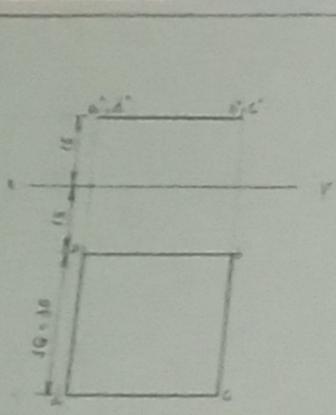
A thin circular plate of $\phi 50\text{mm}$ and negligible thickness cuts on HP on its rim and makes angle 45° to it. One of its diameters is inclined to VP at 30° . Draw its projections keeping distance of the centre of the circular plate 35mm in front of VP.



A Square lamina ABCD of 25mm side, rests on its corner C in HP. Its plane is inclined at 45° to the HP and diagonal to the HP and diagonal DB inclined at 30° to the VP. Draw its projections.

Solⁿ:





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1:1 cm			DR. RAHUL MEHRA

PROJECTION OF SOLIDS

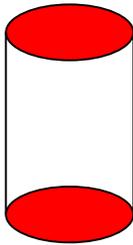
SOLIDS

To understand and remember various solids in this subject properly, those are classified & arranged in to two major groups.

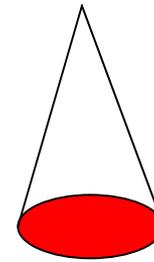
Solids having top and base of same shape

Solids having base of some shape and just a point as a top, called apex.

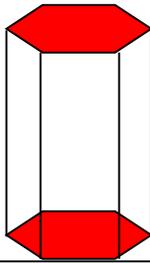
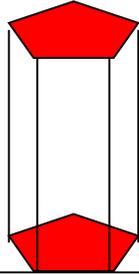
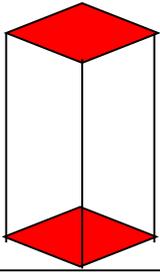
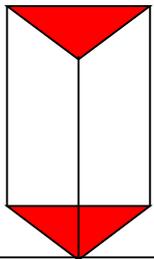
Cylinder



Cone



Prisms



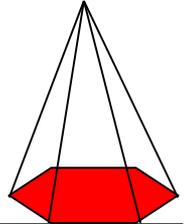
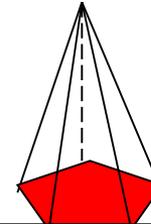
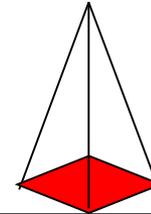
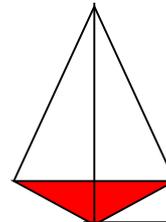
Triangular

Square

Pentagonal

Hexagonal

Pyramids



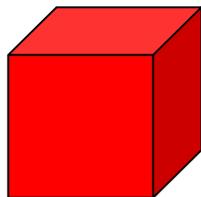
Triangular

Square

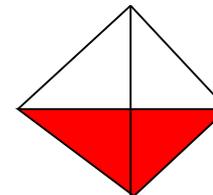
Pentagonal

Hexagonal

Cube



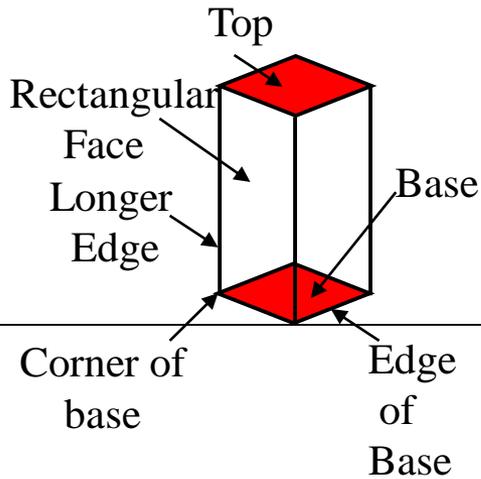
Tetrahedron



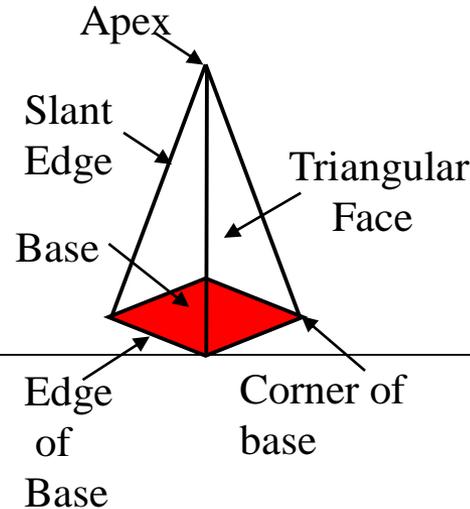
SOLIDS

Dimensional parameters of different solids.

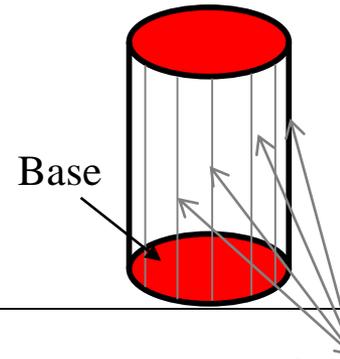
Square Prism



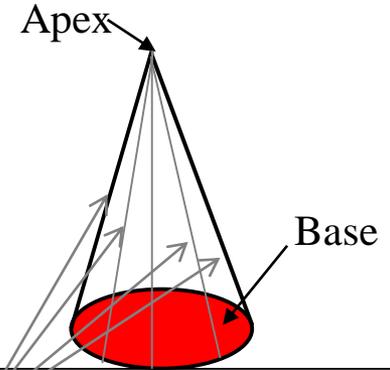
Square Pyramid



Cylinder



Cone



Generators
*Imaginary lines
generating curved surface
of cylinder & cone.*

Rules for solving problem of projection of solid

1. Axis of the solid inclined to.....at.....
2. Edge or side of the base inclined toat.....

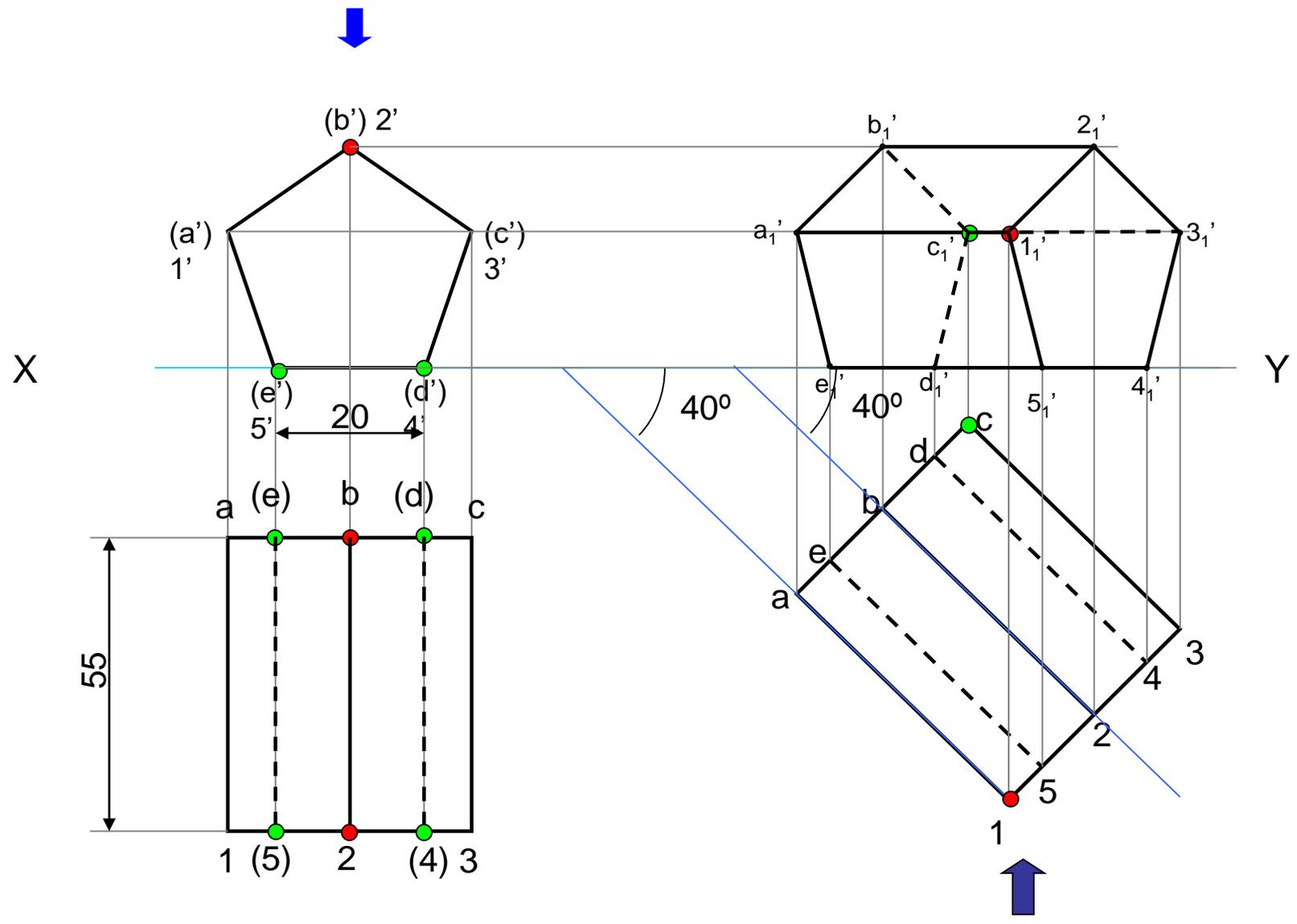
Assumptions for initial position

1. Keep the axis perpendicular to the principal plane from which it is to be inclined.
2. Keep the edge perpendicular to the principal plane from which it is to be inclined.

Steps for solution

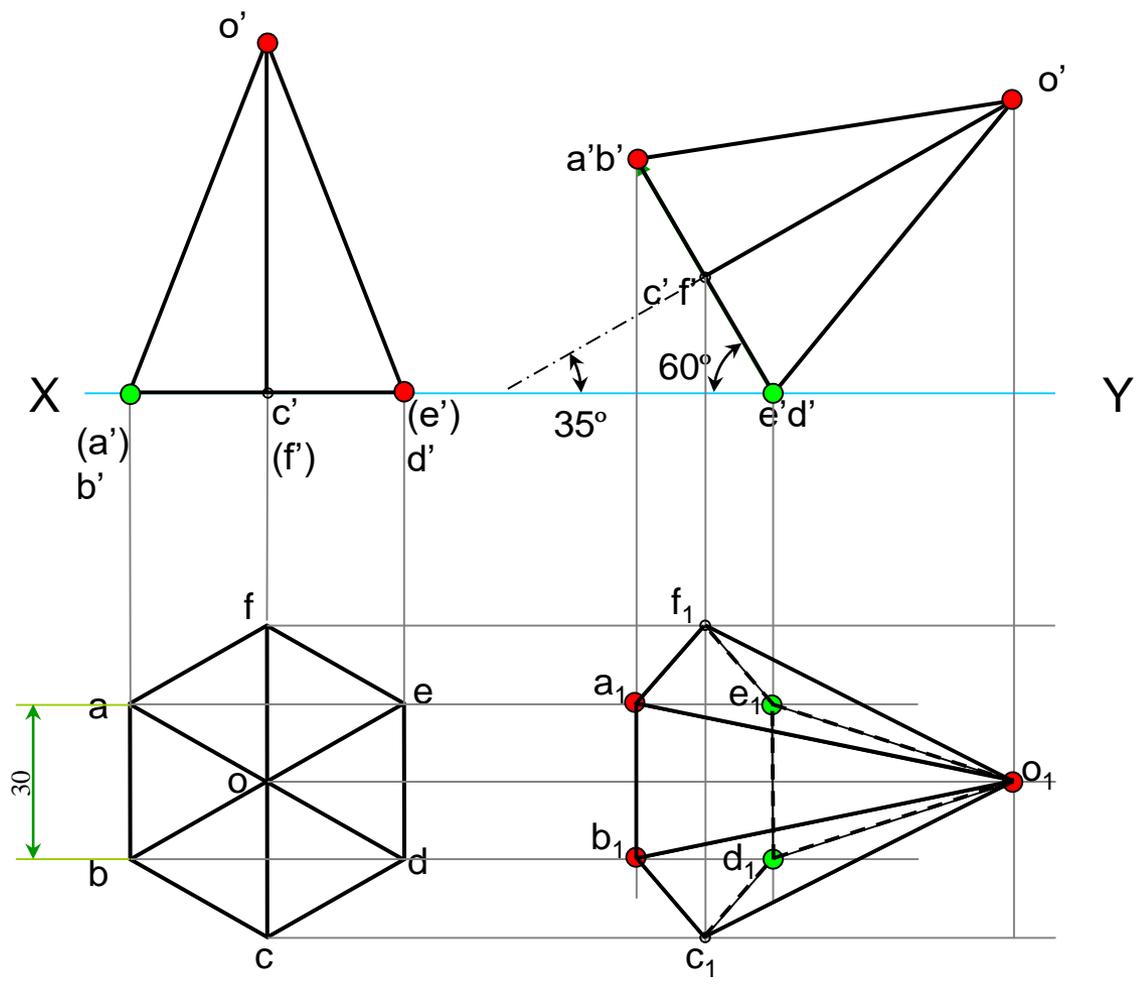
1. Incline the axis.
2. Incline the edge.

Problem 1: Draw the projections of a pentagonal prism, base 20 mm side and axis 55 mm long, resting on one of its rectangular faces on the H.P. with the axis inclined at 40° to the V.P.

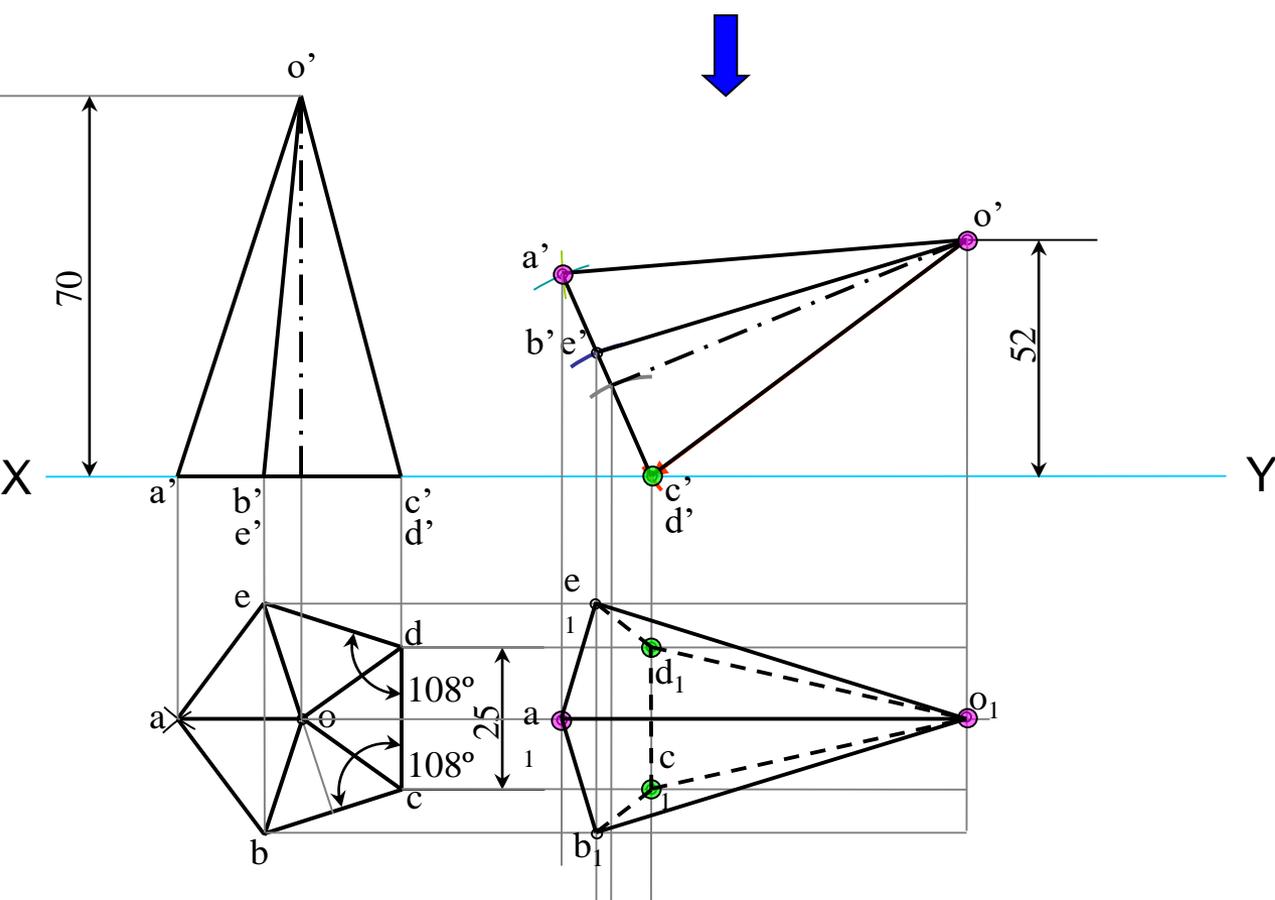


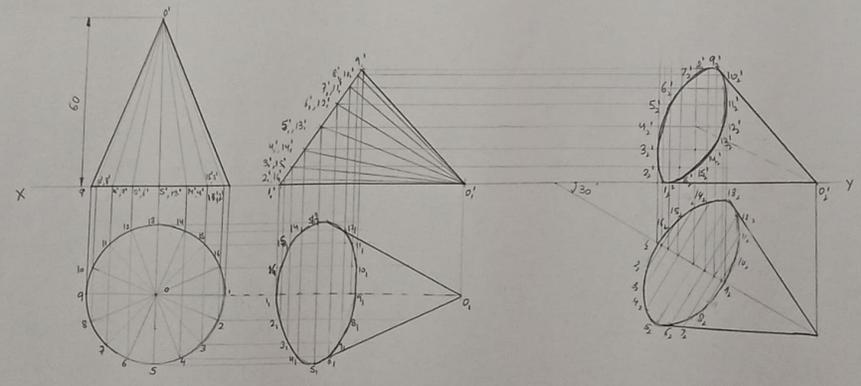
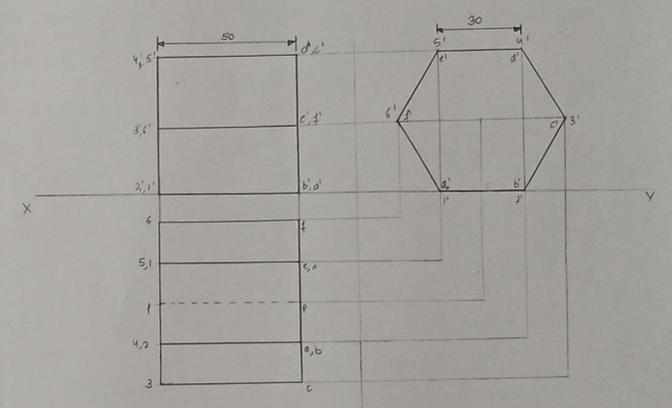
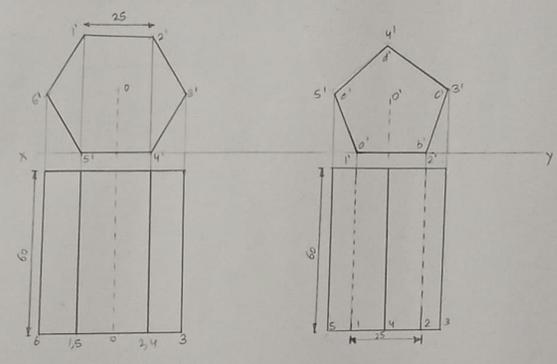
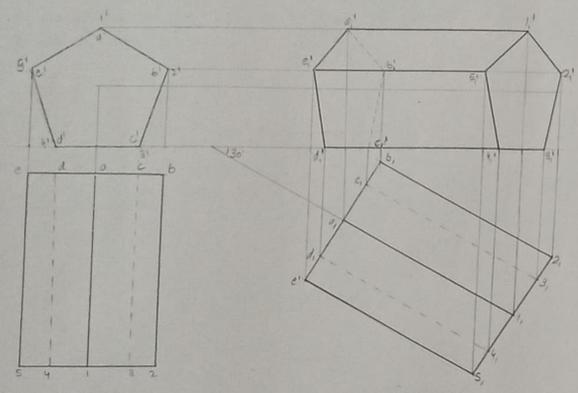
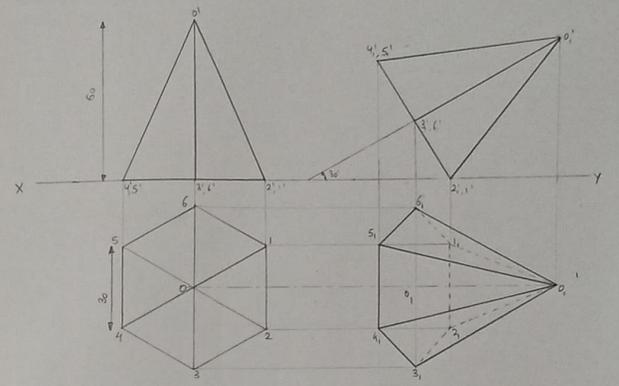
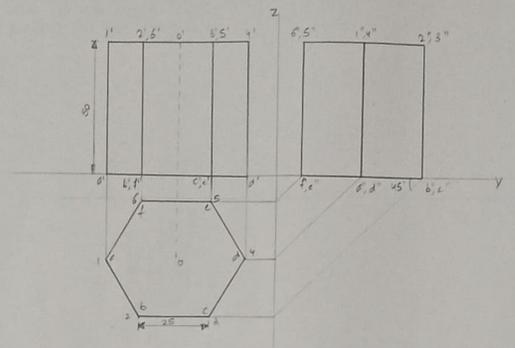
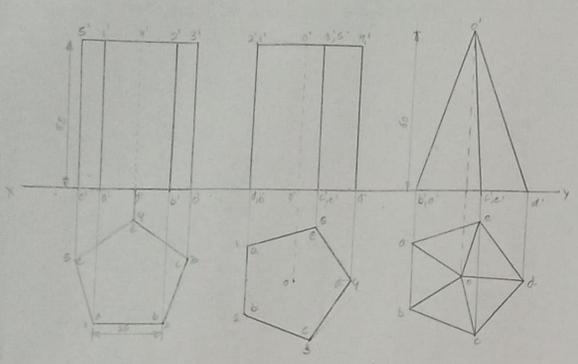
Problem 2: A hexagonal pyramid base 30 mm side and axis 60 mm long has an edge of its base on HP. Its axis is inclined at 35° to HP and parallel to V.P. Draw its projections

As the axis is to be inclined with the HP, in the first position we have to keep it perpendicular to HP, and as one side of base is resting on the HP, we have to keep one edge of the hexagon perpendicular to VP



Problem 3: A regular pentagonal pyramid with the sides of its base 25 mm and height 70 mm rests on an edge of the base with one of its edge perpendicular to VP. The base is tilted until its apex is 52 mm above the level of the edge of the base on which it rests. Draw the projections of the pyramid in front and top view.





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CEC 2013161		
CSE	PROJECTION OF	
	SOLIDS - 2	Sheet no OR

Orthographic Projections and Projection of Points

What is Projections?

- When you through the light on an object at any angle, then the image is formed of the object on reference planes, that image is called **Projection**.
- If you through the light at 90° on an object, then the image formed of the object is perpendicular or straight, then that perpendicular image is called **Orthographic Projections**.
(Continues in next slide)

ORTHOGRAPHIC PROJECTIONS:

IT IS A TECHNICAL DRAWING IN WHICH DIFFERENT VIEWS OF AN OBJECT ARE PROJECTED ON DIFFERENT REFERENCE PLANES OBSERVING PERPENDICULAR TO RESPECTIVE REFERENCE PLANE

Different Reference planes are

**Horizontal Plane (HP),
Vertical Plane (VP)
Side Or Profile Plane (PP)**

And

Different Views are Front View (FV), Top View (TV) and Side View (SV)

FV is a view projected on VP.

TV is a view projected on HP.

SV is a view projected on PP.

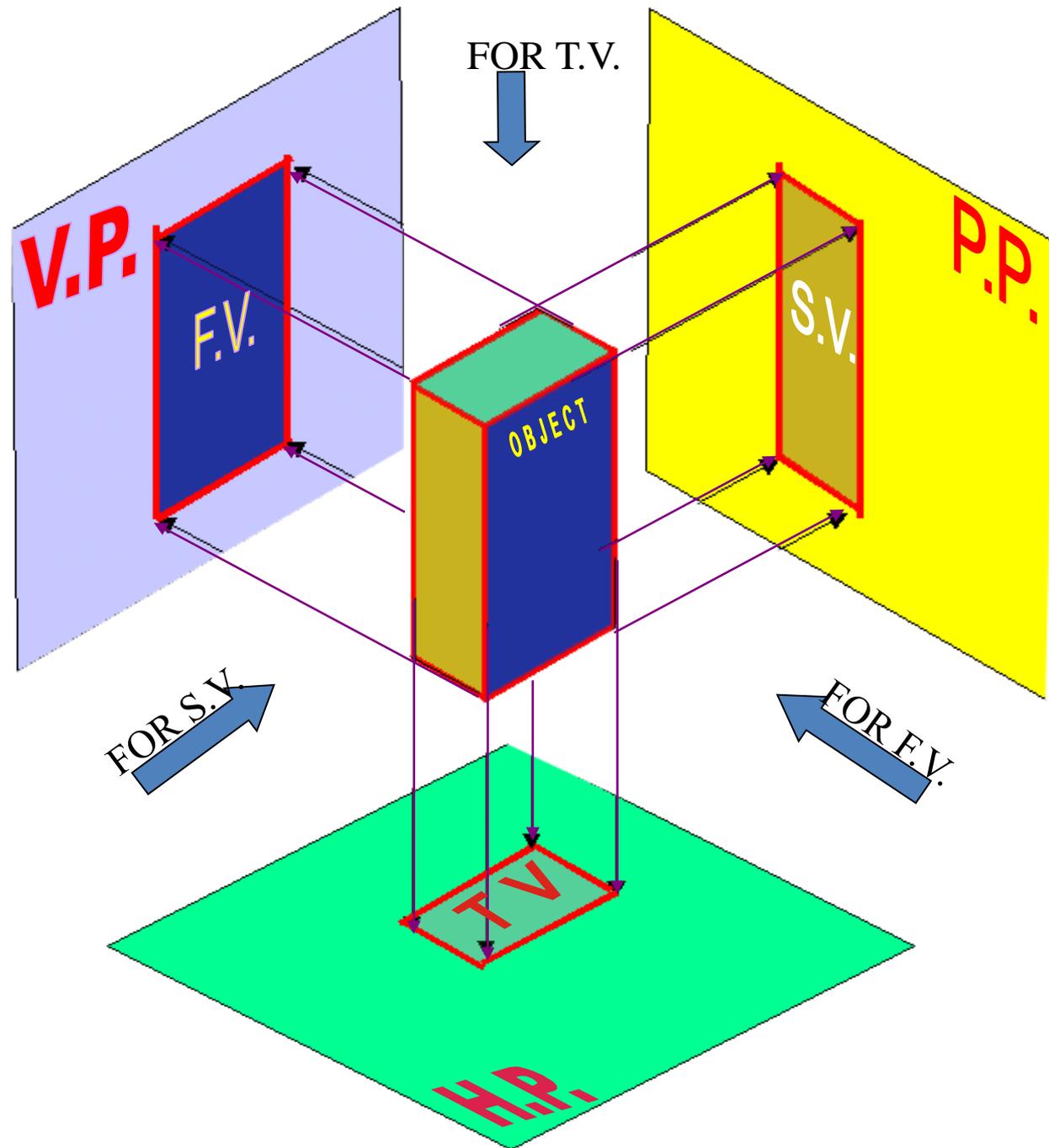
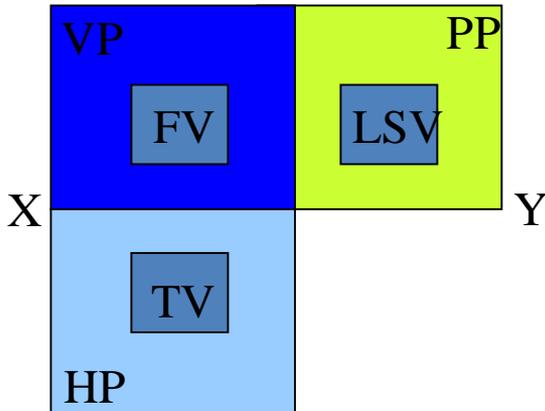
IMPORTANT TERMS FOR UNDERSTANDING OF ORTHOGRAPHIC PROJECTIONS:

1. Quadrant System
2. Planes.
3. Pattern of planes & Pattern of views
4. Methods of drawing Orthographic Projections

FIRST ANGLE PROJECTION

IN THIS METHOD,
THE OBJECT IS ASSUMED TO BE
SITUATED IN FIRST QUADRANT
MEANS
ABOVE HP & INFRONT OF VP.

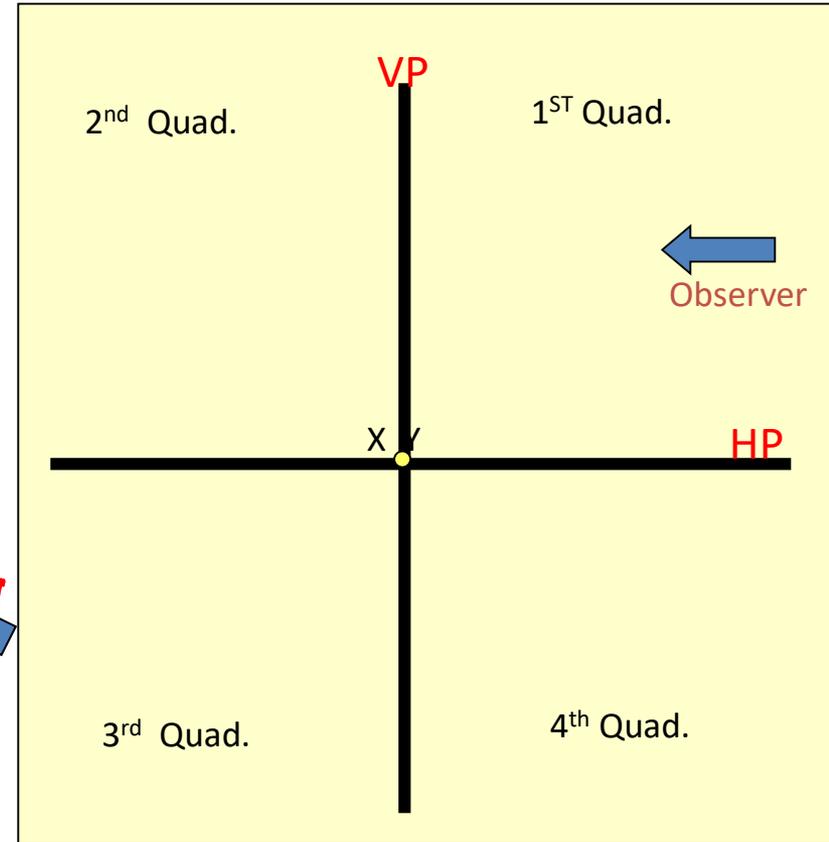
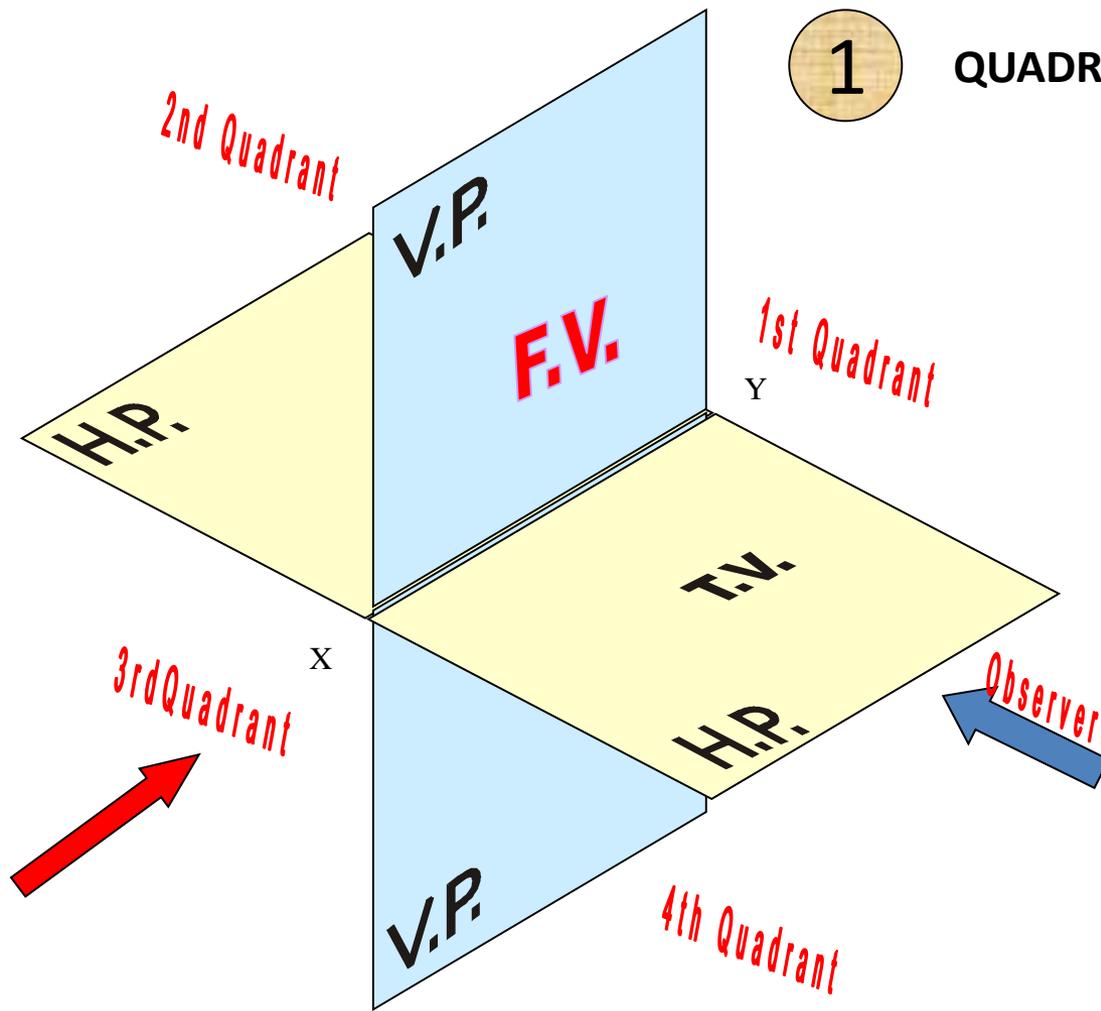
OBJECT IS IN BETWEEN
OBSERVER & PLANE.



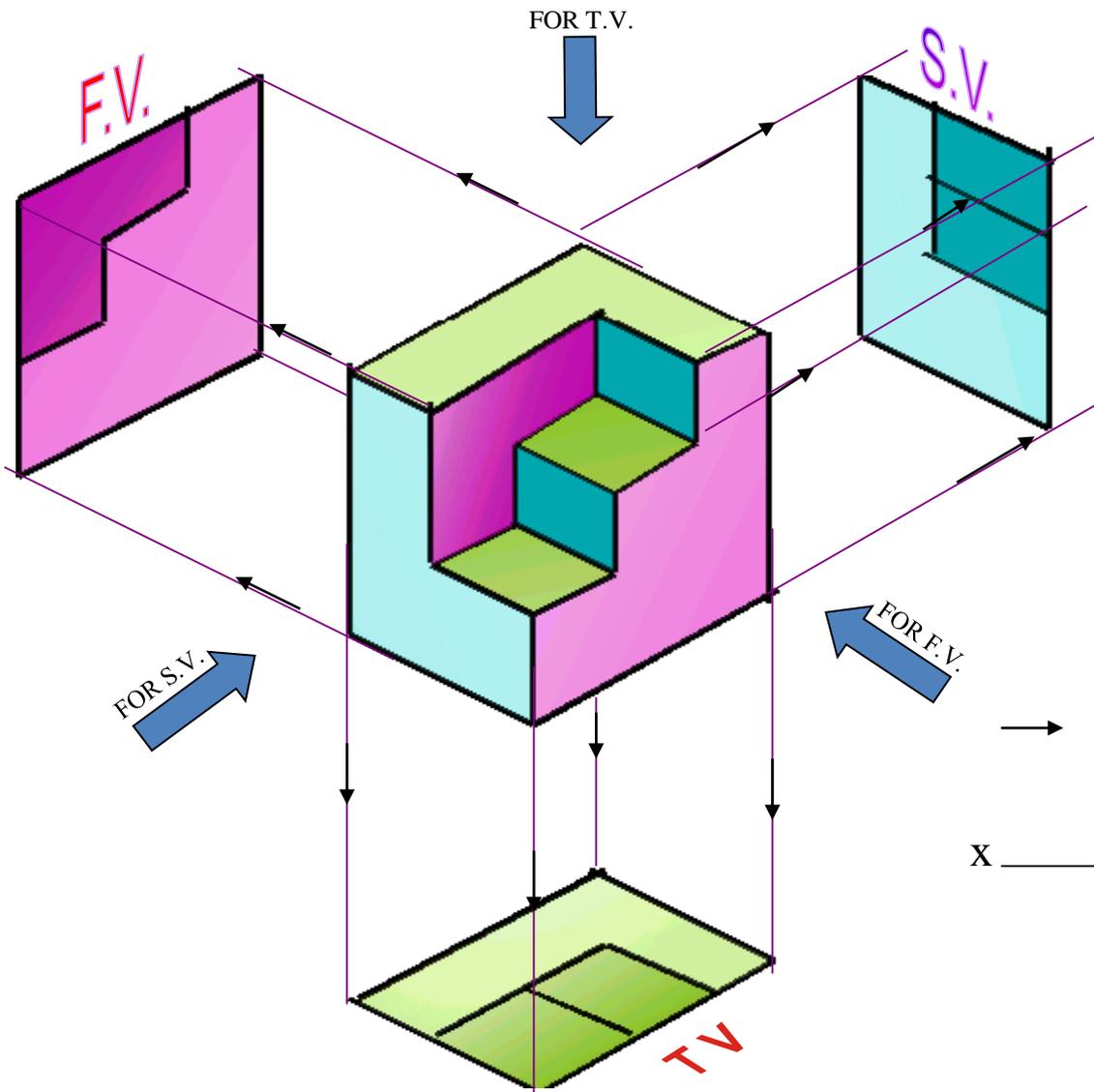
ACTUAL PATTERN OF
PLANES & VIEWS
IN
FIRST ANGLE METHOD
OF PROJECTIONS

1

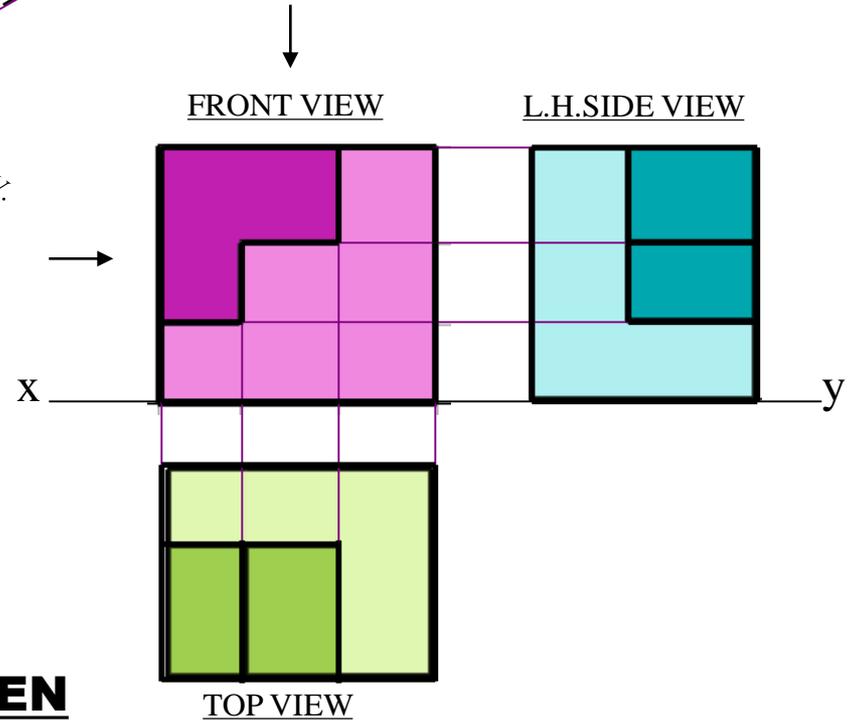
QUADRANT SYSTEM



THIS QUADRANT PATTERN,
IF OBSERVED ALONG X-Y LINE (IN RED ARROW DIRECTION)
WILL EXACTLY APPEAR AS SHOWN ON RIGHT SIDE AND HENCE,
IT IS FURTHER USED TO UNDERSTAND ILLUSTRATION PROPERLY.



ORTHOGRAPHIC PROJECTIONS OF OBJECT



PICTORIAL PRESENTATION IS GIVEN

**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

ORTHOGRAPHIC PROJECTIONS

OF POINTS, LINES, PLANES, AND SOLIDS.

TO DRAW PROJECTIONS OF ANY OBJECT,
ONE MUST HAVE FOLLOWING INFORMATION

A) OBJECT

{ WITH IT'S DESCRIPTION, WELL DEFINED. }

B) OBSERVER

{ ALWAYS OBSERVING PERPENDICULAR TO RESP. REF.PLANE. }

C) LOCATION OF OBJECT,

{ MEANS IT'S POSITION WITH REFERENCE TO H.P. & V.P. }

TERMS 'ABOVE' & 'BELOW' WITH RESPECTIVE TO H.P.
AND TERMS 'INFRONT' & 'BEHIND' WITH RESPECTIVE TO V.P
FORM 4 QUADRANTS.

OBJECTS CAN BE PLACED IN ANY ONE OF THESE 4 QUADRANTS.

IT IS INTERESTING TO LEARN THE EFFECT ON THE POSITIONS OF VIEWS (FV, TV)
OF THE OBJECT WITH RESP. TO X-Y LINE, WHEN PLACED IN DIFFERENT QUADRANTS.

STUDY ILLUSTRATIONS GIVEN ON NEXT PAGES AND NOTE THE RESULTS. TO MAKE IT EASY
HERE A POINT **A** IS TAKEN AS AN OBJECT. BECAUSE IT'S ALL VIEWS ARE JUST POINTS.

NOTATIONS

FOLLOWING NOTATIONS SHOULD BE FOLLOWED WHILE NAMING DIFFERENT VIEWS IN ORTHOGRAPHIC PROJECTIONS.

OBJECT	POINT A	LINE AB
IT'S TOP VIEW	a	a b
IT'S FRONT VIEW	a'	a' b'
IT'S SIDE VIEW	a''	a'' b''

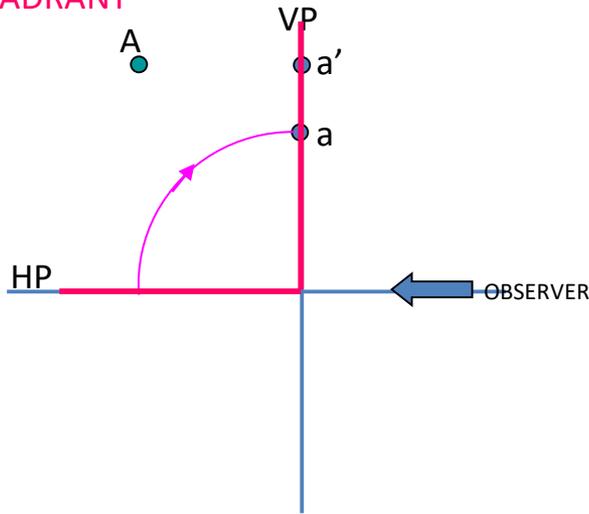
*SAME SYSTEM OF NOTATIONS SHOULD BE FOLLOWED
INCASE NUMBERS, LIKE 1, 2, 3 – ARE USED.*

PROJECTION OF POINTS

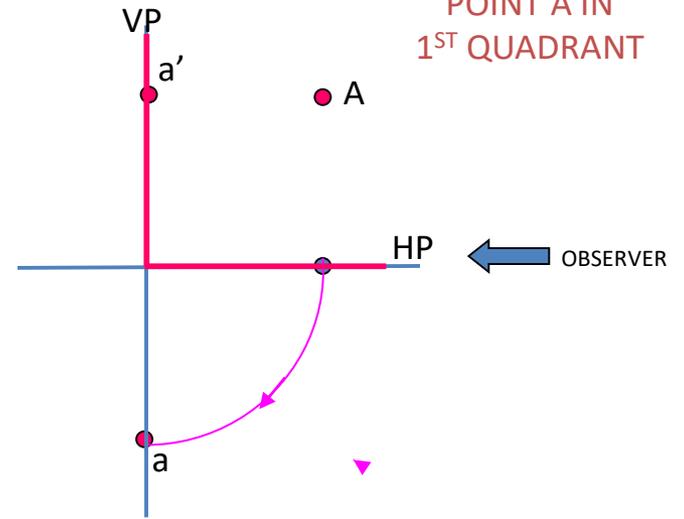
- Point is a dimensionless. It has no Length, Breadth and Height.

PROJECTION OF POINTS IN DIFFERENT QUADRANTS

POINT A IN
2ND QUADRANT

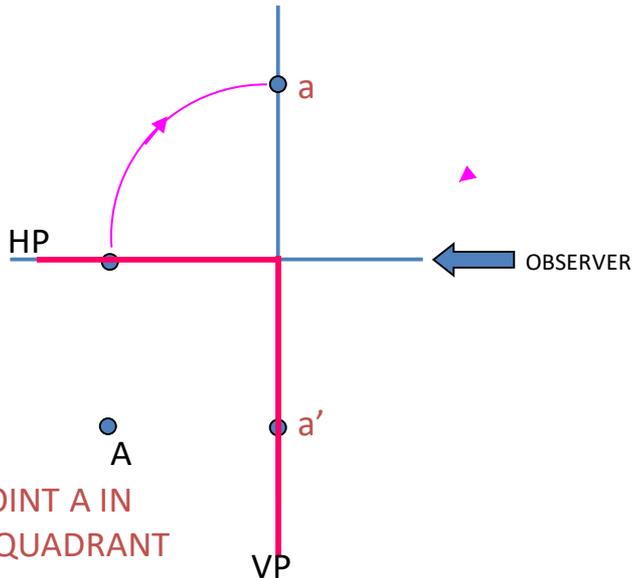


POINT A IN
1ST QUADRANT

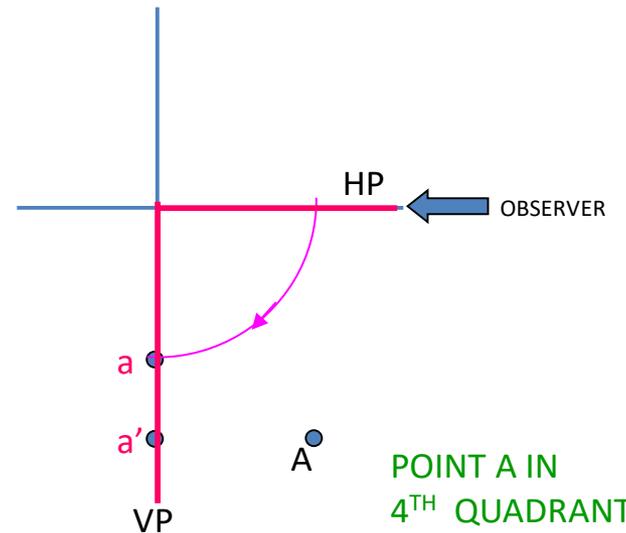


Point A is Placed In different quadrants and it's FV & TV are brought in same plane for Observer to see clearly. FV is visible as it is a view on VP. But as TV is a view on Hp, it is rotated downward 90°, In clockwise direction. The In front part of Hp comes below XY line and the part behind VP comes above. Observe and note the process.

POINT A IN
3RD QUADRANT

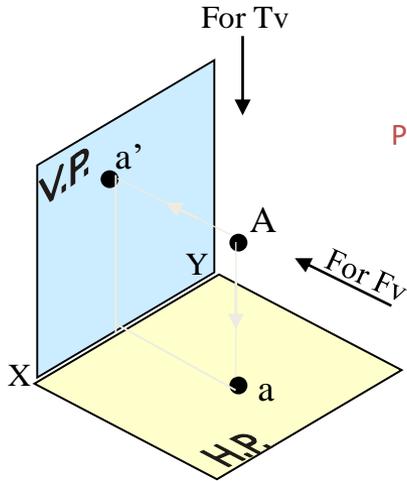


POINT A IN
4TH QUADRANT



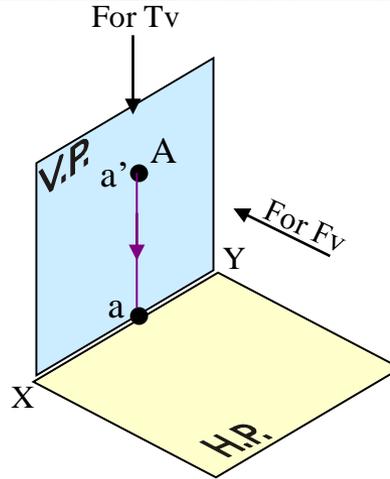
PROJECTIONS OF A POINT IN FIRST QUADRANT.

POINT A ABOVE HP
& IN FRONT OF VP



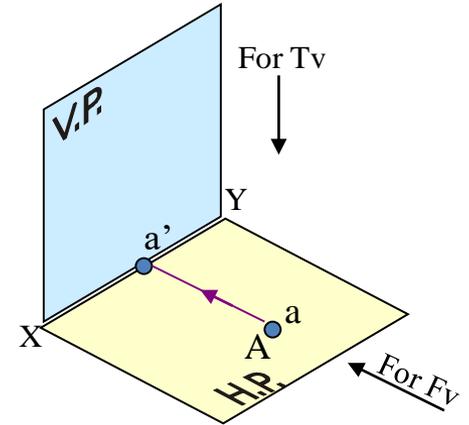
PICTORIAL
PRESENTATION

POINT A ABOVE HP
& IN VP



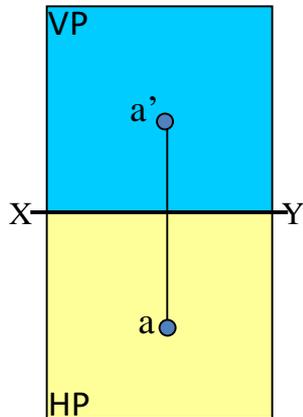
PICTORIAL
PRESENTATION

POINT A IN HP
& IN FRONT OF VP

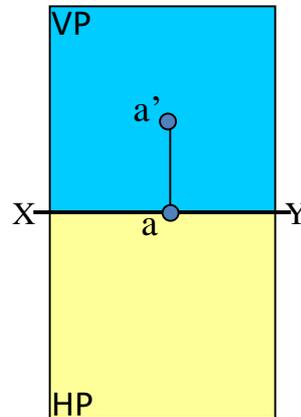


ORTHOGRAPHIC PRESENTATIONS
OF ALL ABOVE CASES.

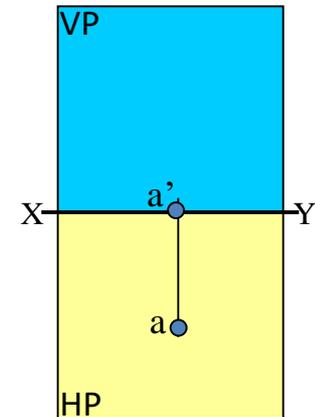
*Fv above xy,
Tv below xy.*



*Fv above xy,
Tv on xy.*



*Fv on xy,
Tv below xy.*



Different Problems of Projection of Points

Thank You

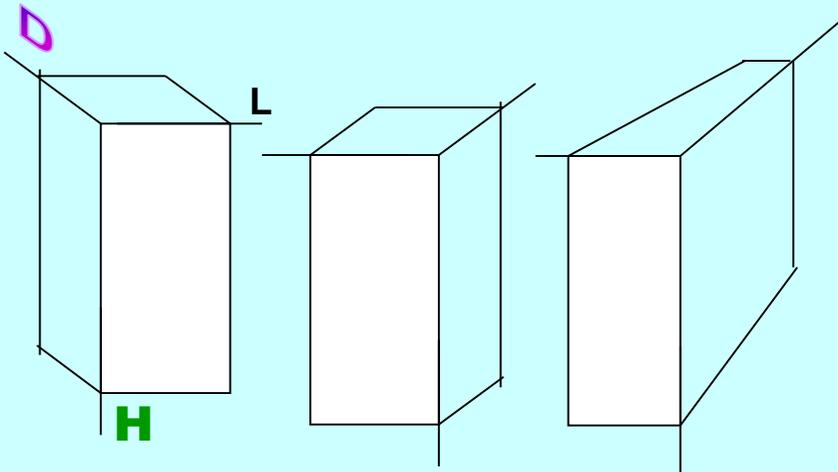


ISOMETRIC PROJECTIONS

ISOMETRIC DRAWING

IT IS A TYPE OF PICTORIAL PROJECTION IN WHICH ALL THREE DIMENSIONS OF AN OBJECT ARE SHOWN IN ONE VIEW AND IF REQUIRED, THEIR ACTUAL SIZES CAN BE MEASURED DIRECTLY FROM IT.

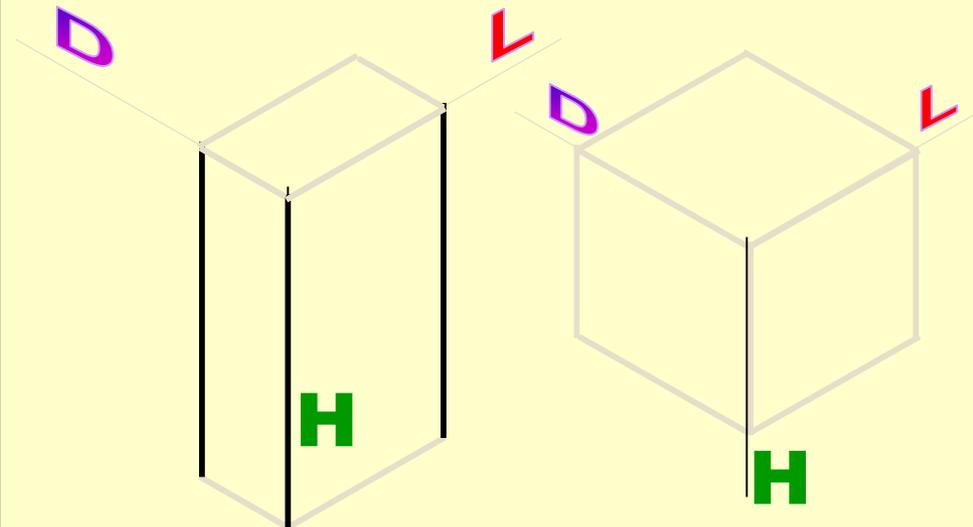
3-D DRAWINGS CAN BE DRAWN IN NUMEROUS WAYS AS SHOWN BELOW. ALL THESE DRAWINGS MAY BE CALLED **3-DIMENSIONAL DRAWINGS, OR PHOTOGRAPHIC OR PICTORIAL DRAWINGS.** HERE NO SPECIFIC RELATION AMONG H, L & D AXES IS MAINTAINED.



ISOMETRIC PROJECTIONS

IN THIS 3-D DRAWING OF AN OBJECT, ALL THREE DIMENSIONAL AXES ARE MAINTAINED AT EQUAL INCLINATIONS WITH EACH OTHER. (120°)

NOW OBSERVE BELOW GIVEN DRAWINGS. ONE CAN NOTE SPECIFIC INCLINATION AMONG H, L & D AXES. ISO MEANS SAME, SIMILAR OR EQUAL. HERE ONE CAN FIND EQUAL INCLINATION AMONG H, L & D AXES. EACH IS 120° INCLINED WITH OTHER TWO. HENCE IT IS CALLED **ISOMETRIC DRAWING**



PURPOSE OF ISOMETRIC DRAWING IS TO UNDERSTAND OVERALL SHAPE, SIZE & APPEARANCE OF AN OBJECT PRIOR TO IT'S PRODUCTION.

SOME IMPORTANT TERMS:



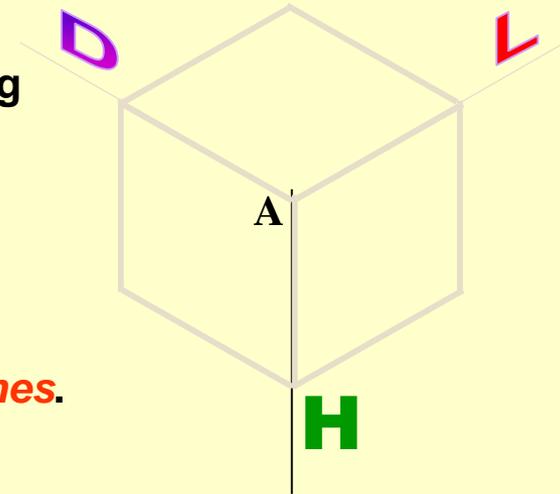
ISOMETRIC AXES, LINES AND PLANES:



The three lines AL, AD and AH, meeting at point A and making 120° angles with each other are termed *Isometric Axes*.

The lines parallel to these axes are called *Isometric Lines*.

The planes representing the faces of the cube as well as other planes parallel to these planes are called *Isometric Planes*.



ISOMETRIC SCALE:

When one holds the object in such a way that all three dimensions are visible then in the process all dimensions become proportionally inclined to observer's eye sight and hence appear apparent in lengths.

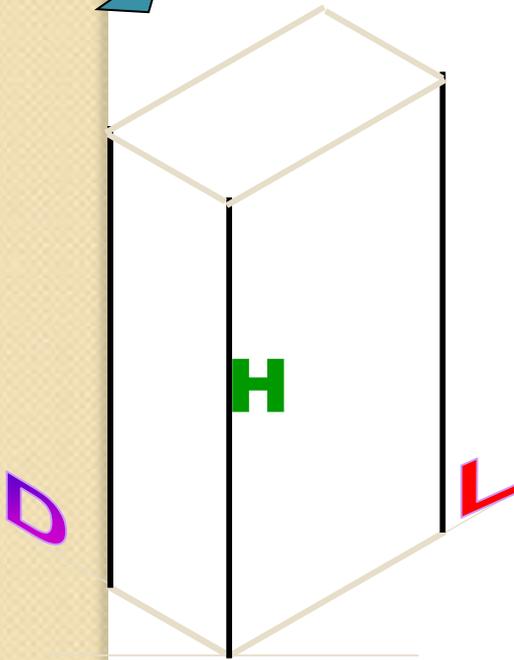
This reduction is 0.815 or $9/11$ (approx.) It forms a reducing scale which is used to draw isometric drawings and is called *Isometric scale*.

In practice, while drawing isometric projection, it is necessary to convert true lengths into isometric lengths for measuring and marking the sizes. This is conveniently done by constructing an isometric scale as described on next page.

TYPES OF ISOMETRIC DRAWINGS

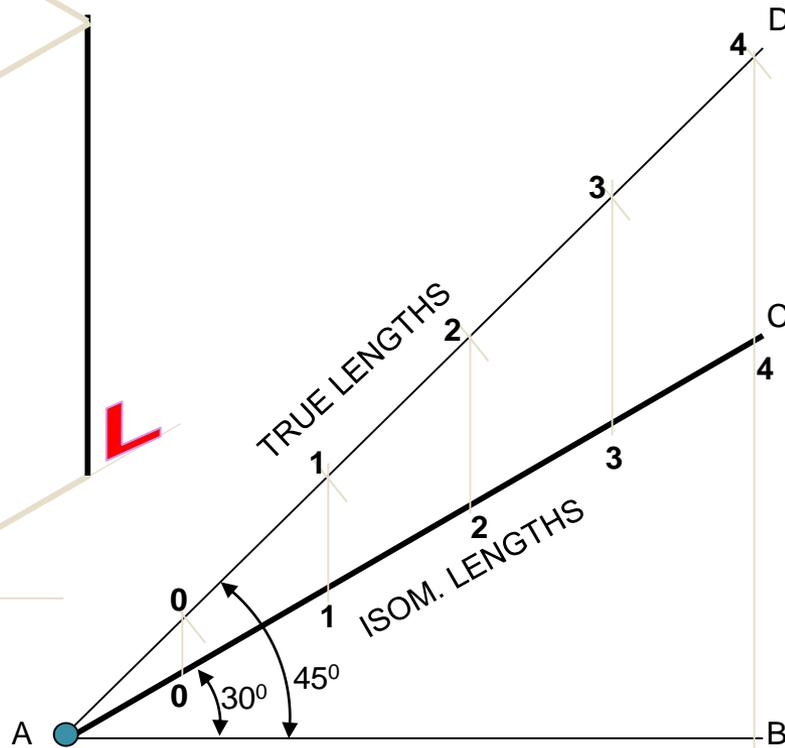
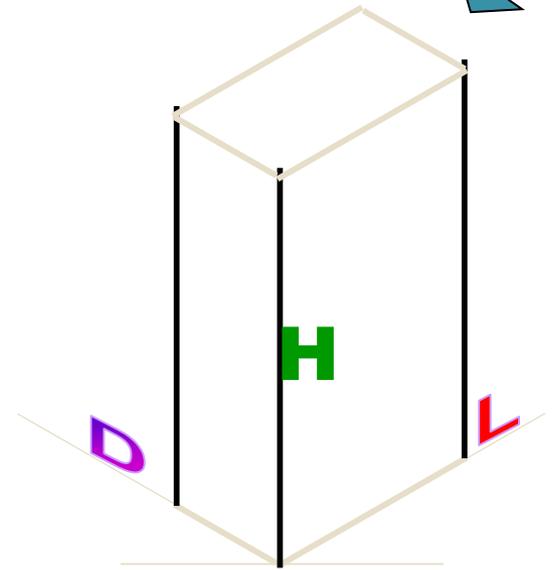
ISOMETRIC VIEW/DRAWING

Drawn by using True scale
(True dimensions)



ISOMETRIC PROJECTION

Drawn by using Isometric scale
(Reduced dimensions)



Isometric scale [Line AC]
required for Isometric Projection

CONSTRUCTION OF ISOM.SCALE.

From point A, with line AB draw 30° and 45° inclined lines AC & AD resp on AD. Mark divisions of true length and from each division-point draw vertical lines upto AC line. The divisions thus obtained on AC give lengths on isometric scale.

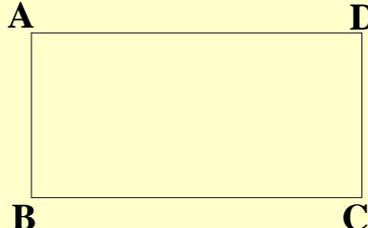
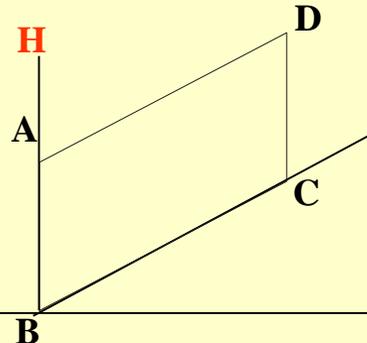
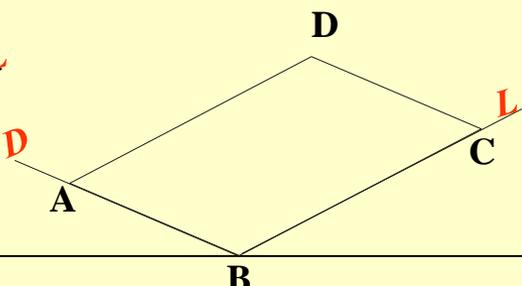
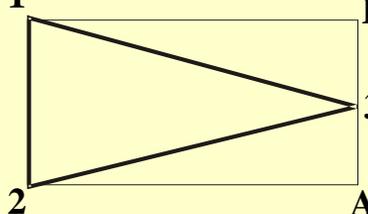
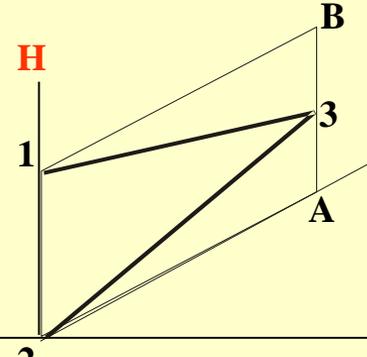
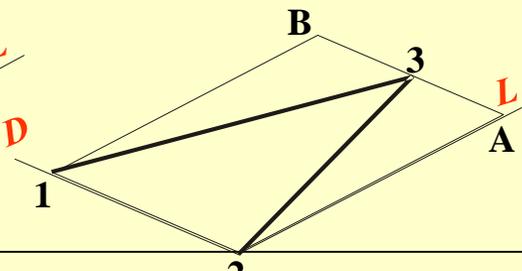
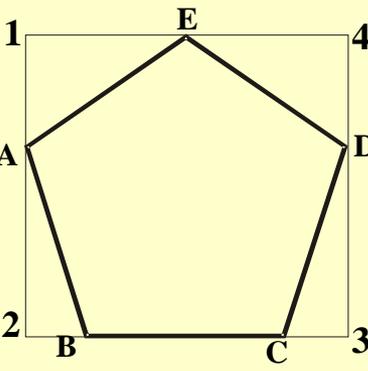
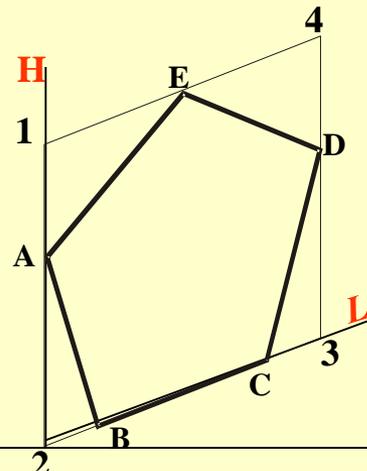
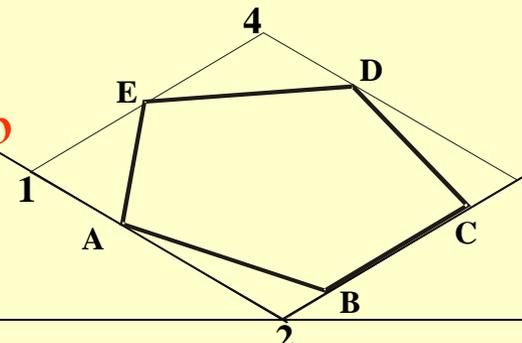
1 ISOMETRIC OF PLANE FIGURES

AS THESE ALL ARE 2-D FIGURES WE REQUIRE ONLY TWO ISOMETRIC AXES.

IF THE FIGURE IS FRONT VIEW, H & L AXES ARE REQUIRED.

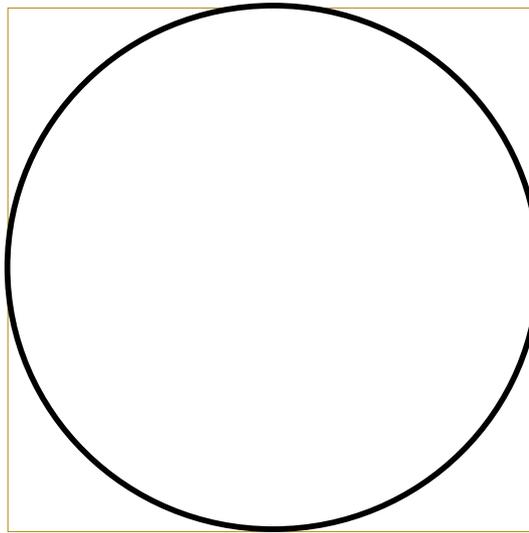
IF THE FIGURE IS TOP VIEW, D & L AXES ARE REQUIRED.

Shapes containing Inclined lines should be enclosed in a rectangle as shown. Then first draw isom. of that rectangle and then inscribe that shape as it is.

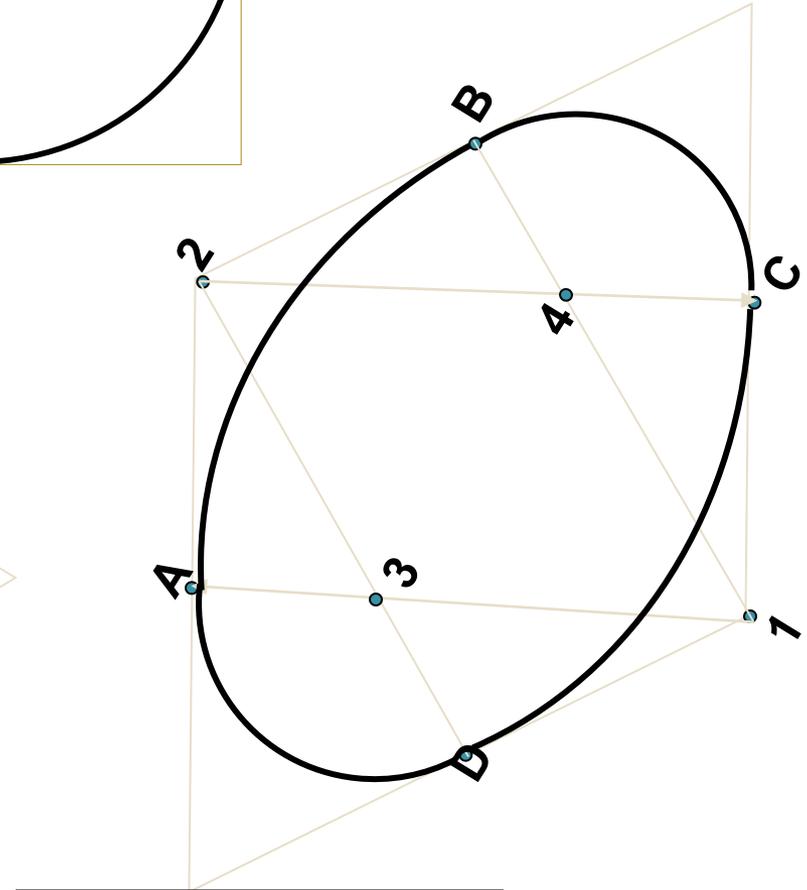
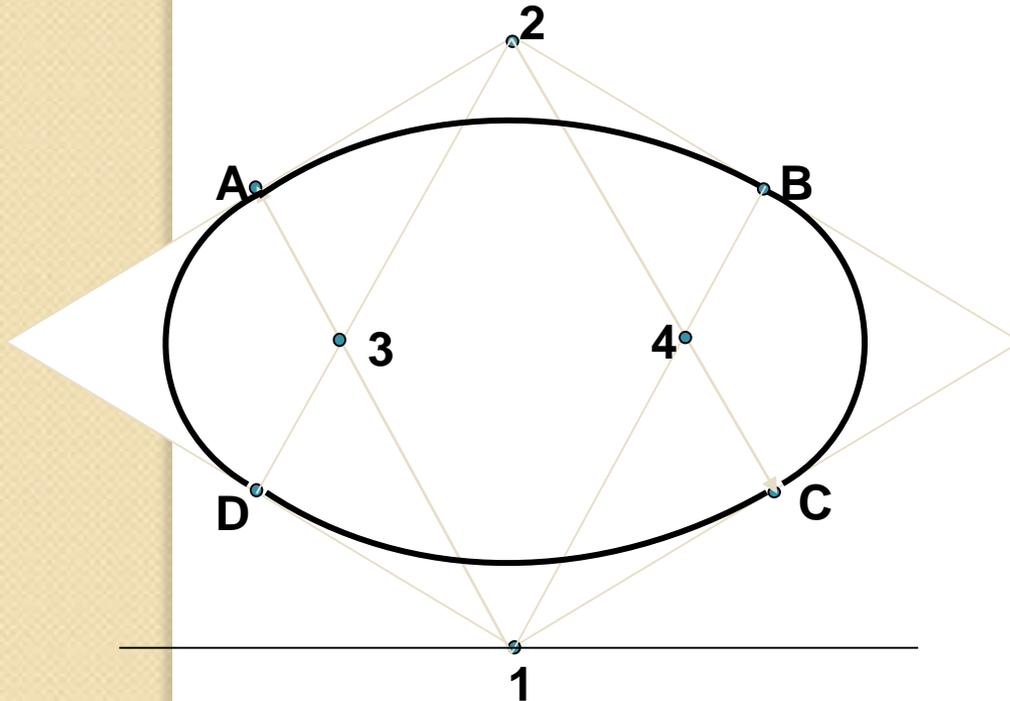
SHAPE	Isometric view if the Shape is F.V. or T.V.	
<p>RECTANGLE</p> 		
<p>TRIANGLE</p> 		
<p>PENTAGON</p> 		

STUDY ILLUSTRATIONS

DRAW ISOMETRIC VIEW OF A CIRCLE IF IT IS A TV OR FV.



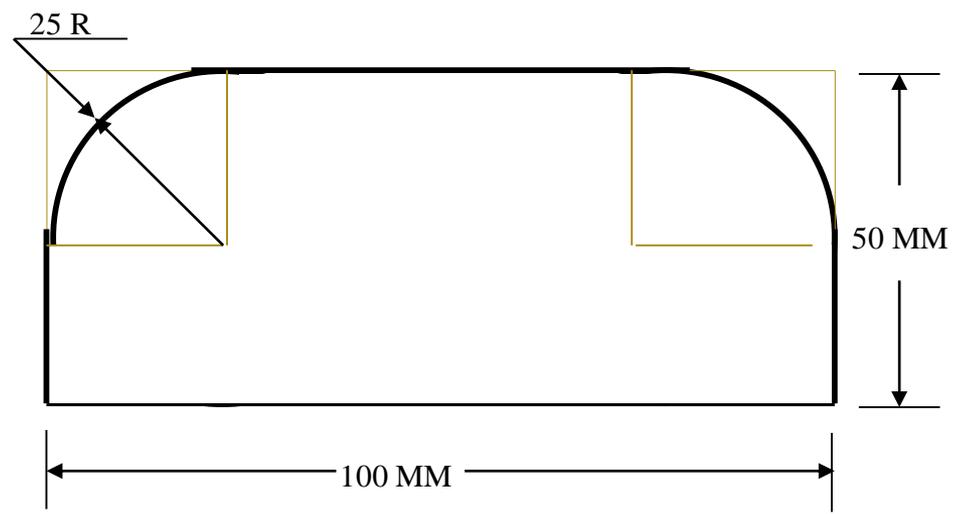
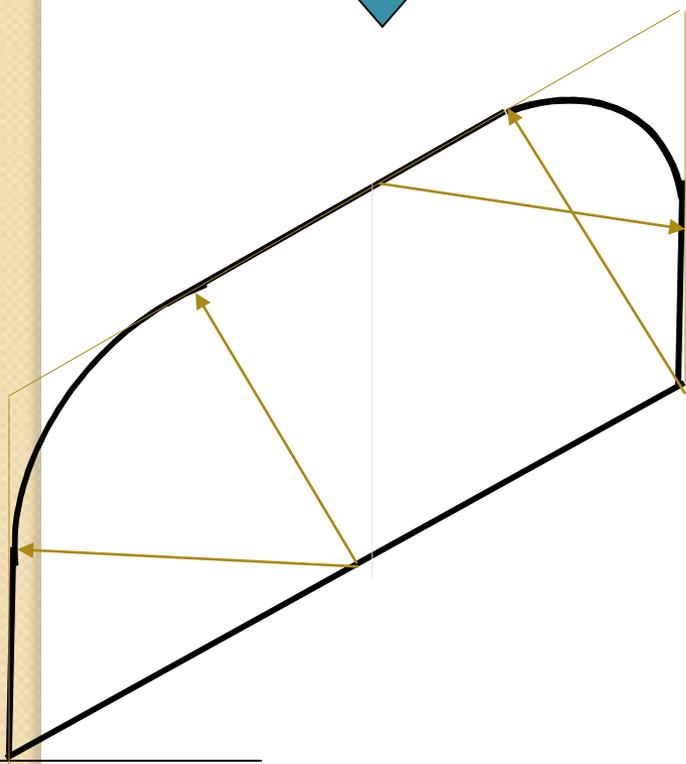
FIRST ENCLOSE IT IN A SQUARE. IT'S ISOMETRIC IS A RHOMBUS WITH D & L AXES FOR TOP VIEW. THEN USE H & L AXES FOR ISOMETRIC WHEN IT IS FRONT VIEW. FOR CONSTRUCTION USE RHOMBUS METHOD SHOWN HERE. STUDY IT.



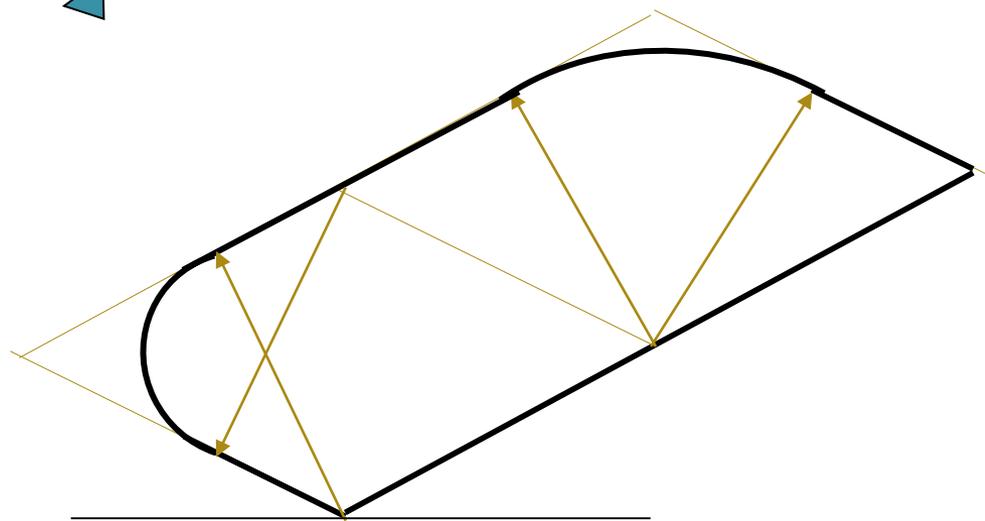
STUDY ILLUSTRATIONS

DRAW ISOMETRIC VIEW OF THE FIGURE SHOWN WITH DIMENSIONS (ON RIGHT SIDE) CONSIDERING IT FIRST AS F.V. AND THEN T.V.

IF FRONT VIEW



IF TOP VIEW



SHAPE	IF F.V.	IF T.V.
-------	---------	---------

ISOMETRIC OF PLANE FIGURES

AS THESE ALL ARE 2-D FIGURES WE REQUIRE ONLY TWO ISOMETRIC AXES.

IF THE FIGURE IS FRONT VIEW, H & L AXES ARE REQUIRED.

IF THE FIGURE IS TOP VIEW, D & L AXES ARE REQUIRED.

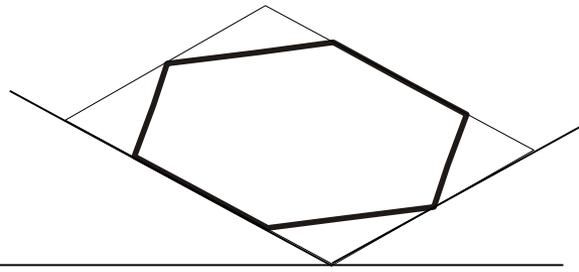
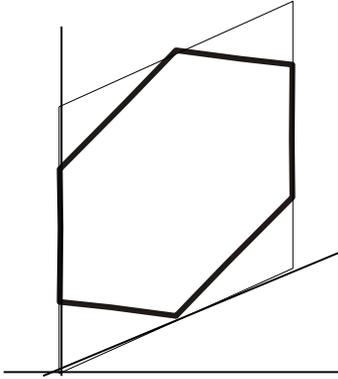
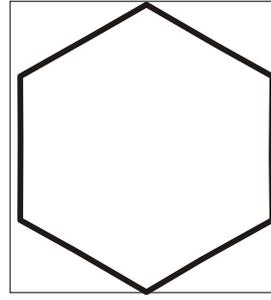
For Isometric of Circle/Semicircle use **Rhombus method**. Construct it of sides equal to diameter of circle always. (Ref. Previous two pages.)

SHAPE

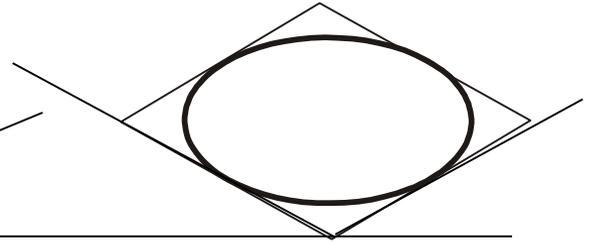
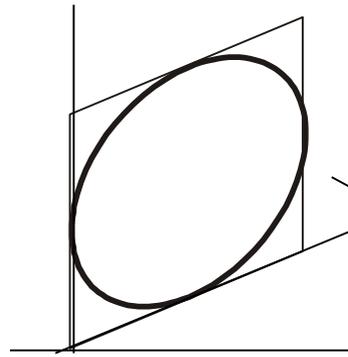
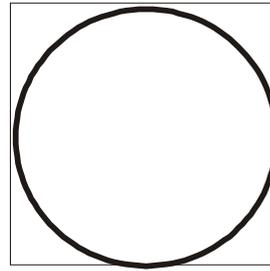
IF F.V.

IF T.V.

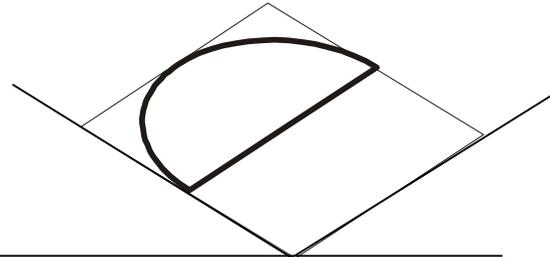
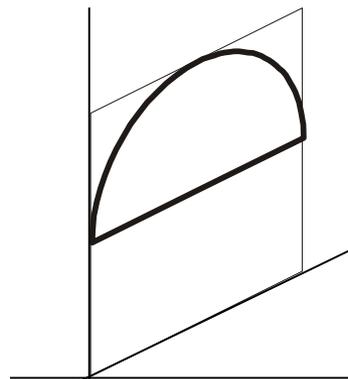
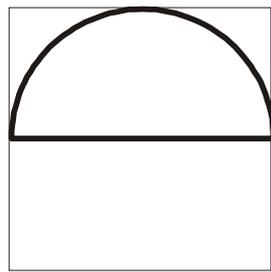
HEXAGON



CIRCLE



SEMI CIRCLE



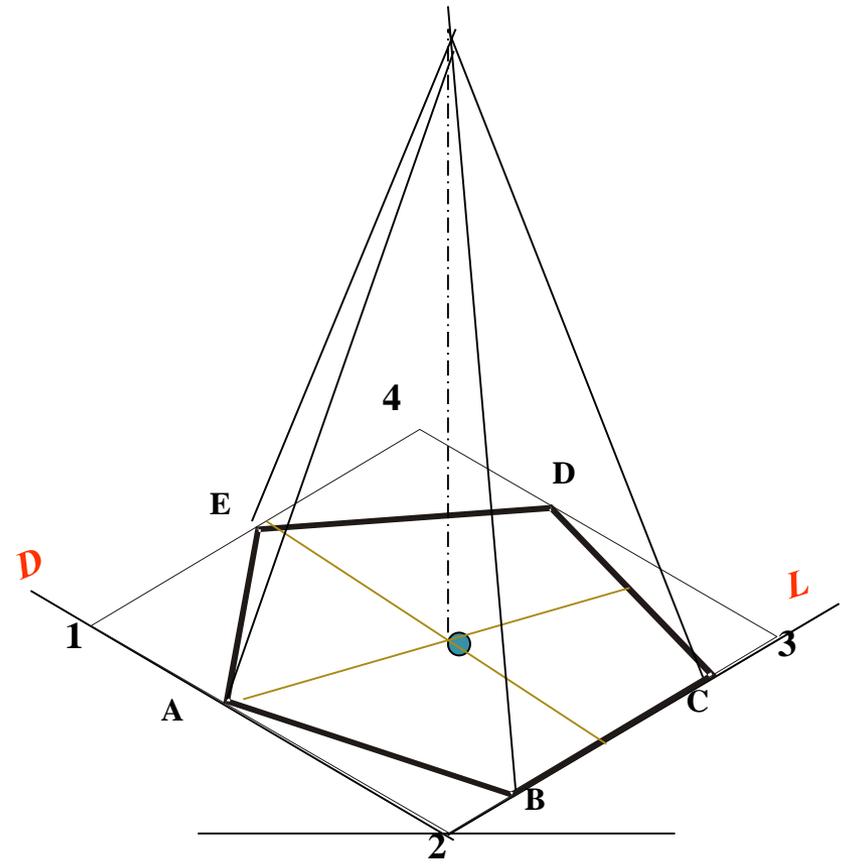
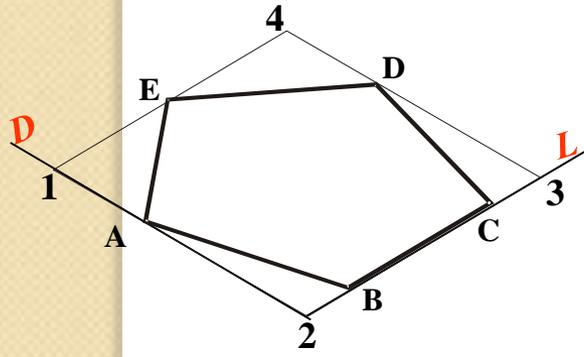
*For Isometric of Circle/Semicircle use **Rhombus method**. Construct Rhombus of sides equal to Diameter of circle always. (Ref. topic ENGG. CURVES.)*

STUDY ILLUSTRATIONS

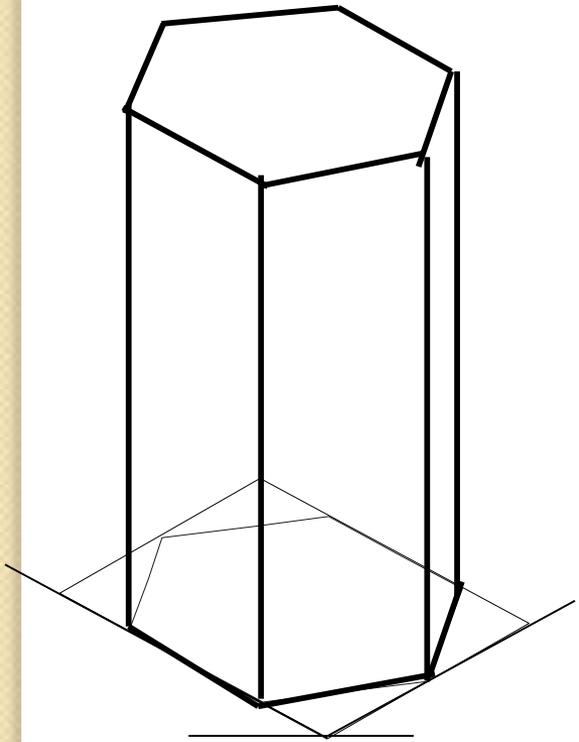
ISOMETRIC VIEW OF PENTAGONAL PYRAMID
STANDING ON H.P.

(Height is added from center of pentagon)

ISOMETRIC VIEW OF BASE OF PENTAGONAL PYRAMID
STANDING ON H.P.

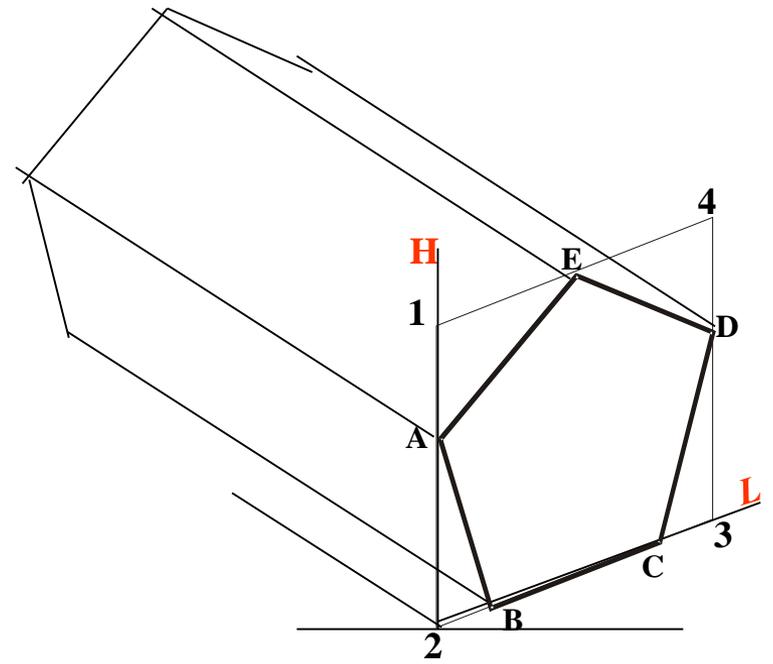


STUDY ILLUSTRATIONS



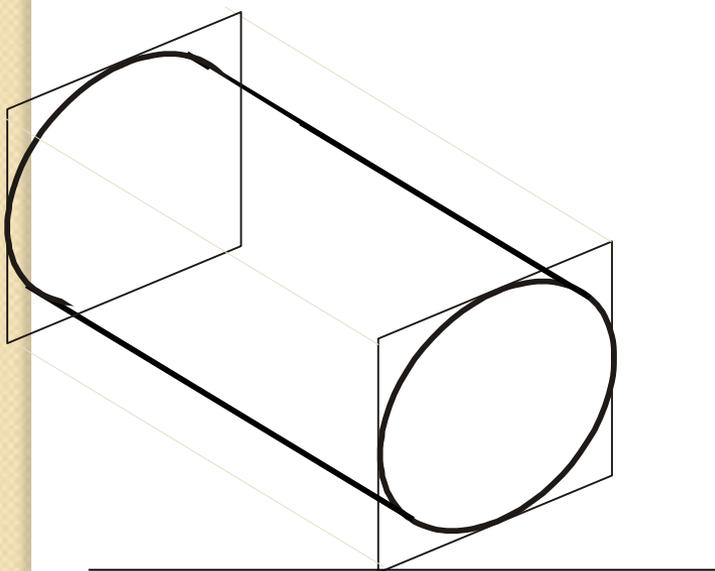
ISOMETRIC VIEW OF HEXAGONAL PRISM STANDING ON H.P.

ISOMETRIC VIEW OF PENTAGONAL PRISM LYING ON H.P.

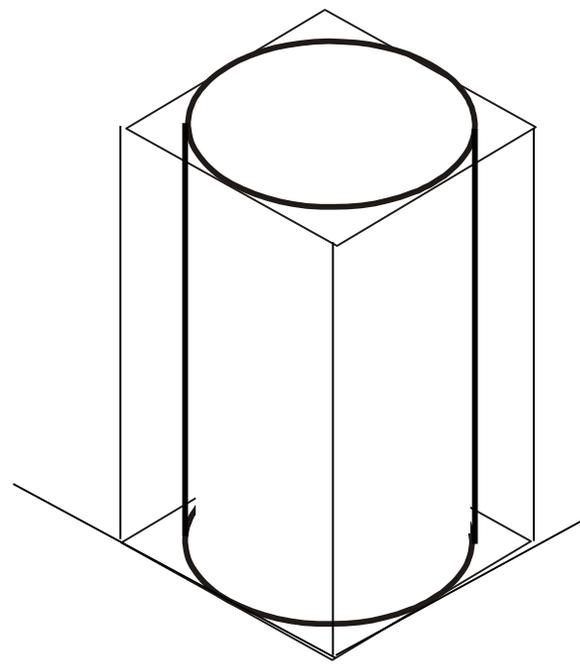


**STUDY
ILLUSTRATIONS**

CYLINDER STANDING ON H.P.

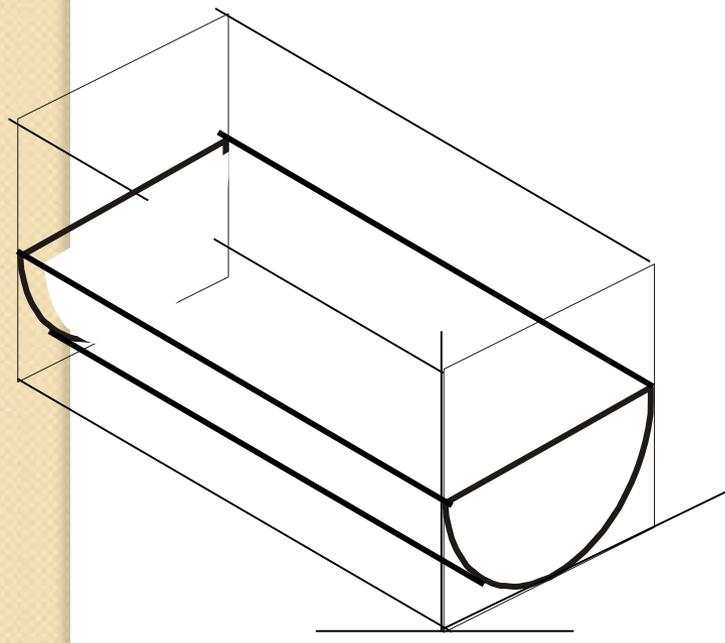


CYLINDER LYING ON H.P.

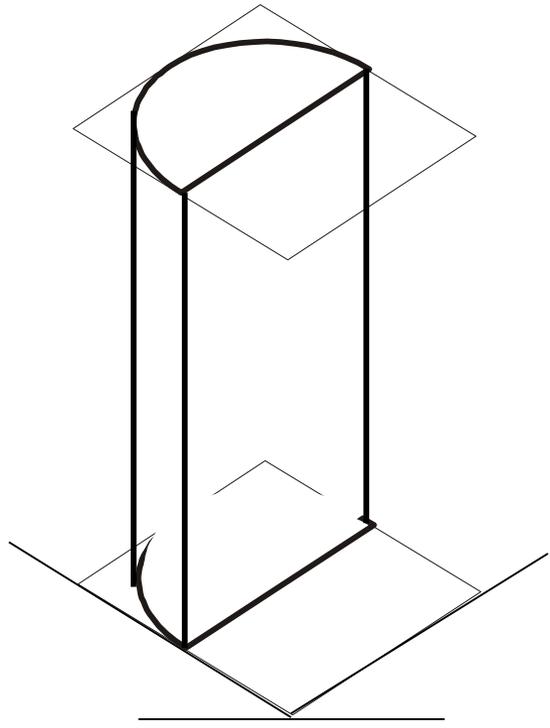


**STUDY
ILLUSTRATIONS**

**HALF CYLINDER
STANDING ON H.P.
(ON IT'S SEMICIRCULAR BASE)**

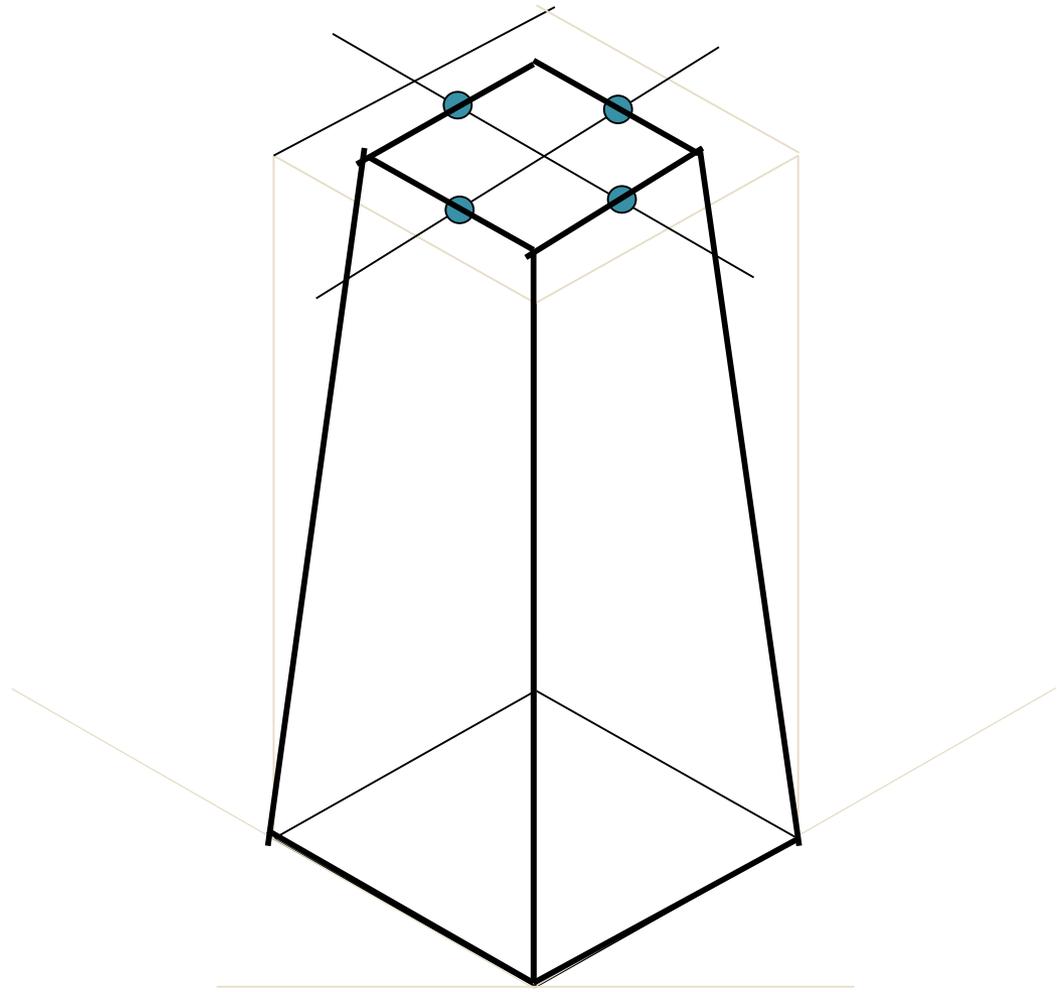
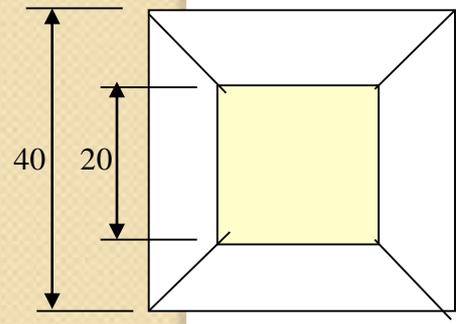
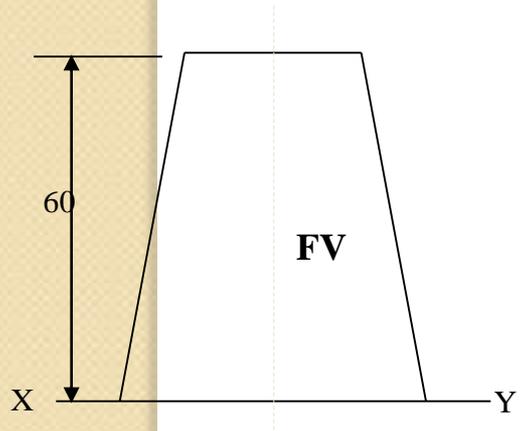


**HALF CYLINDER
LYING ON H.P.
(with flat face // to H.P.)**



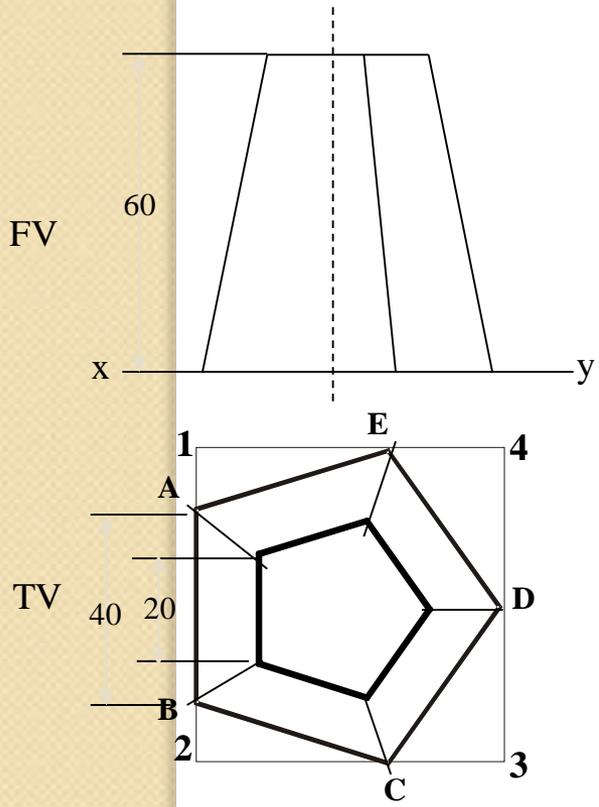
ISOMETRIC VIEW OF A FRUSTUM OF SQUARE PYRAMID STANDING ON H.P. ON IT'S LARGER BASE.

STUDY ILLUSTRATIONS



STUDY ILLUSTRATION

PROJECTIONS OF FRUSTOM OF PENTAGONAL PYRAMID ARE GIVEN. DRAW IT'S ISOMETRIC VIEW.



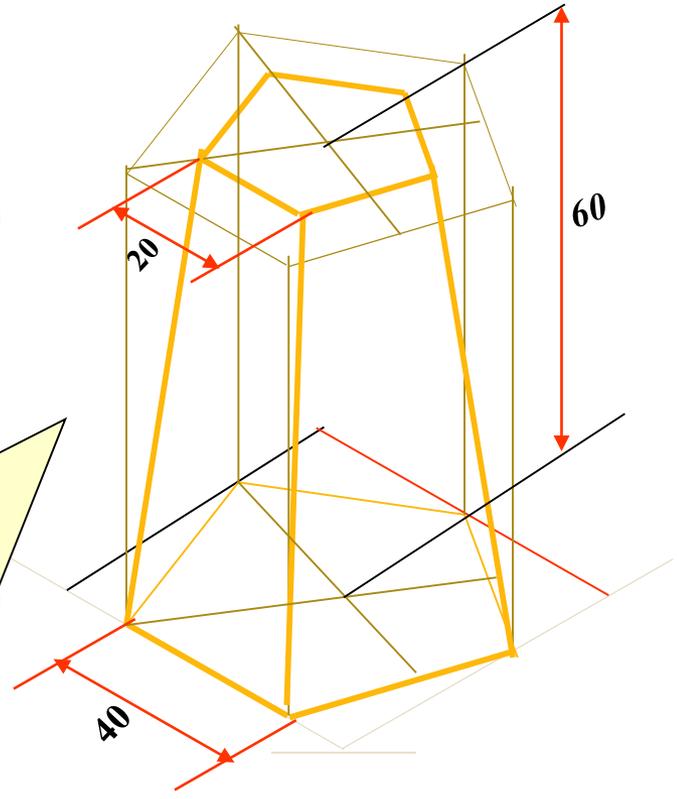
SOLUTION STEPS:

FIRST DRAW ISOMETRIC OF IT'S BASE.

THEN DRAWSAME SHAPE AS TOP, 60 MM ABOVE THE BASE PENTAGON CENTER.

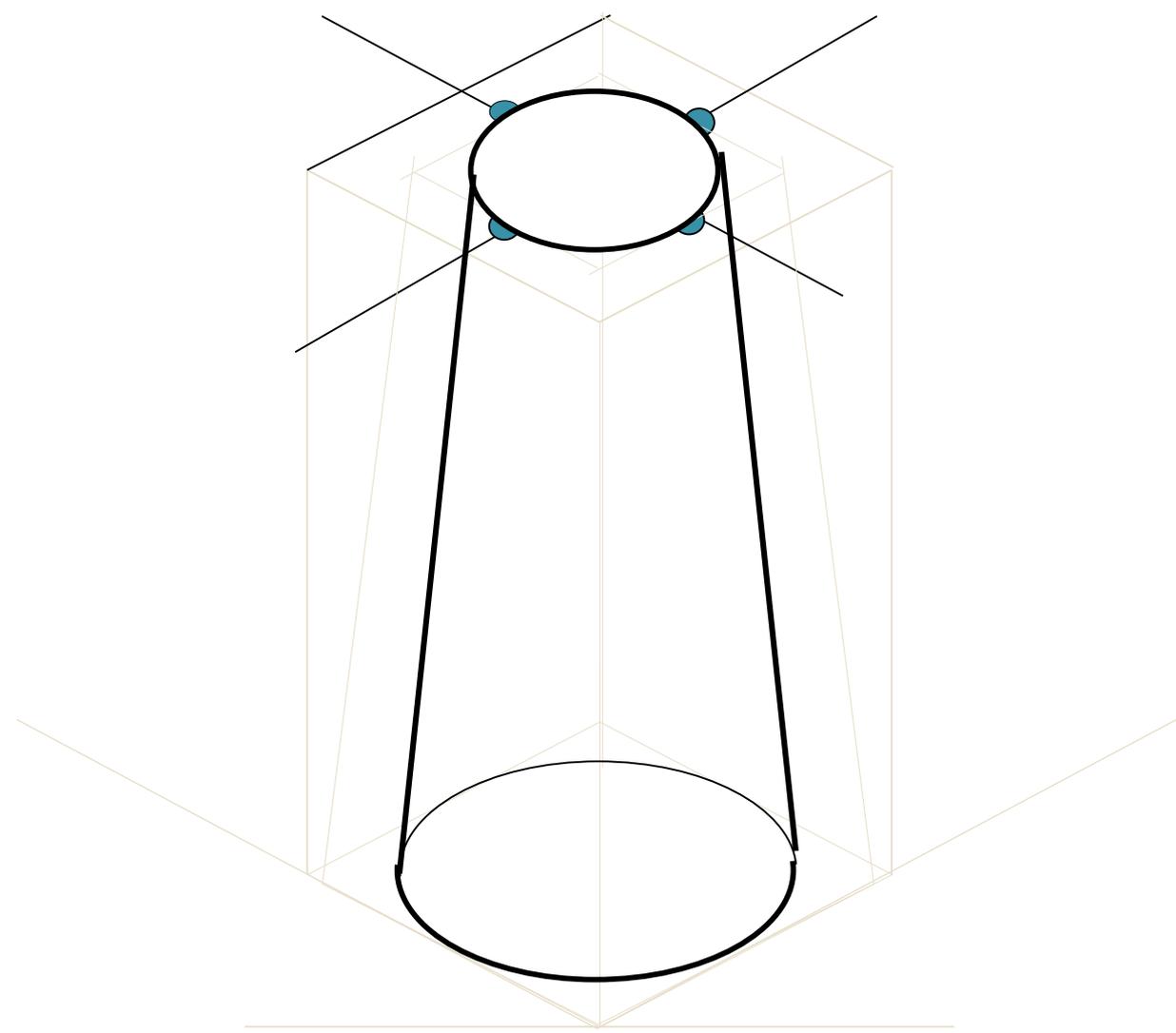
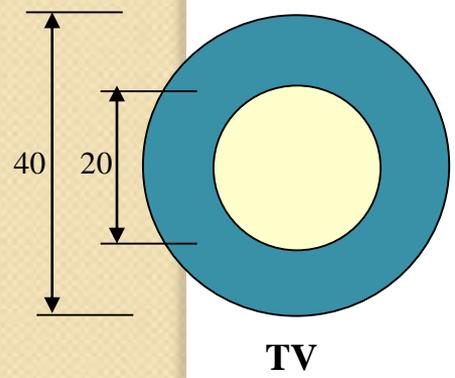
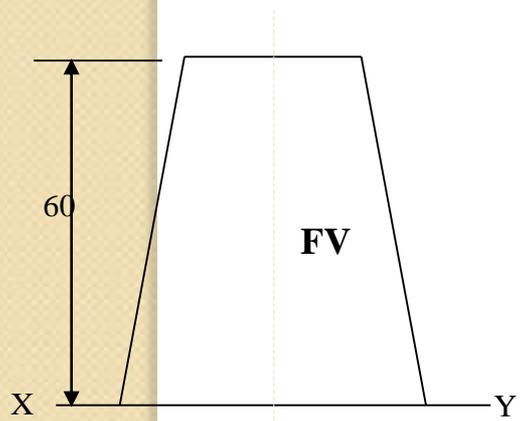
THEN REDUCE THE TOP TO 20 MM SIDES AND JOIN WITH THE PROPER BASE CORNERS.

ISOMETRIC VIEW OF FRUSTOM OF PENTAGONAL PYRAMID



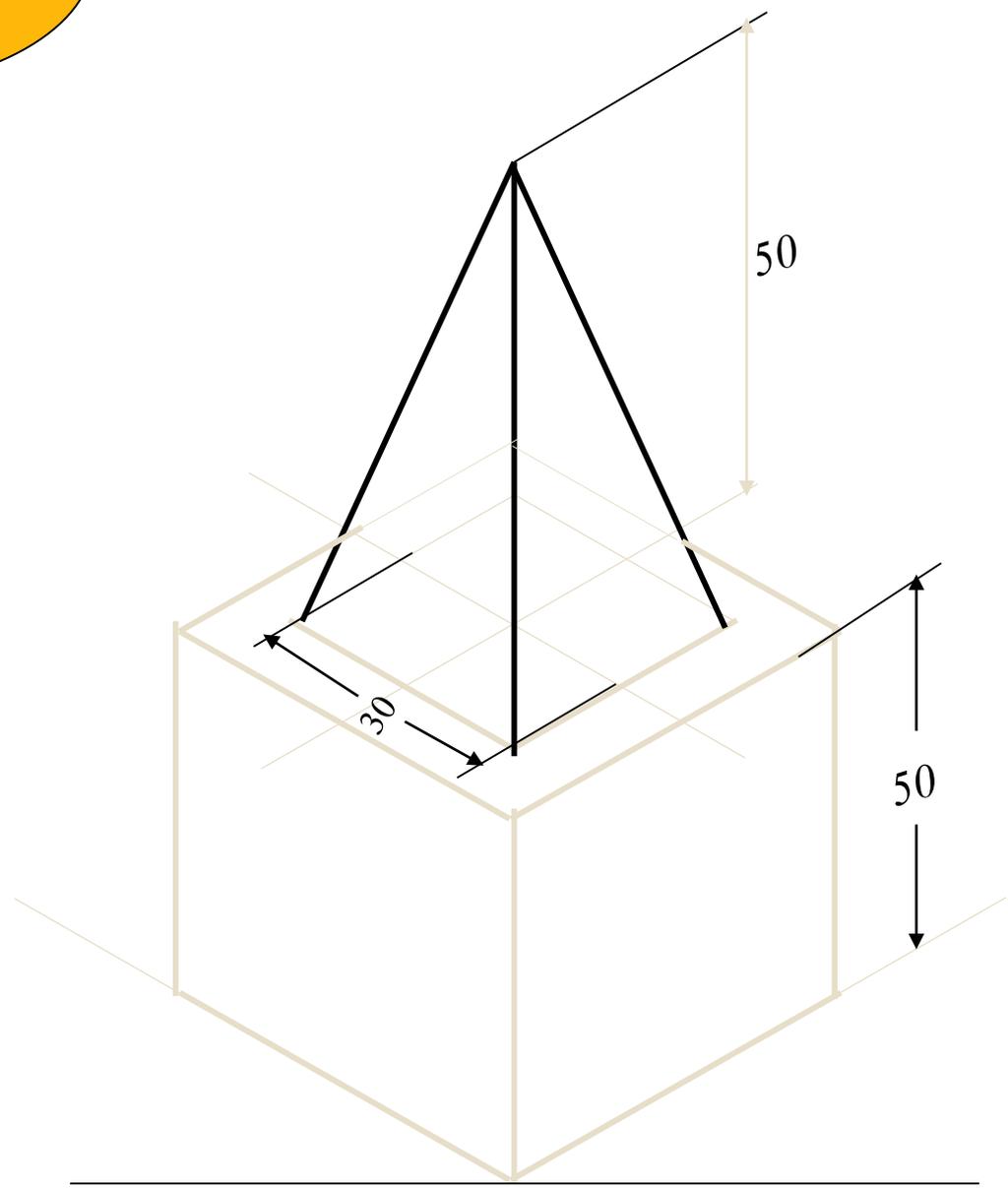
STUDY ILLUSTRATIONS

**ISOMETRIC VIEW OF
A FRUSTUM OF CONE
STANDING ON H.P. ON IT'S LARGER BASE.**



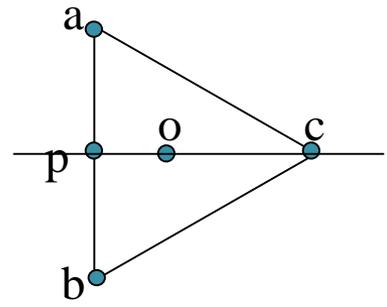
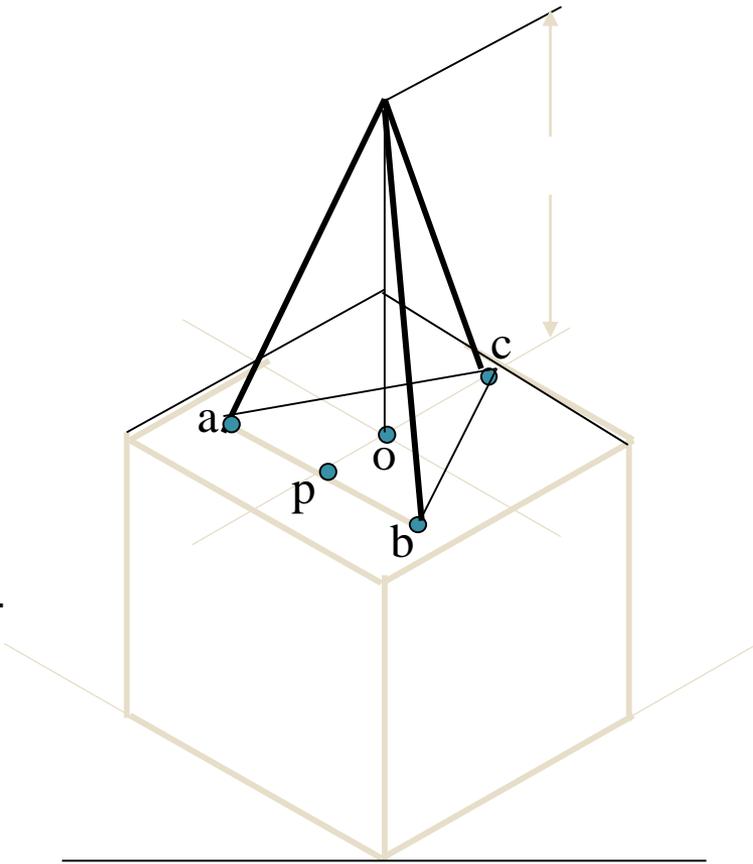
**STUDY
ILLUSTRATIONS**

PROBLEM: A SQUARE PYRAMID OF 30 MM BASE SIDES AND 50 MM LONG AXIS, IS CENTRALLY PLACED ON THE TOP OF A CUBE OF 50 MM LONG EDGES. DRAW ISOMETRIC VIEW OF THE PAIR.



STUDY ILLUSTRATIONS

PROBLEM: A TRIANGULAR PYRAMID OF 30 MM BASE SIDES AND 50 MM LONG AXIS, IS CENTRALLY PLACED ON THE TOP OF A CUBE OF 50 MM LONG EDGES. DRAW ISOMETRIC VIEW OF THE PAIR.



SOLUTION HINTS.

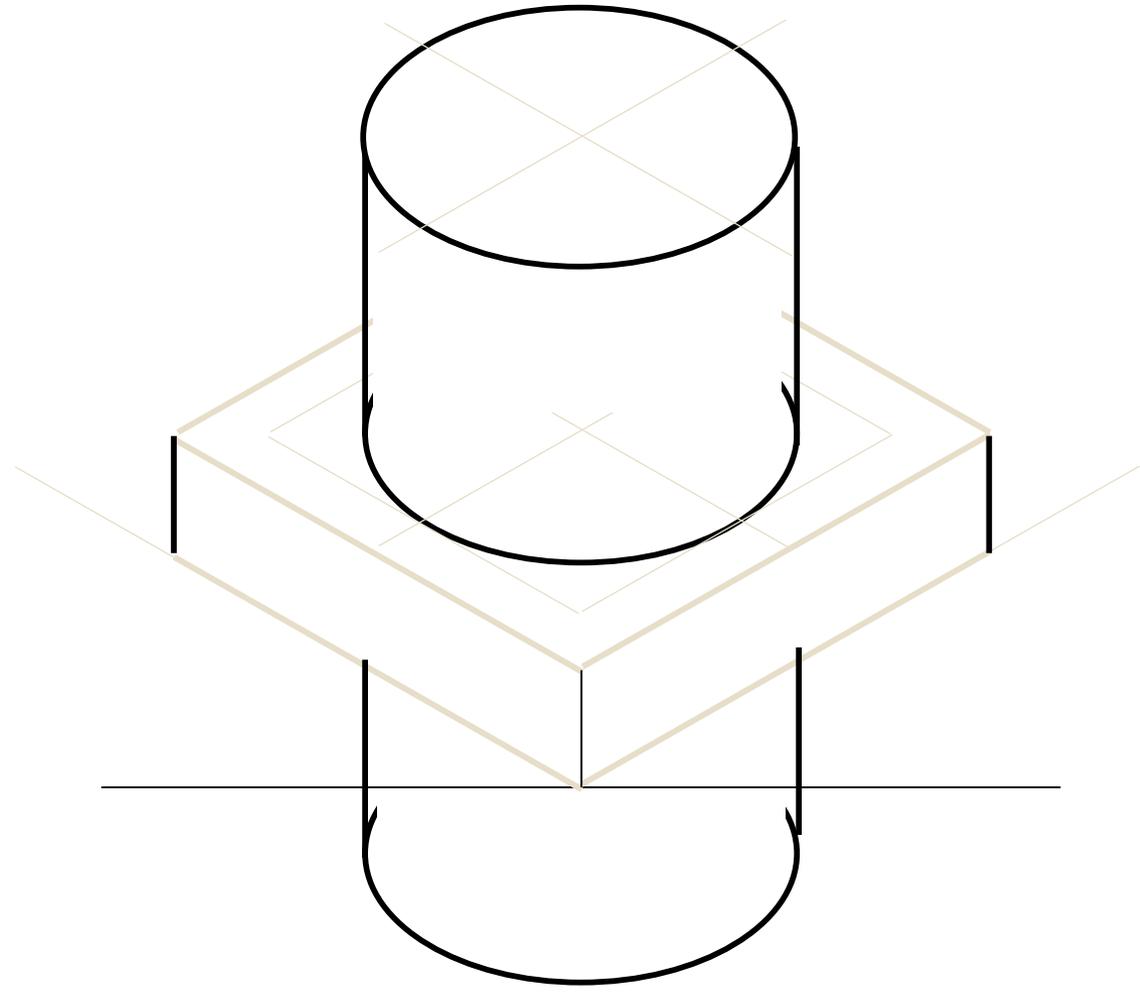
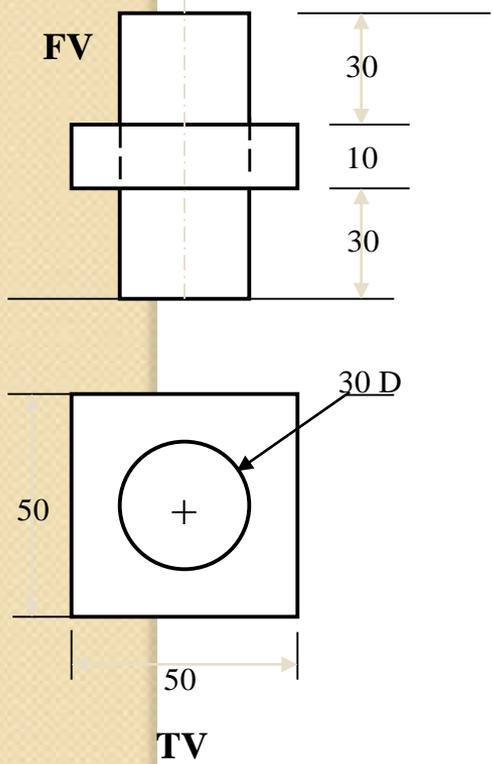
TO DRAW ISOMETRIC OF A CUBE IS SIMPLE. DRAW IT AS USUAL.

BUT FOR PYRAMID AS IT'S BASE IS AN EQUILATERAL TRIANGLE, IT CAN NOT BE DRAWN DIRECTLY. SUPPORT OF IT'S TV IS REQUIRED.

SO DRAW TRIANGLE AS A TV, SEPARATELY AND NAME VARIOUS POINTS AS SHOWN. AFTER THIS PLACE IT ON THE TOP OF CUBE AS SHOWN. THEN ADD HEIGHT FROM IT'S CENTER AND COMPLETE IT'S ISOMETRIC AS SHOWN.

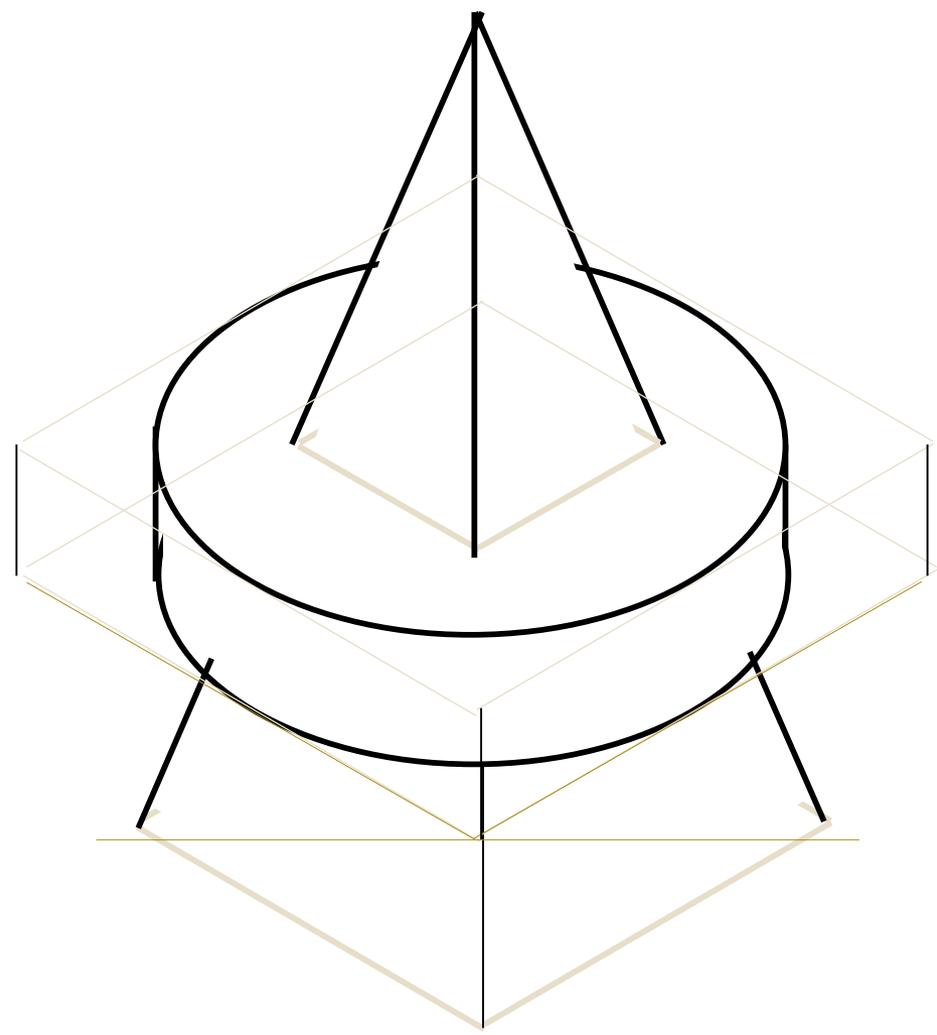
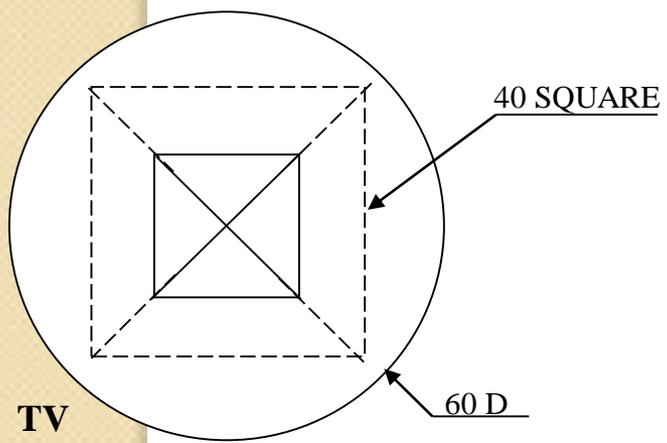
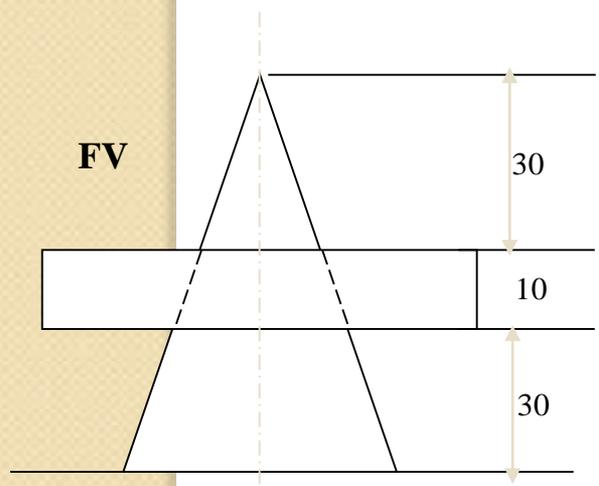
STUDY ILLUSTRATIONS

PROBLEM:
A SQUARE PLATE IS PIERCED THROUGH CENTRALLY BY A CYLINDER WHICH COMES OUT EQUALLY FROM BOTH FACES OF PLATE. IT'S FV & TV ARE SHOWN. DRAW ISOMETRIC VIEW.



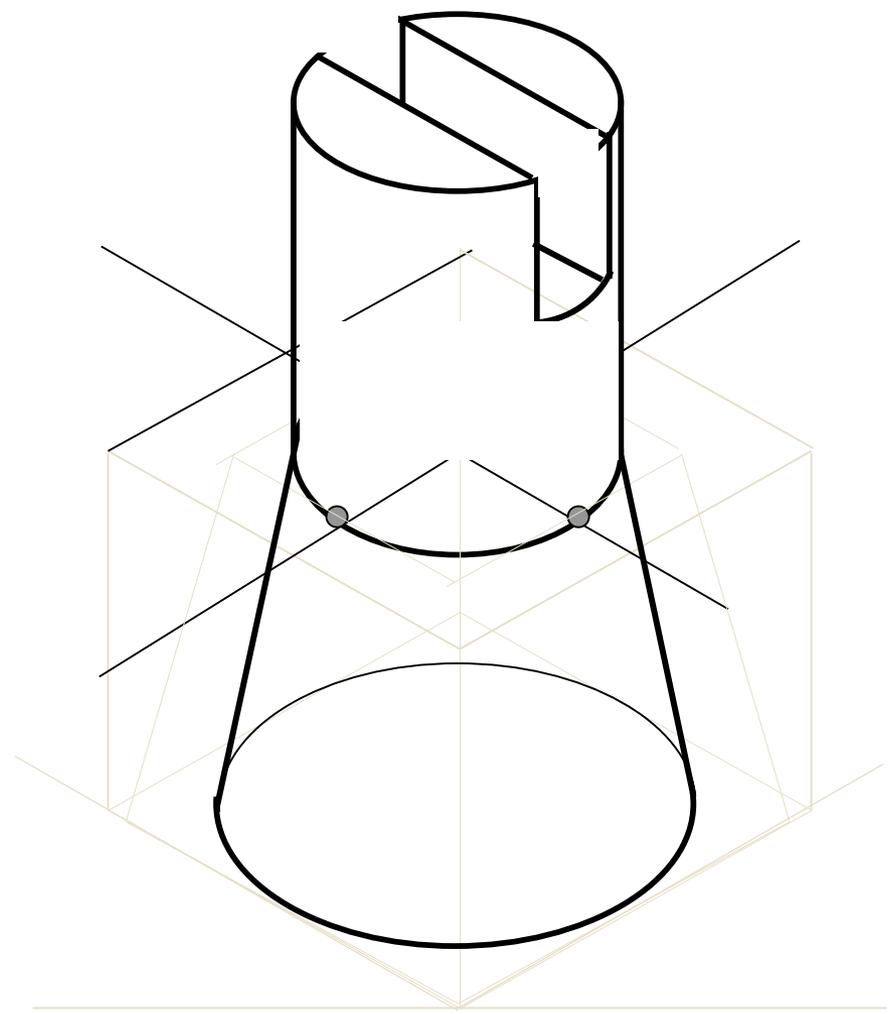
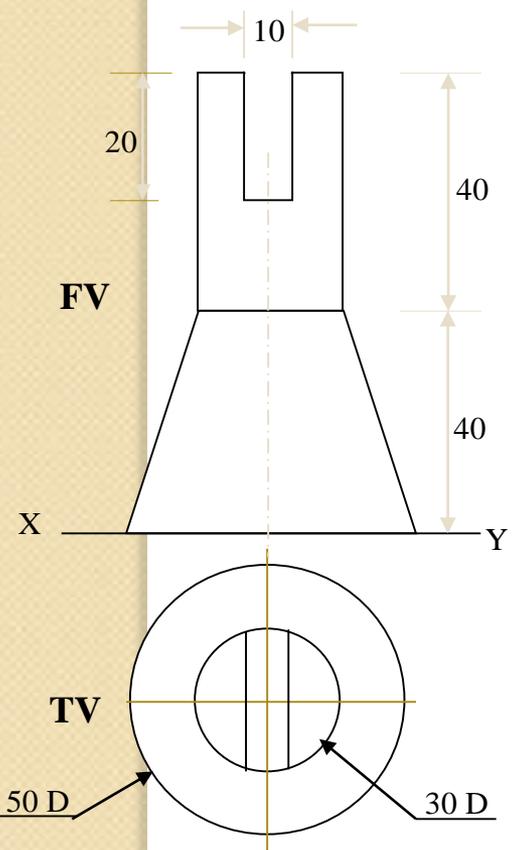
STUDY ILLUSTRATIONS

PROBLEM:
A CIRCULAR PLATE IS PIERCED THROUGH CENTRALLY BY A SQUARE PYRAMID WHICH COMES OUT EQUALLY FROM BOTH FACES OF PLATE. IT'S FV & TV ARE SHOWN. DRAW ISOMETRIC VIEW.

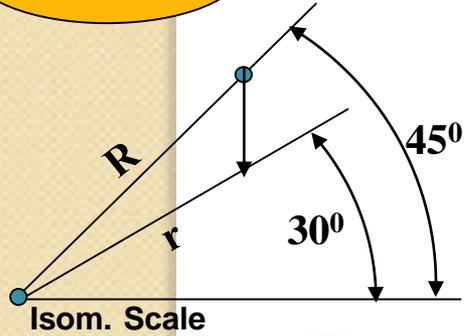


STUDY ILLUSTRATIONS

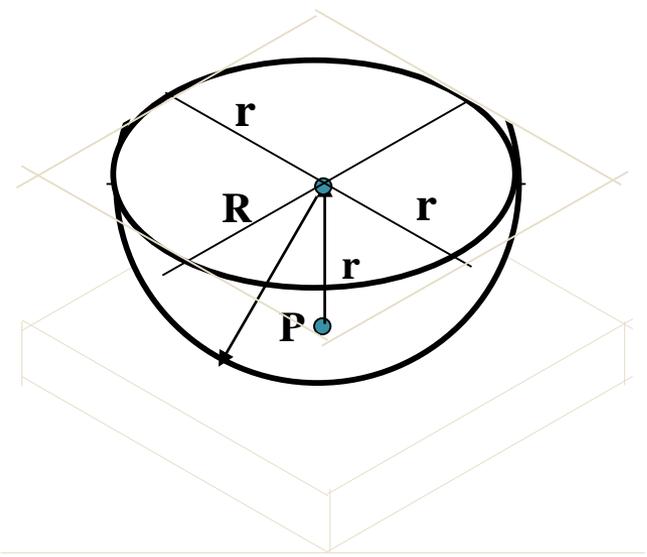
F.V. & T.V. of an object are given. Draw it's isometric view.



ISOMETRIC PROJECTIONS OF SPHERE & HEMISPHERE

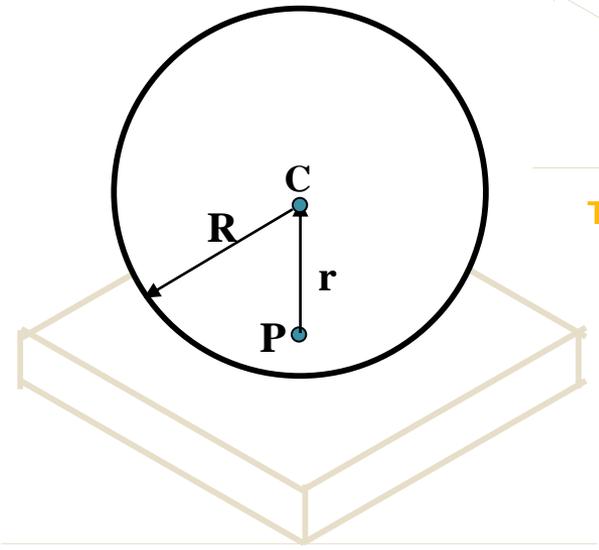
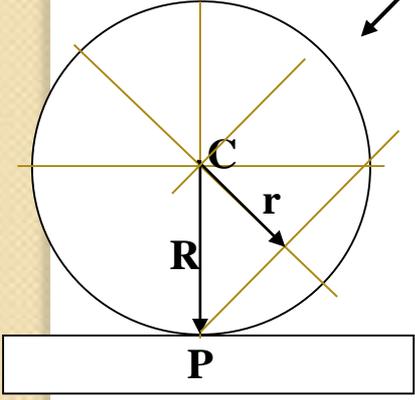


Iso-Direction



TO DRAW ISOMETRIC PROJECTION OF A HEMISPHERE

Adopt same procedure. Draw lower semicircle only. Then around 'C' construct Rhombus of Sides equal to Isometric Diameter. For this use iso-scale. Then construct ellipse in this Rhombus as usual And Complete Isometric-Projection of Hemi-sphere.



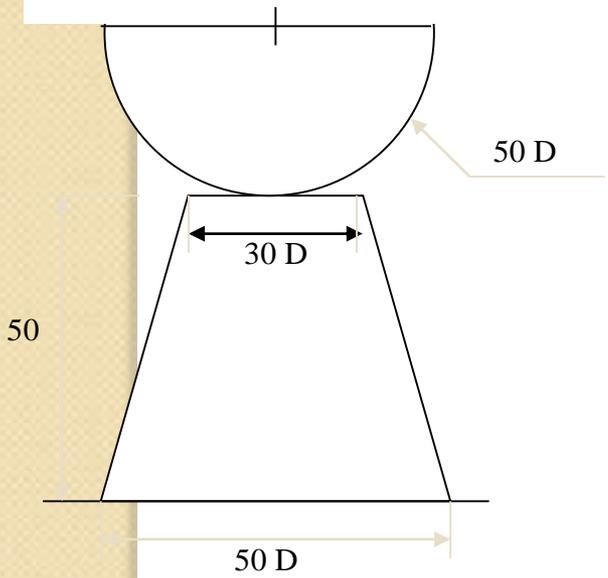
TO DRAW ISOMETRIC PROJECTION OF A SPHERE

1. FIRST DRAW ISOMETRIC OF SQUARE PLATE.
 2. LOCATE IT'S CENTER. NAME IT P.
 3. FROM P DRAW VERTICAL LINE UPWARD, LENGTH ' r mm' AND LOCATE CENTER OF SPHERE "C"
 4. 'C' AS CENTER, WITH RADIUS 'R' DRAW CIRCLE.
- THIS IS ISOMETRIC PROJECTION OF A SPHERE.

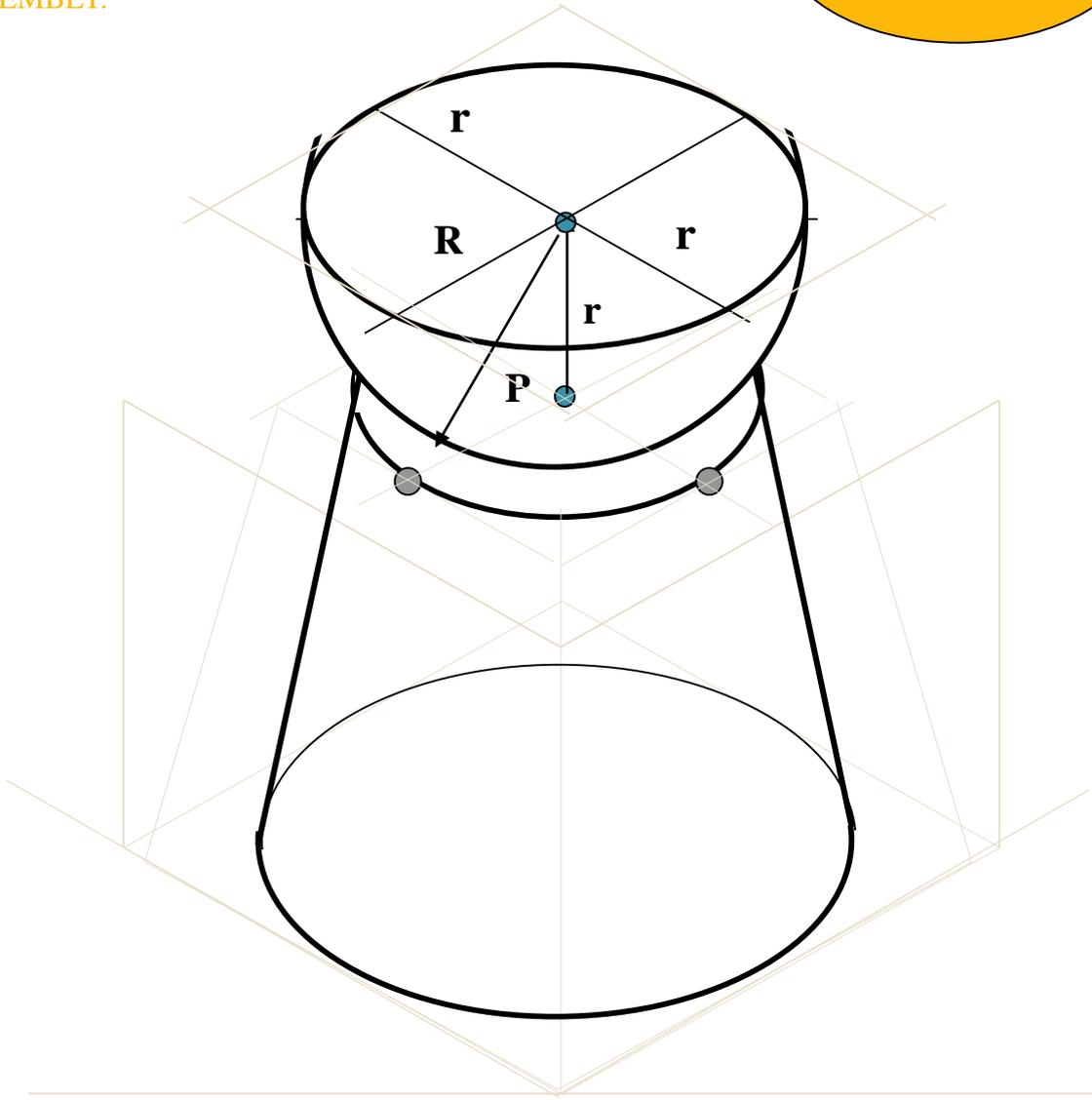
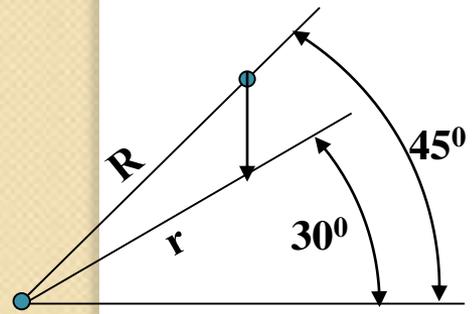
C = Center of Sphere.
 P = Point of contact
 R = True Radius of Sphere
 r = Isometric Radius.

PROBLEM:

A HEMI-SPHERE IS CENTRALLY PLACED ON THE TOP OF A FRUSTUM OF CONE. DRAW ISOMETRIC PROJECTIONS OF THE ASSEMBLY.

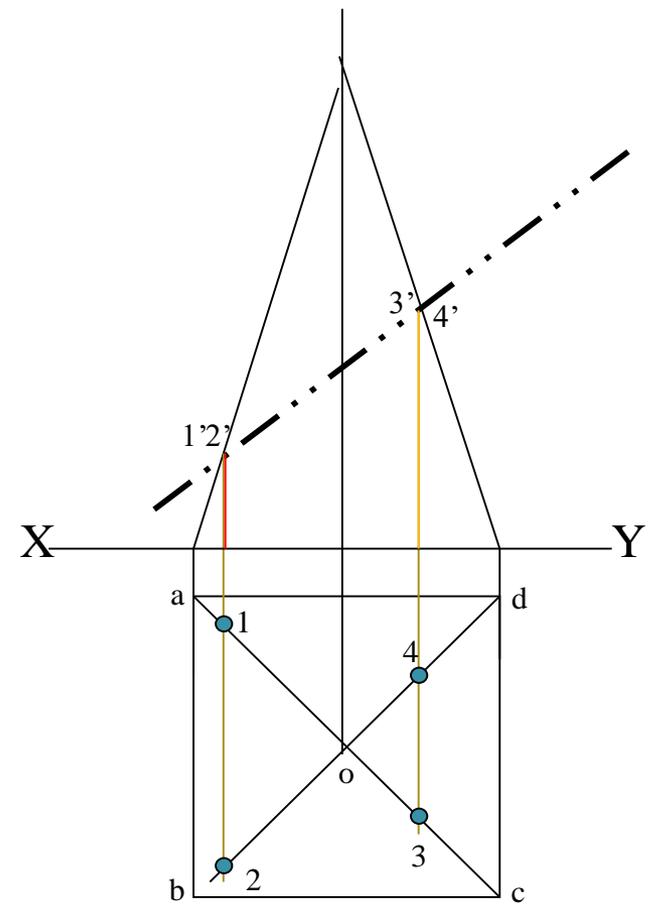
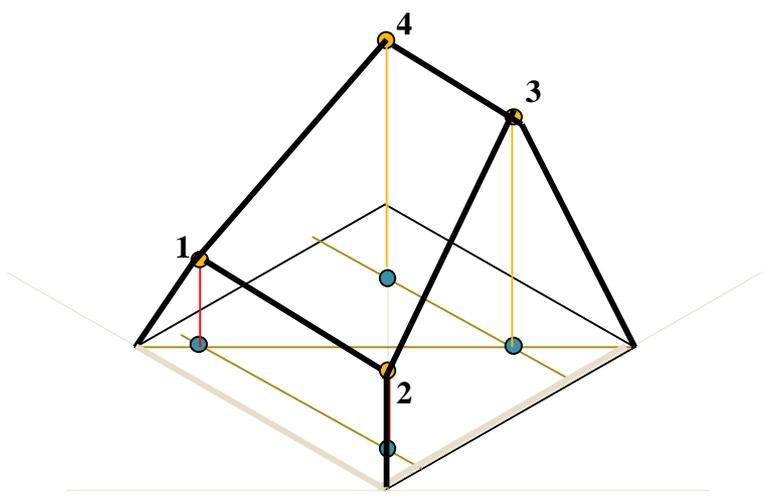


FIRST CONSTRUCT ISOMETRIC SCALE. USE THIS SCALE FOR ALL DIMENSIONS IN THIS PROBLEM.



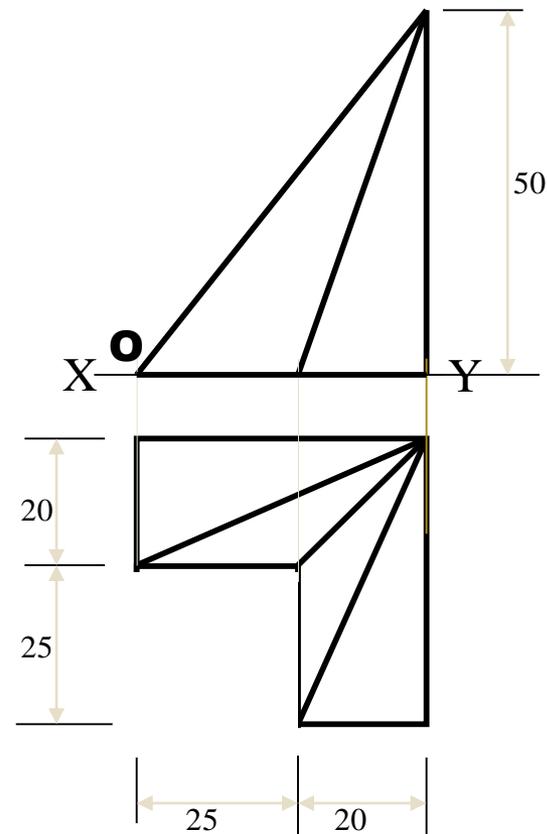
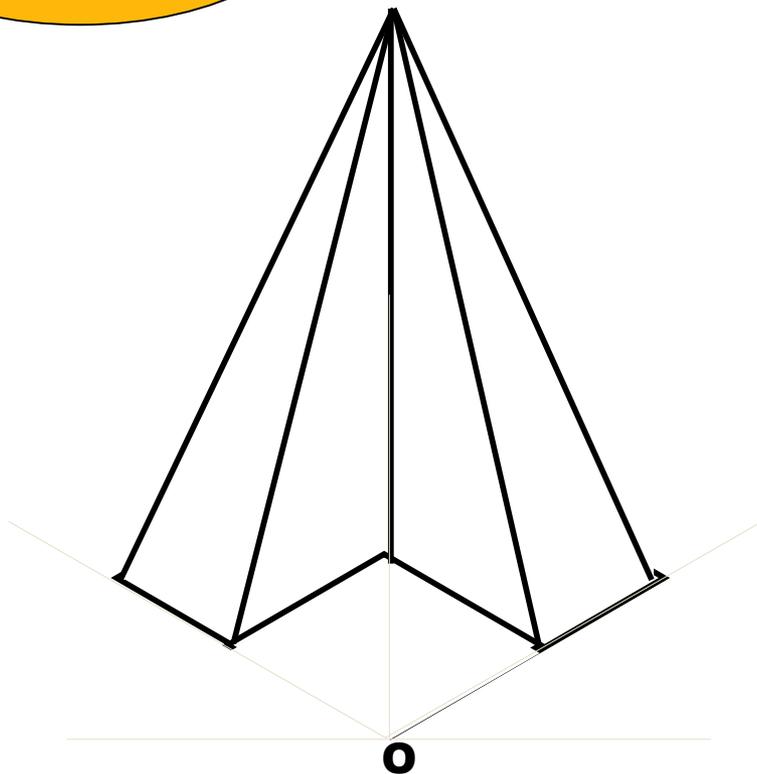
STUDY ILLUSTRATIONS

A SQUARE PYRAMID OF 40 MM BASE SIDES AND 60 MM AXIS IS CUT BY AN INCLINED SECTION PLANE THROUGH THE MID POINT OF AXIS AS SHOWN. DRAW ISOMETRIC VIEW OF SECTION OF PYRAMID.



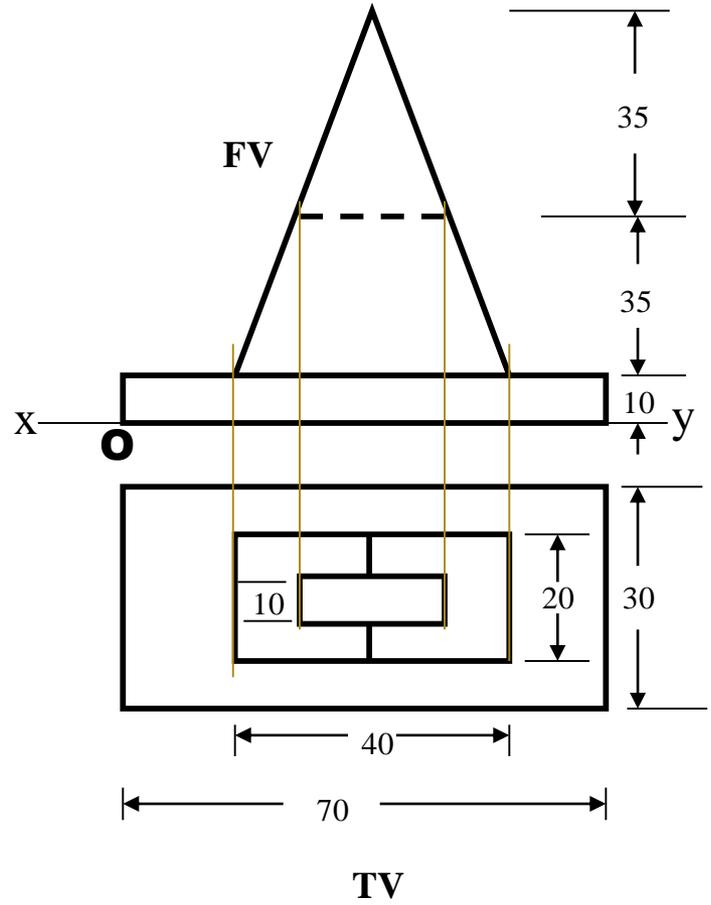
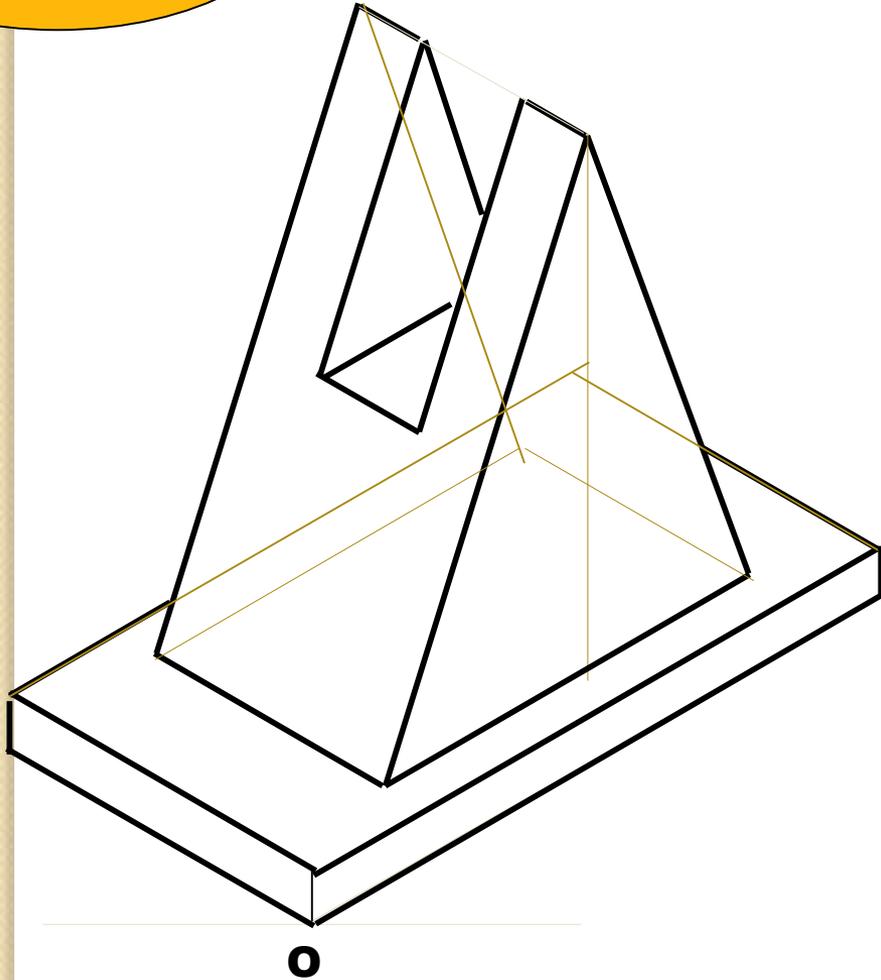
STUDY ILLUSTRATIONS

F.V. & T.V. of an object are given. Draw it's isometric view.



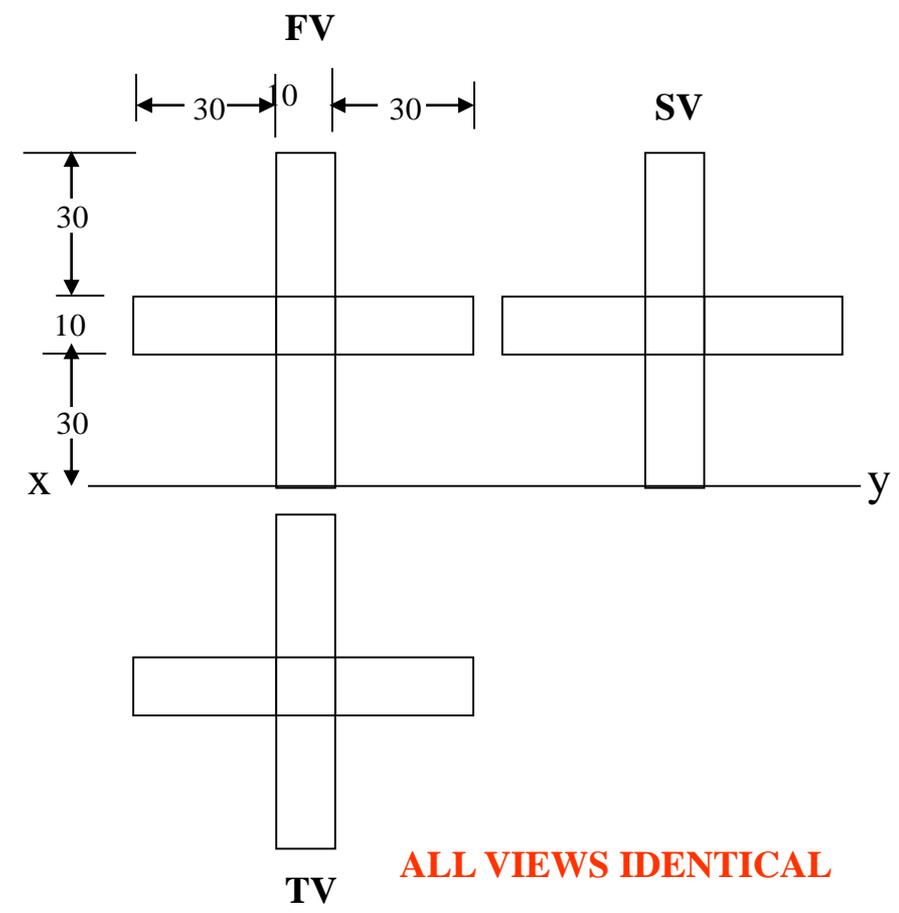
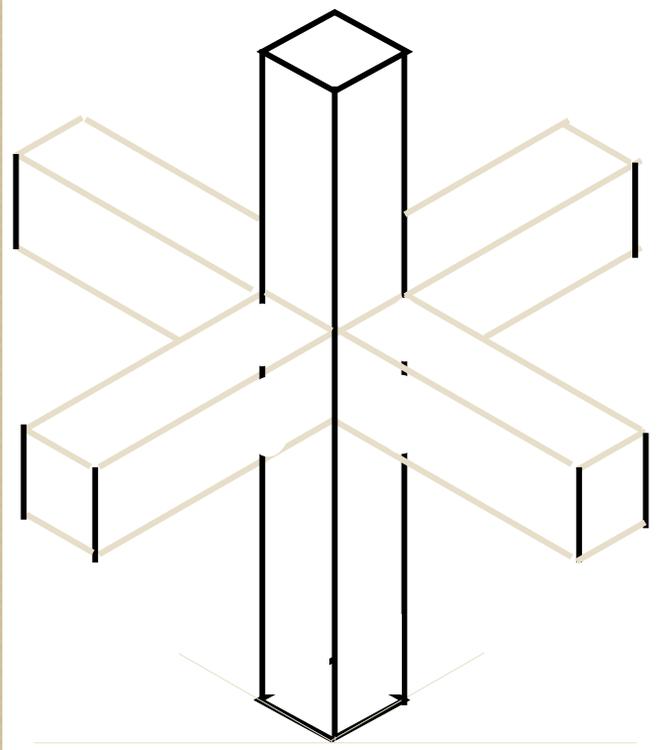
STUDY ILLUSTRATIONS

F.V. & T.V. of an object are given. Draw its isometric view.



STUDY ILLUSTRATIONS

F.V. & T.V. and S.V. of an object are given. Draw its isometric view.

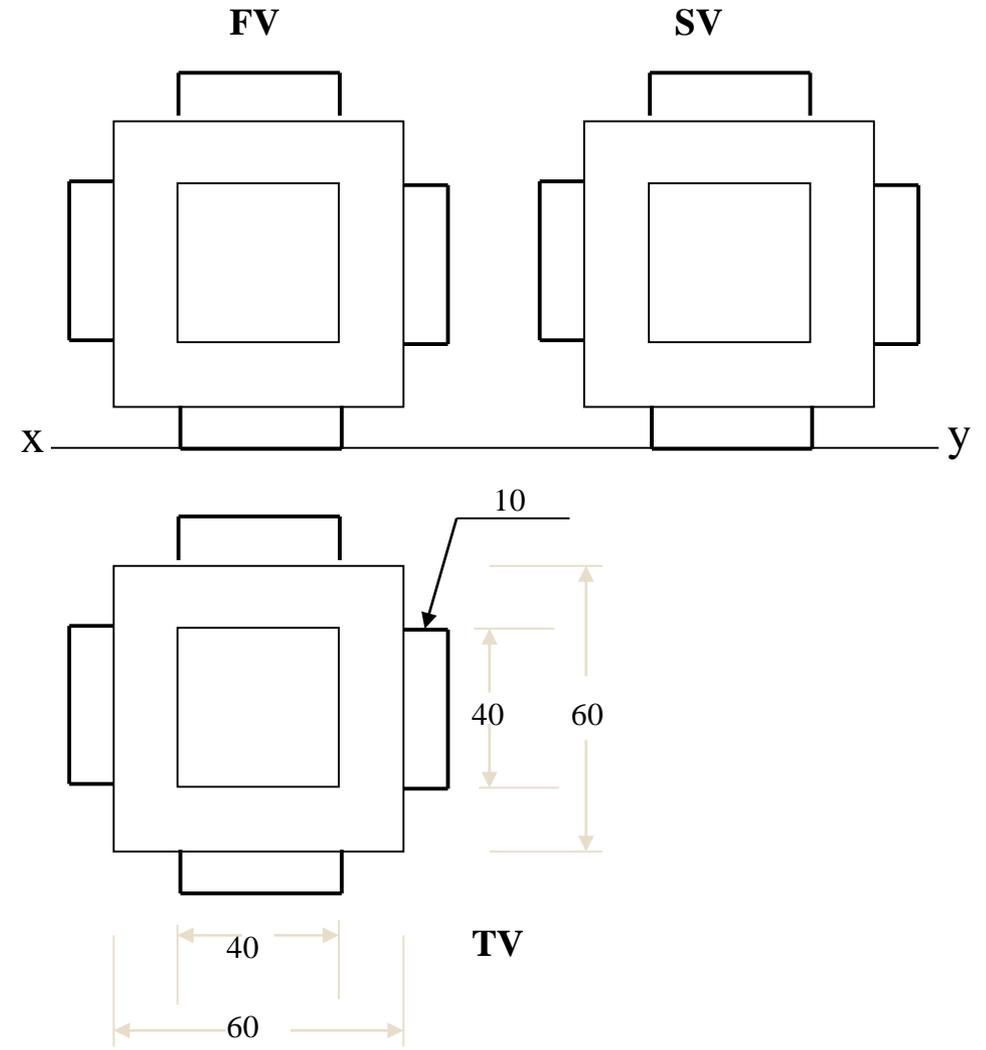
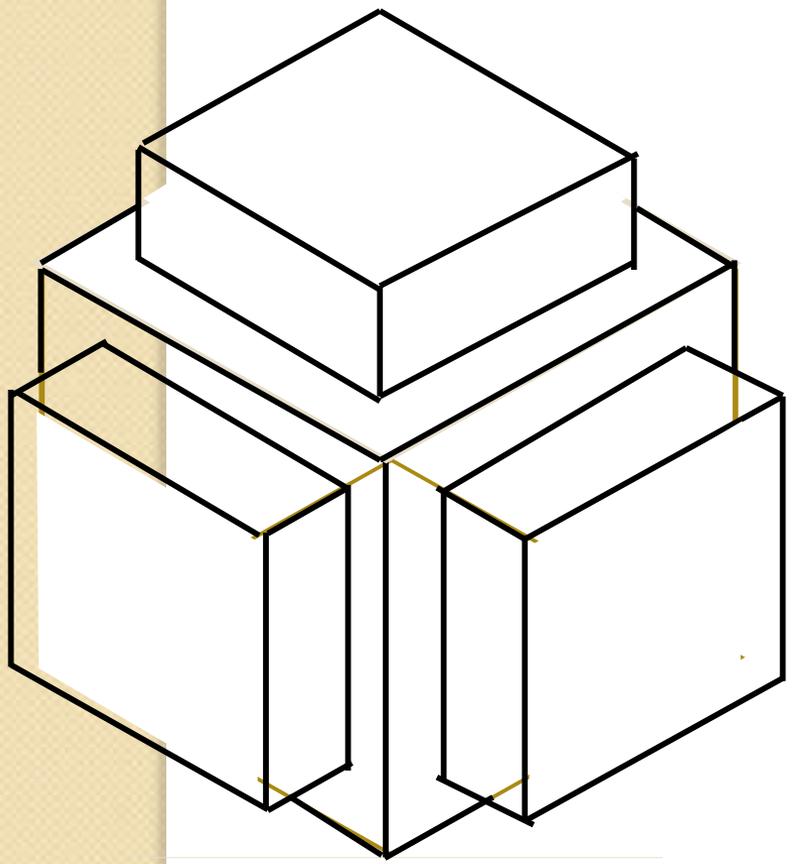


ALL VIEWS IDENTICAL

STUDY ILLUSTRATIONS

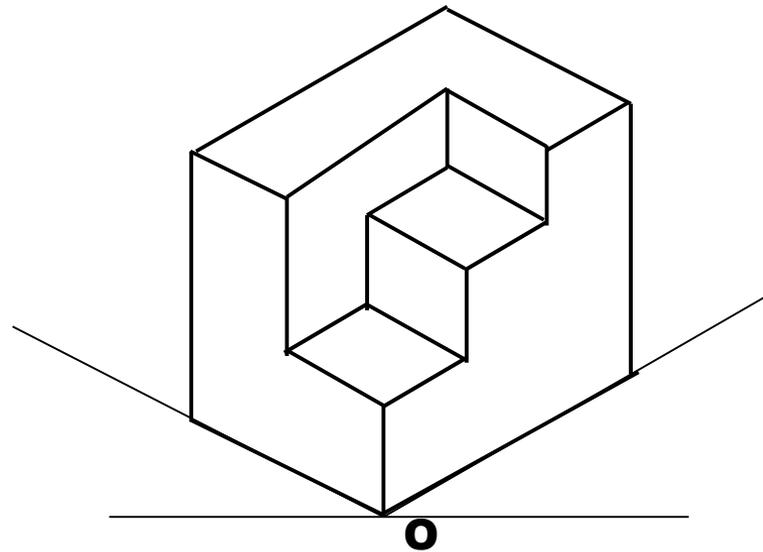
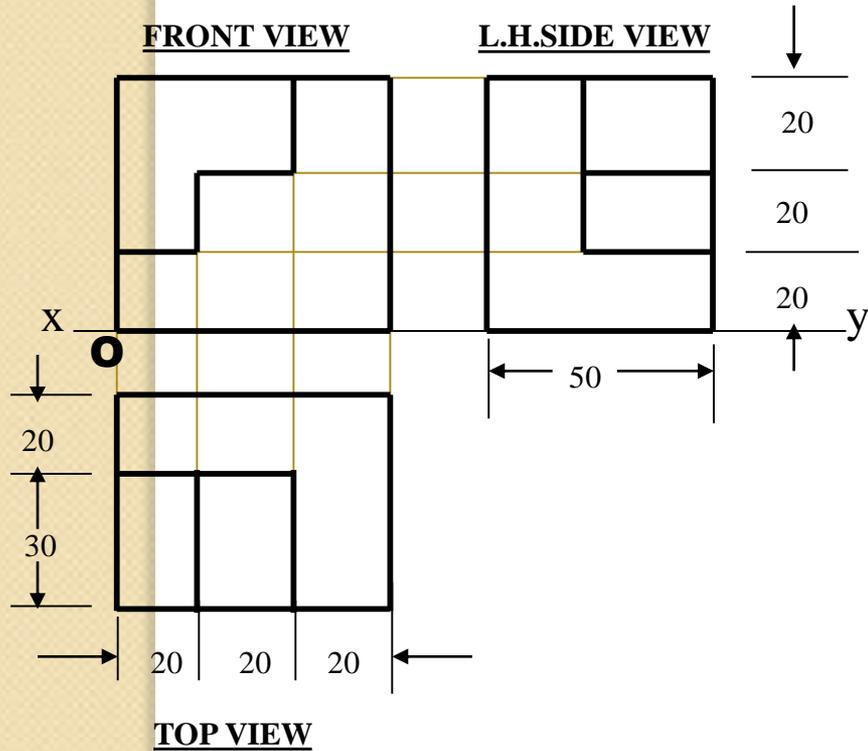
F.V. & T.V. and S.V. of an object are given. Draw its isometric view.

ALL VIEWS IDENTICAL



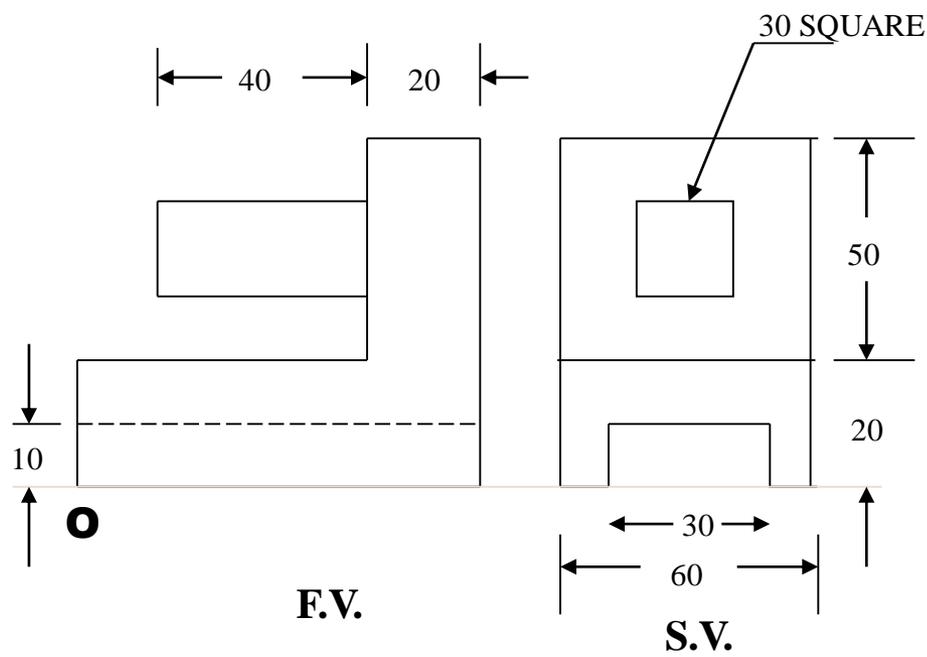
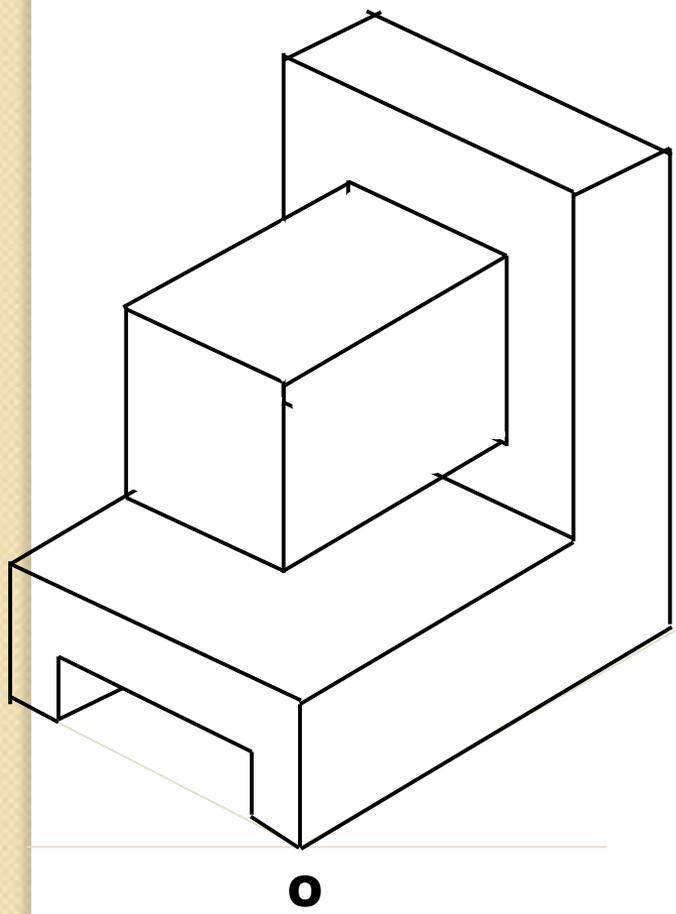
F.V. & T.V. and S.V. of an object are given. Draw its isometric view.

ORTHOGRAPHIC PROJECTIONS



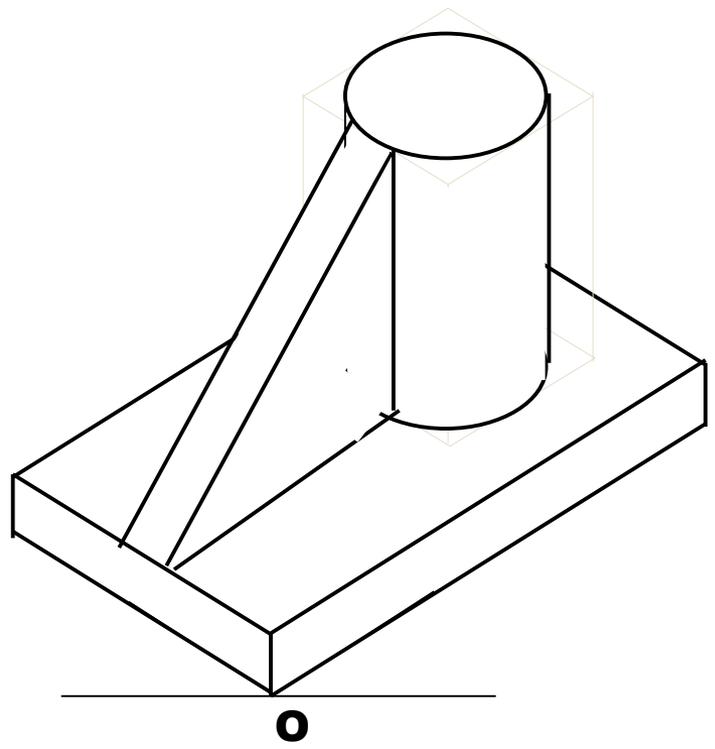
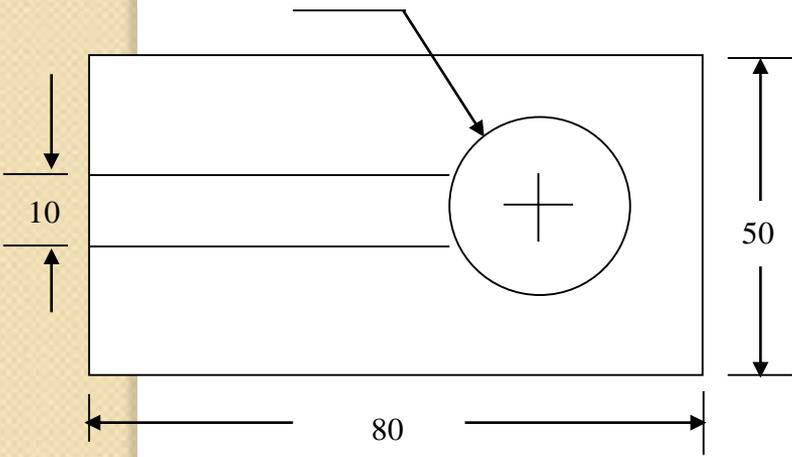
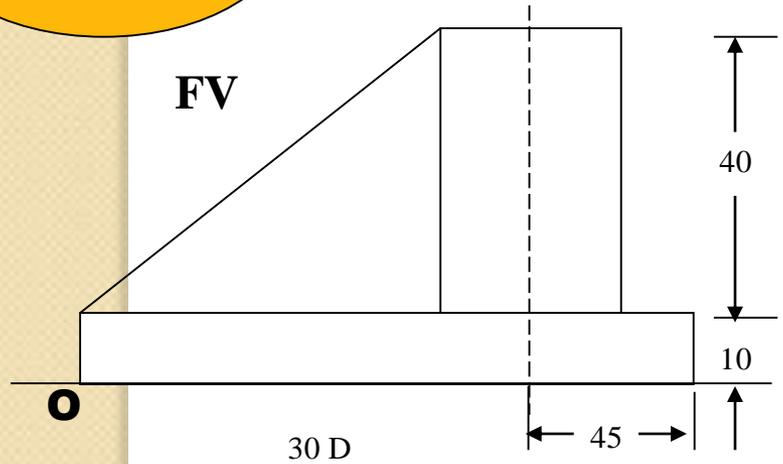
STUDY ILLUSTRATIONS

F.V. and S.V. of an object are given. Draw its isometric view.



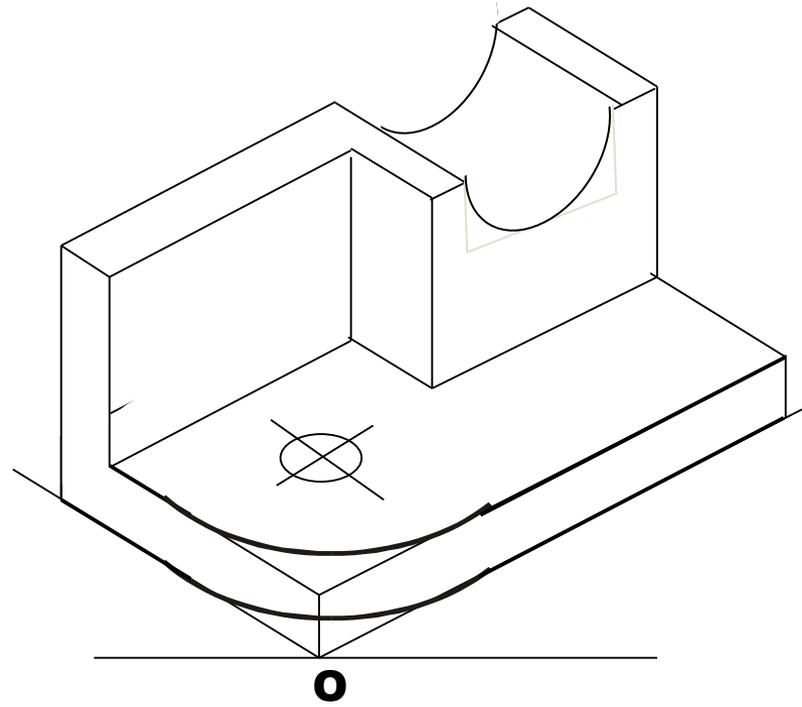
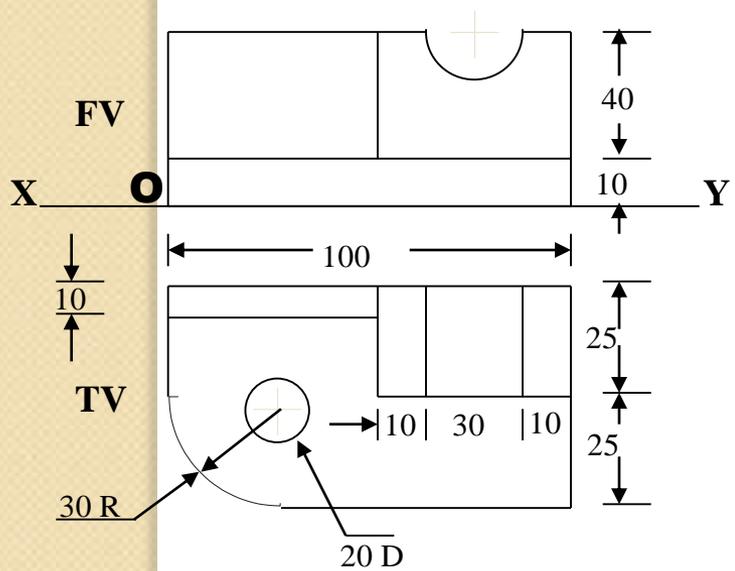
STUDY ILLUSTRATIONS

F.V. & T.V. of an object are given. Draw it's isometric view.



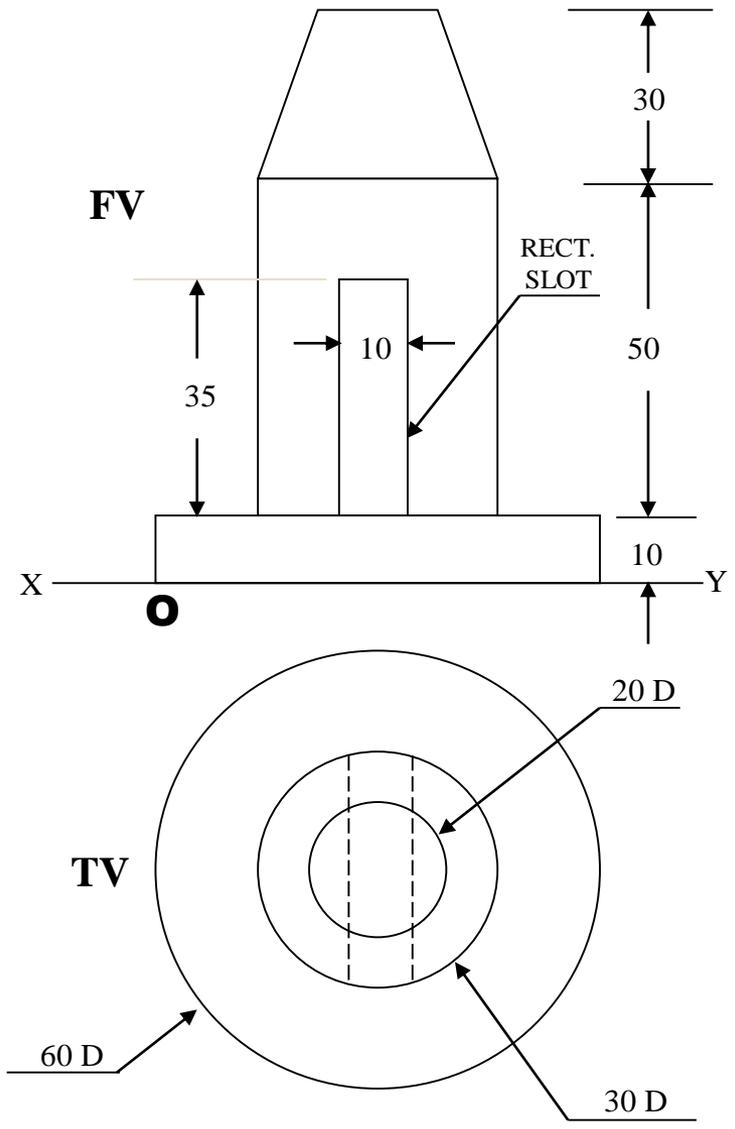
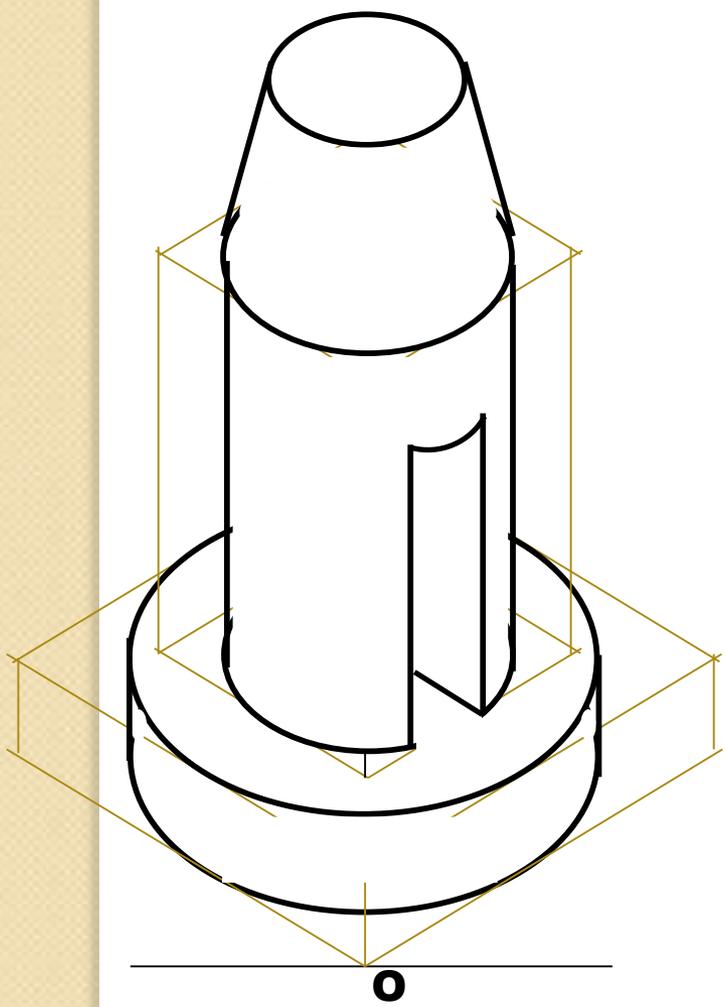
STUDY ILLUSTRATIONS

F.V. & T.V. of an object are given. Draw its isometric view.



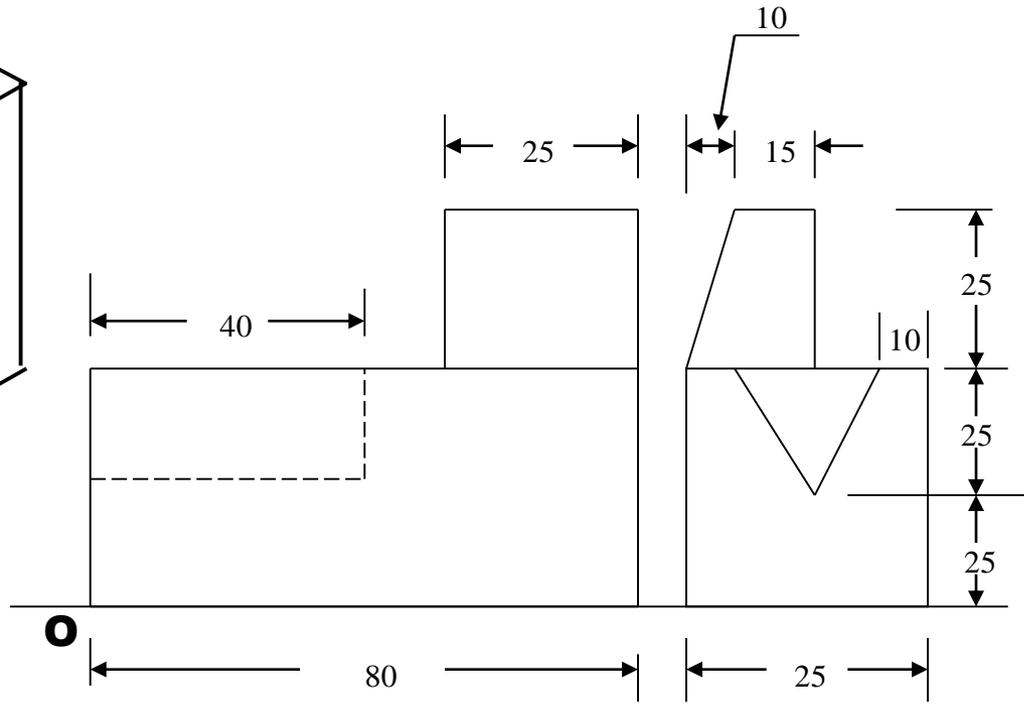
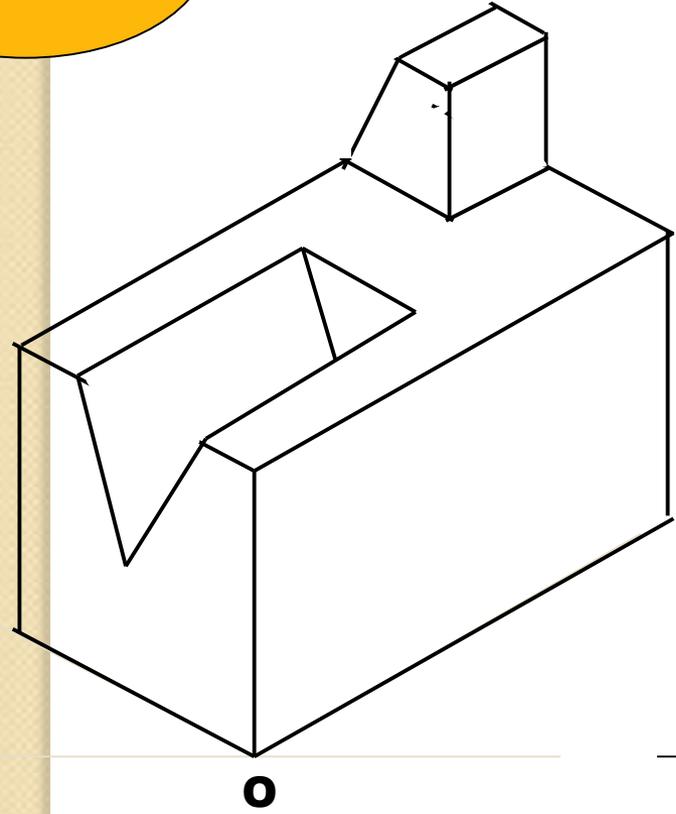
STUDY ILLUSTRATIONS

F.V. & T.V. of an object are given. Draw it's isometric view.



STUDY ILLUSTRATIONS

F.V. and S.V. of an object are given. Draw its isometric view.

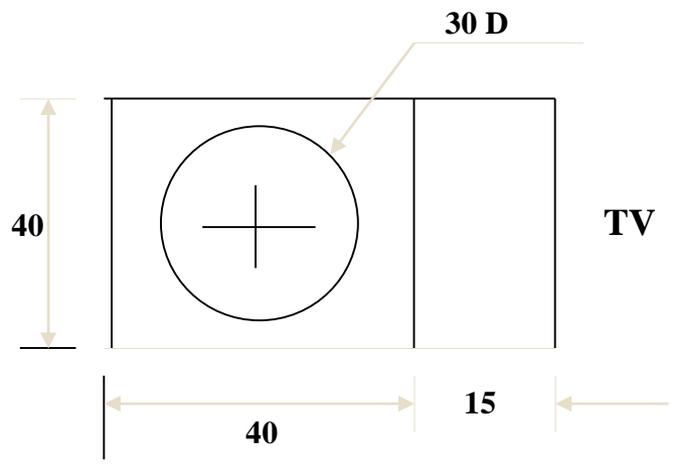
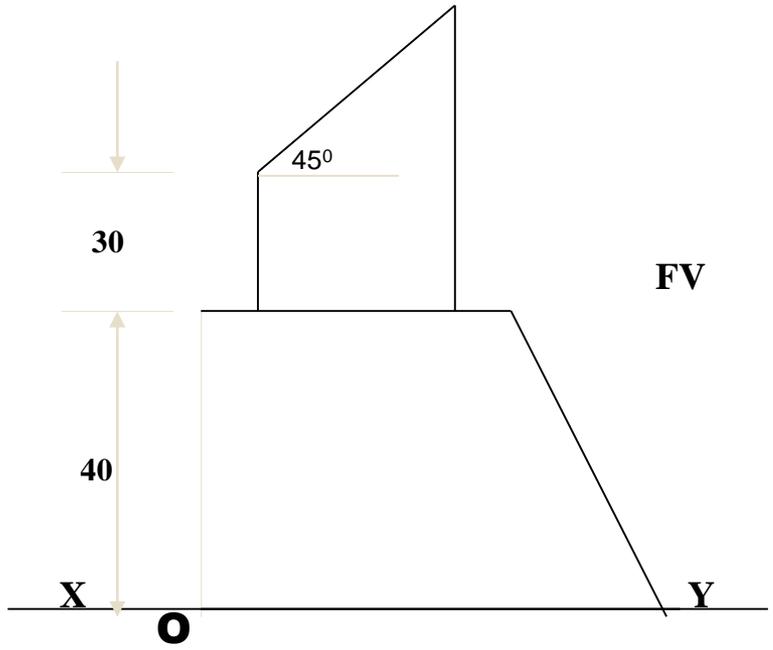
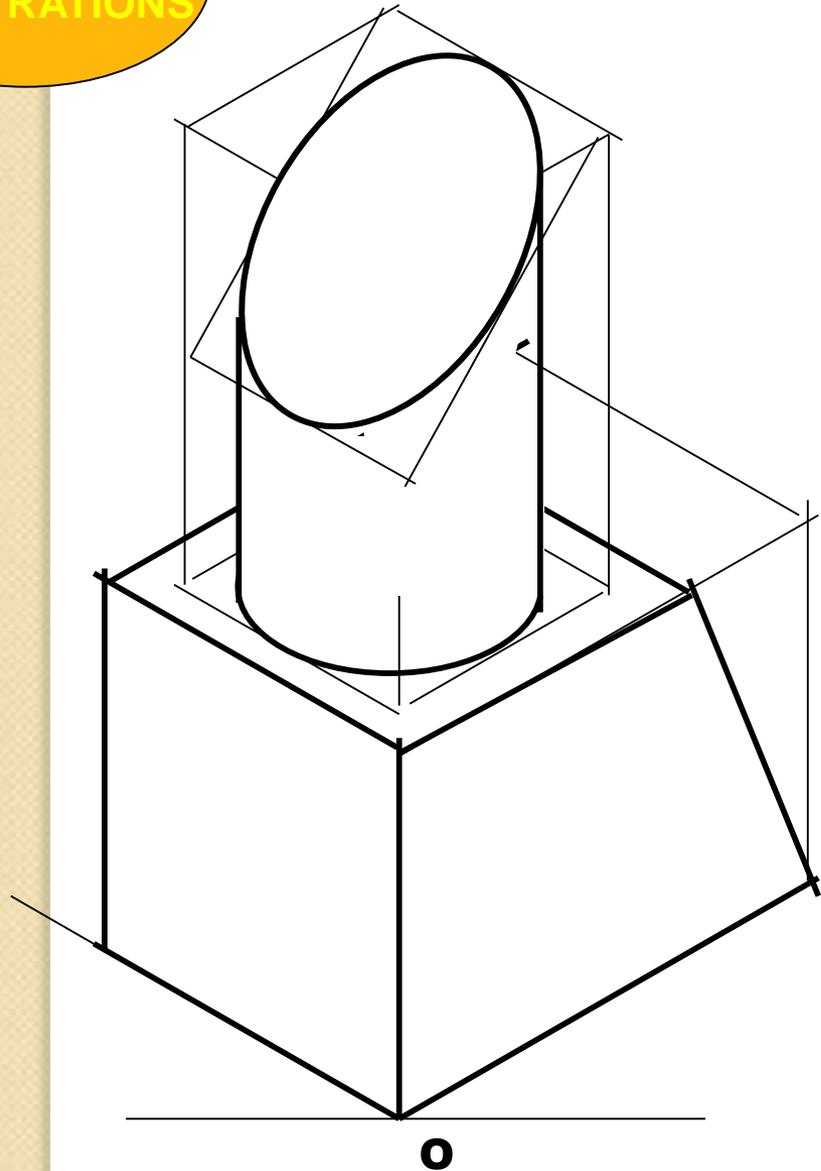


F.V.

S.V.

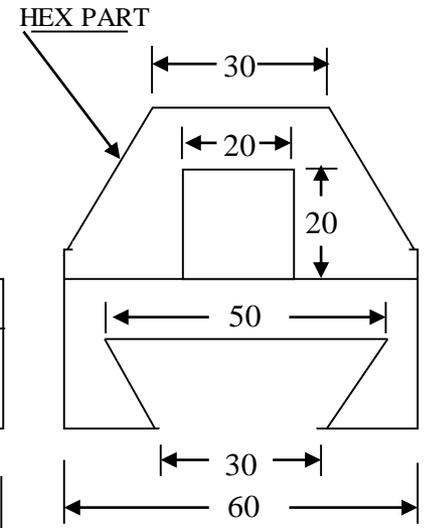
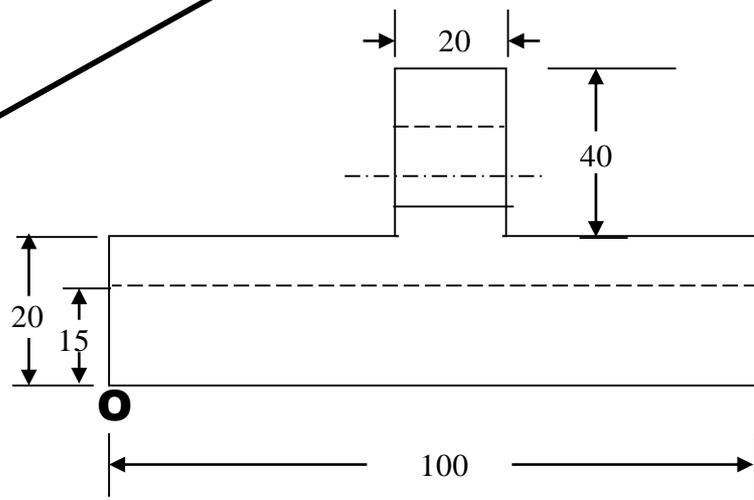
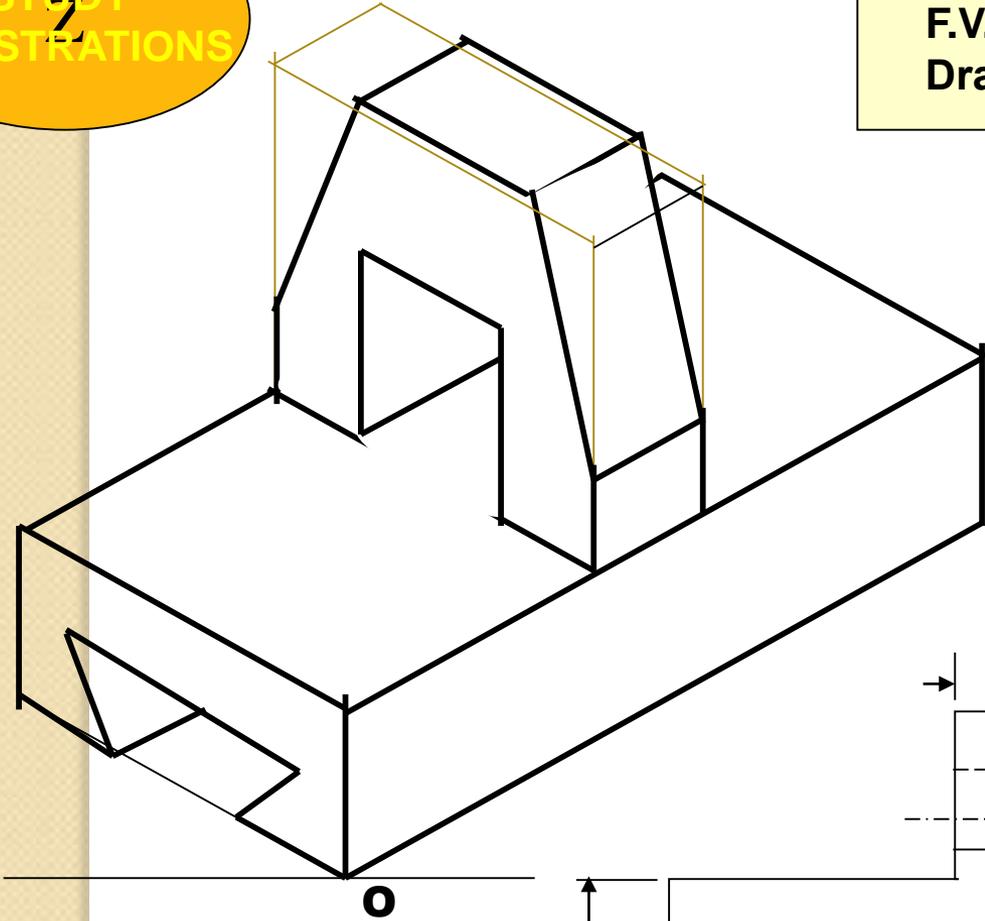
F.V. & T.V. of an object are given. Draw it's isometric view.

STUDY ILLUSTRATIONS



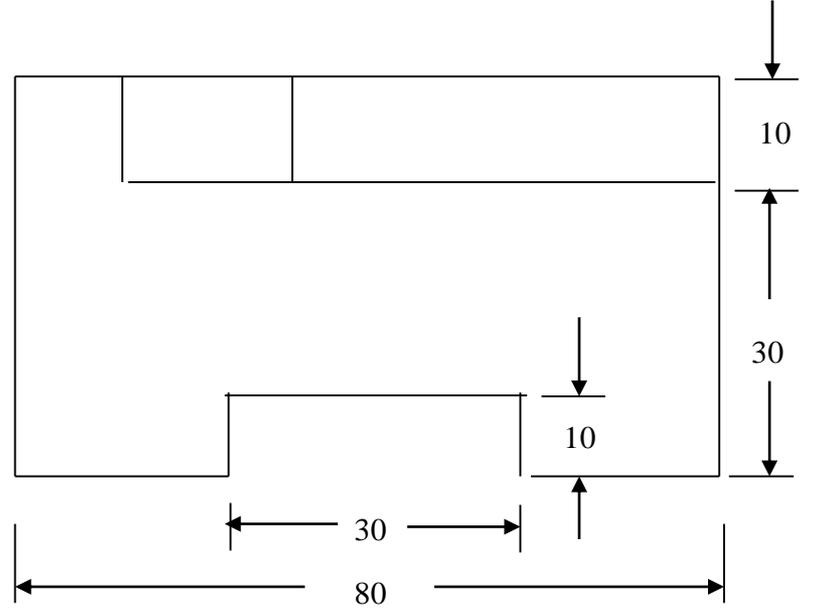
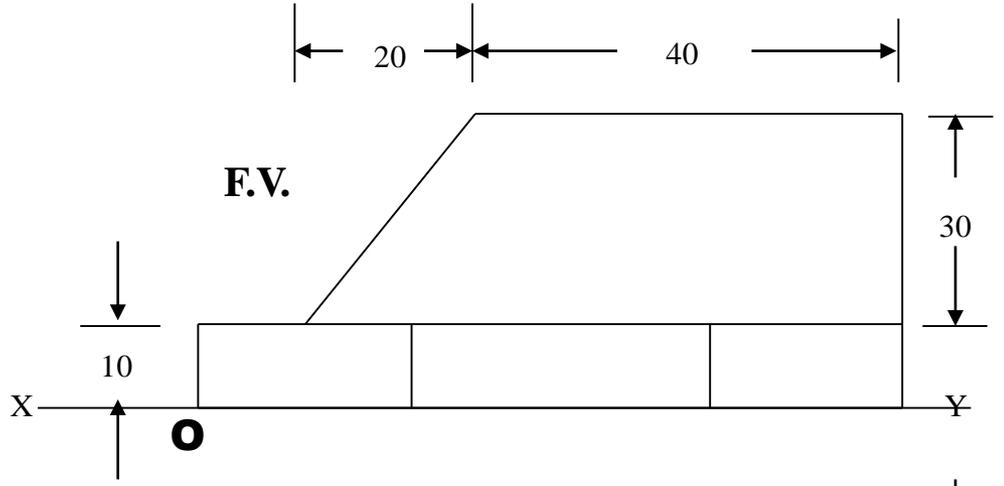
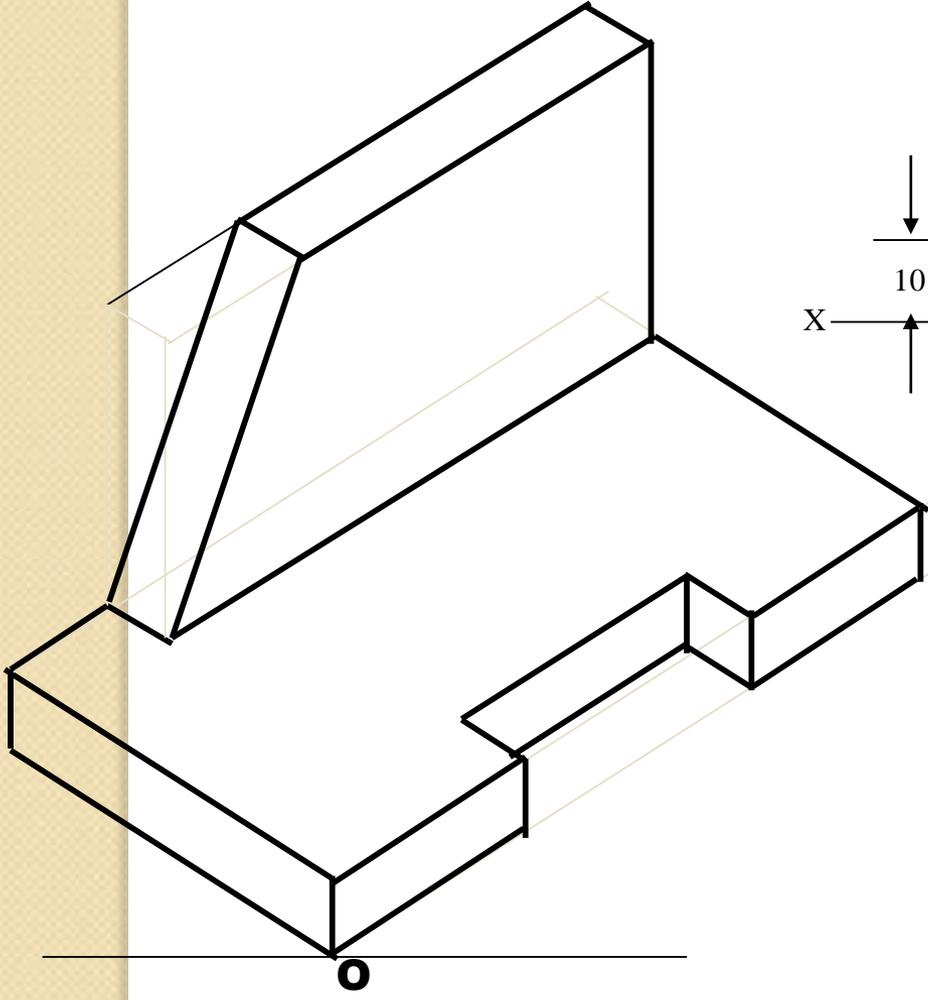
STUDY ILLUSTRATIONS

F.V. and S.V. of an object are given. Draw its isometric view.



STUDY ILLUSTRATIONS

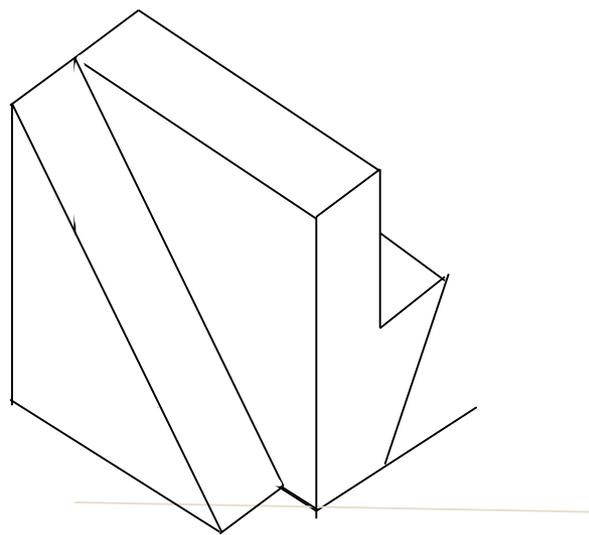
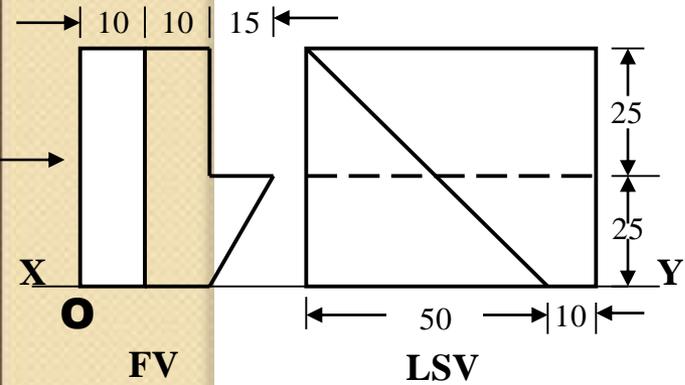
F.V. & T.V. of an object are given. Draw its isometric view.



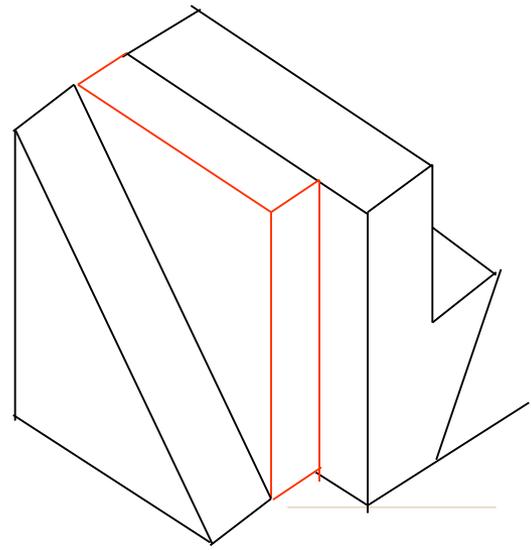
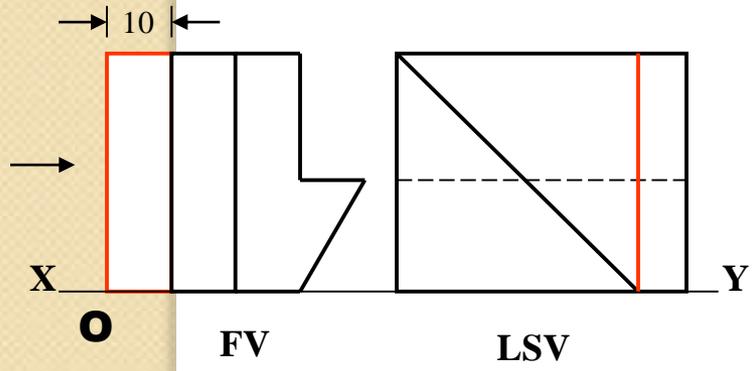
T.V.

F.V. and S.V. of an object are given.
Draw its isometric view.

STUDY ILLUSTRATIONS

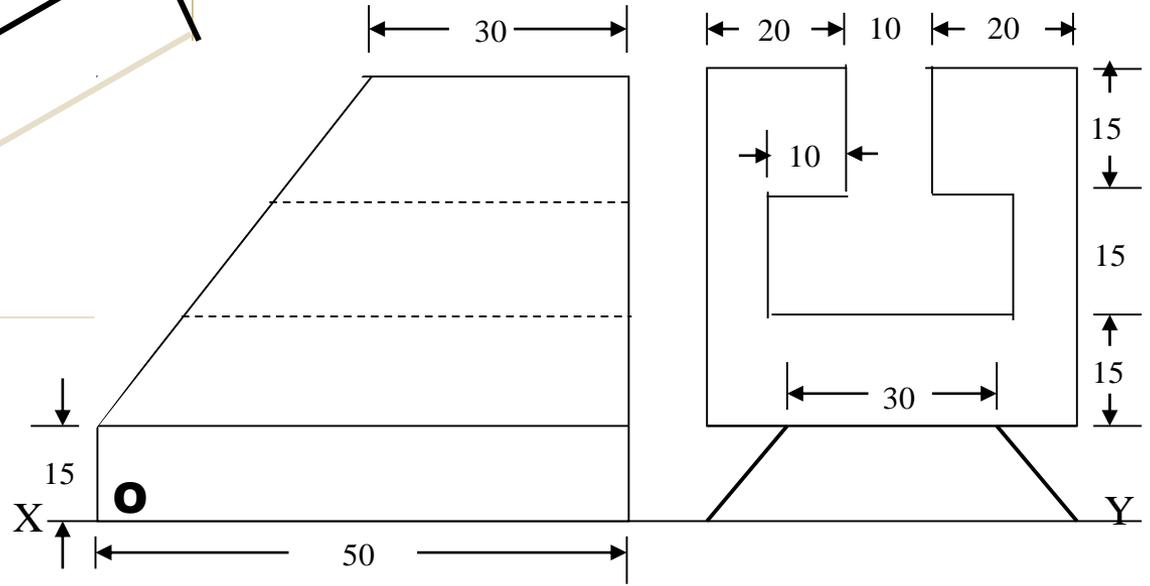
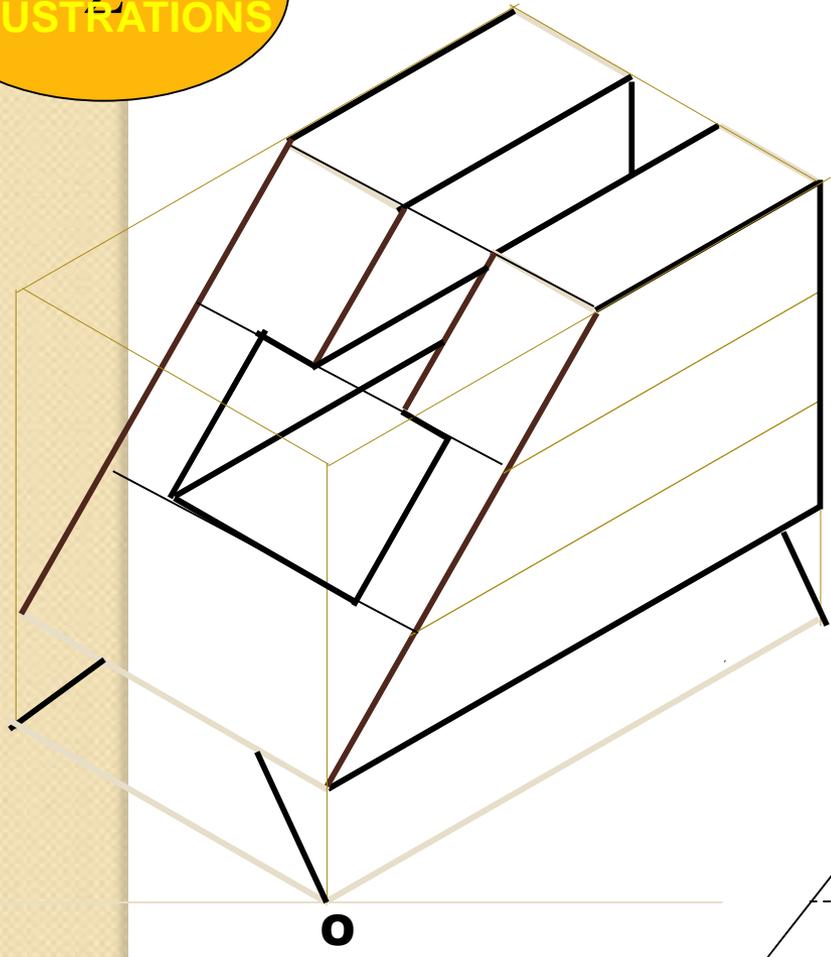


NOTE THE SMALL CHNGE IN 2ND FV & SV.
DRAW ISOMETRIC ACCORDINGLY.



STUDY ILLUSTRATIONS

F.V. and S.V. of an object are given. Draw it's isometric view.



F.V.

LEFT S.V.

STUDY ILLUSTRATIONS

F.V. and S.V. of an object are given. Draw its isometric view.

